

```
1. m2s_int m2sGetPlatformIDs (m2s_uint num_entries,  
                               m2s_platform_id *platforms,  
                               m2s_uint *num_platforms)
```

## Parameters

*num\_entries*

The number of supported m2s\_platform\_id entries. If platforms is not NULL, the num\_entries must be greater than zero.

*platforms*

Returns a list of OpenCL platforms found. The m2s\_platform\_id values returned in platforms can be used to identify a specific OpenCL platform. If platforms argument is NULL, this argument is ignored.

*num\_platforms*

Returns the number of the OpenCL platforms available. If num\_platforms is NULL, this argument is ignored.

## Return value

*ERROR*

Returns CL\_SUCCESS when the function is executed successfully. Otherwise return error code.

## Description

m2sGetPlatformIDs can be used for obtaining the list of platforms supported by OpenCL or the number of platforms. If you want to obtain the number of platforms, then use this API with num\_entries as 0 and platforms as NULL. In case of obtaining the list of platforms, num\_platforms will be NULL.

```
2. m2s_int m2sGetDeviceIDs (m2s_platform_id platform,
                           m2s_device_type device_type,
                           m2s_uint num_entries,
                           m2s_device_id *device,
                           m2s_uint *num_devices)
```

## Parameters

*platform*

Refers to the platform ID returned by m2sGetPlatformIDs.

*device\_type*

Indicates the type of OpenCL device. The valid device\_types are specified at 1.1.

*num\_entries*

The number of m2s\_device\_id entries that can be supported.

*device*

m2s device that contain a list of OpenCL devices found. If device is NULL, this argument is ignored.

*num\_devices*

The number of OpenCL devices supported that match device\_type. If num\_entries is NULL, this argument is ignored.

## Return value

*ERROR*

Returns CL\_SUCCESS when the function is executed successfully. Otherwise return error code.

## Description

m2sGetDeviceIDs can be used for obtaining the m2s device or the number of devices supported by OpenCL. If you want to obtain the number of devices, then use this API with num\_entries as 0 and devices as NULL. In case of obtaining the m2s devices, num\_devices will be NULL.

```
3. m2s_context m2sCreateContext (const m2s_context_properties *properties,  
                                const m2s_device_id device,  
                                void *pfn_notify,  
                                void *user_data,  
                                m2s_int *errcode_ret)
```

## Parameters

*properties*

NULL

*device*

Indicates the m2s\_device\_id that can contain multiple cl\_device\_ids. You can get m2s\_device\_id, using API m2sGetDeviceIDs.

*pfn\_notify*

NULL

*user\_data*

NULL

*errcode\_ret*

Returns CL\_SUCCESS when the function is executed successfully. Otherwise return error code.

## Return value

*m2s\_context*

Returns m2s\_context for the OpenCL runtime managing objects, such as command queues, memory, program, and kernel objects.

## Description

m2sCreateContext creates and return an m2s\_context.

[illegible]

## Parameters

*context*

Must be a valid M2S context.

*device*

Indicates the `m2s_device_id` that can contain multiple `cl_device_ids`. You can get `m2s_device_id`, using API `m2sGetDeviceIds`.

*properties*

NULL: command queue will be executed as in-order queue.

`M2S_QUEUE_OUT_OF_ORDER_EXEC_MODE_ENABLE`: command queue will be executed as out-of-order queue.

*errcode\_ret*

Returns CL\_SUCCESS when the function is executed successfully. Otherwise return error code.

### Return value

*m2s\_command\_queue*

Returns `m2s_command_queue` for queuing a set of operations.

### Description

m2sCreateCommandQueue creates and return an m2s\_command\_queue with multiple cl\_command\_queues.

[illegible]

## Parameters

*context*

Must be a valid M2S context.

*count*

Indicates the number of the source code.

*strings*

In each string, there is source code for kernel. The source code must be written as char and terminated with NULL.

*lengths*

An array with the length of the source code in each string.

*errcode\_ret*

Returns CL\_SUCCESS when the function is executed successfully. Otherwise return error code.

### Return value

*m2s\_program*

Returns m2s\_program for the OpenCL.

### Description

`m2sCreateProgramWithSource` creates and return an `m2s_program`. However, still `m2s_program` is not executable.

```
6. m2s_int m2sBuildProgram (m2s_program program,  
                           const m2s_device_id *device,  
                           const char *options,  
                           void *pfn_notify,  
                           void *user_data)
```

## Parameters

*program*

The program object.

*device*

Indicates the m2s\_device\_id that can contain multiple cl\_device\_ids. You can get m2s\_device\_id, using API m2sGetDeviceIDs.

*options*

A pointer to a null-terminated string of chars that describes the build options to be used for building the program executable. If you want to see detail, refer to OpenCL reference page.

*pfn\_notify*

NULL

*user\_data*

NULL

## Return value

*ERROR*

Returns CL\_SUCCESS when the function is executed successfully. Otherwise return error code.

## Description

m2sBuildProgram build the input m2s\_program for make kernel objects.

```
7. m2s_kernel m2sCreateKernel (m2s_program program,  
                               const char *kernel_name,  
                               m2s_int *errcode_ret)
```

### Parameters

*program*

A program object with a successfully built executable.

*kernel\_name*

A function name in the program declared with the \_\_kernel qualifier.

*errcode\_ret*

Returns CL\_SUCCESS when the function is executed successfully. Otherwise return error code.

### Return value

*m2s\_kernel*

Returns m2s\_kernel which is executed on the OpenCL device.

### Description

m2sCreateKernel creates and return an m2s\_kernel. This kernel object will be executed on m2s\_devices.

8. `m2s_mem` `m2sCreateBuffer` (`m2s_context` context,  
                                  `m2s_device_id` \* hint,  
                                  `m2s_mem_flags` flags,  
                                  `size_t` size,  
                                  `void` \*host\_ptr,  
                                  `m2s_int` \*errcode\_ret)

## Parameters

*context*

A valid `m2s_context` used to create the buffer object.

*hint*

A hint for the memory division.

*flags*

give information for memory usage such as read only, write only, read write, and so on.

`M2S_MEM_READ_WRITE`: device memory can be read and written.

`M2S_MEM_READ_ONLY`: device memory can be read only.

`M2S_MEM_WRITE_ONLY`: device memory can be written only.

`M2S_MEM_COPY_HOST_PTR`: device memory data copied using host memory pointer.

*size*

The size in bytes of the buffer memory object to be allocated.

*host\_ptr*

A pointer to the buffer that may already be allocated by the application.

*errcode\_ret*

Returns `CL_SUCCESS` when the function is executed successfully. Otherwise return error code.

## Return value

*m2s\_mem*

Returns `m2s_mem` which is executed on the OpenCL device.

## Description

`m2sCreateBuffer` creates and return an `m2s_mem` which contains multiple `cl_mems`. And `m2s_mem` keeps hint for memory division. So, when execute kernel, divide data as hint says.



```
9. m2s_int m2sEnqueueWriteBuffer (m2s_command_queue command_queue,
                                   m2s_mem buffer,
                                   m2s_bool blocking_write,
                                   size_t offset,
                                   size_t size,
                                   const void *ptr,
                                   m2s_uint num_events_in_wait_list,
                                   const m2s_event *event_wait_list,
                                   m2s_event *event)
```

## Parameters

*command\_queue*

A valid m2s\_command\_queue for queuing.

*buffer*

Refers to a valid buffer object.

*blocking\_write*

M2S\_TRUE (CL\_TRUE): block mode

M2S\_FALSE(CL\_FALSE): non-blocking mode

*offset*

The offset in bytes in the buffer object to write to.

*size*

The size in bytes of data being written.

*ptr*

The pointer to buffer in host memory where data exist to be written.

*num\_events\_in\_wait\_list*

The number of event list.

*event\_wait\_list*

A list of events.

*event*

Returns an event object.

## Return value

*ERROR*

Returns CL\_SUCCESS when executed successfully. Otherwise return error code.

## Description

m2sEnqueueWriteBuffer enqueue write operation to a specific command queue.

10. `m2s_int` m2sEnqueueReadBuffer (`m2s_command_queue` command\_queue,  
                                  `m2s_mem` buffer,  
                                  `m2s_bool` blocking\_write,  
                                  `size_t` offset,  
                                  `size_t` size,  
                                  `const void *`ptr,  
                                  `m2s_uint` num\_events\_in\_wait\_list,  
                                  `const m2s_event *`event\_wait\_list,  
                                  `m2s_event *`event)

## Parameters

*command\_queue*

A valid `m2s_command_queue` for queuing.

*buffer*

Refers to a valid buffer object.

*blocking\_write*

`M2S_TRUE (CL_TRUE)`: block mode

`M2S_FALSE (CL_FALSE)`: non-blocking mode

*offset*

The offset in bytes in the buffer object to read from.

*size*

The size in bytes of data being read.

*ptr*

The pointer to buffer in host memory where data is to be read into.

*num\_events\_in\_wait\_list*

The number of event list.

*event\_wait\_list*

A list of events.

*event*

Returns an event object.

## Return value

*ERROR*

Returns `CL_SUCCESS` when executed successfully. Otherwise return error code.

## Description

`m2sEnqueueWriteBuffer` enqueue read operation to a specific command queue.

```
11. m2s_int m2sSetKernelArg (m2s_kernel kernel,  
                             m2s_device_id *device,  
                             m2s_uint arg_index,  
                             size_t arg_size,  
                             m2s_mem *arg_value)
```

## Parameters

*kernel*

A valid kernel object to be executed.

*device*

Refers to a valid buffer object.

*arg\_index*

M2S\_TRUE (CL\_TRUE): block mode

M2S\_FALSE(CL\_FALSE): non-blocking mode

*arg\_size*

The offset in bytes in the buffer object to read from.

*arg\_value*

The size in bytes of data being read.

## Return value

*ERROR*

Returns CL\_SUCCESS when executed successfully. Otherwise return error code.

## Description

m2sEnqueueWriteBuffer enqueue read operation to a specific command queue.

```
10. m2s_int m2sEnqueueReadBuffer (m2s_command_queue command_queue,
                                   m2s_mem buffer,
                                   m2s_bool blocking_write,
                                   size_t offset,
                                   size_t size,
                                   const void *ptr,
                                   m2s_uint num_events_in_wait_list,
                                   const m2s_event *event_wait_list,
                                   m2s_event *event)
```

## Parameters

*command\_queue*

A valid m2s\_command\_queue for queuing.

*buffer*

Refers to a valid buffer object.

*blocking\_write*

M2S\_TRUE (CL\_TRUE): block mode

M2S\_FALSE(CL\_FALSE): non-blocking mode

*offset*

The offset in bytes in the buffer object to read from.

*size*

The size in bytes of data being read.

*ptr*

The pointer to buffer in host memory where data is to be read into.

*num\_events\_in\_wait\_list*

The number of event list.

*event\_wait\_list*

A list of events.

*event*

Returns an event object.

## Return value

*ERROR*

Returns CL\_SUCCESS when executed successfully. Otherwise return error code.

## Description

m2sEnqueueWriteBuffer enqueue read operation to a specific command queue