CMSC 447 PHASE 2 TESTING DOCUMENTATION

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GRAVITY GUY by Maine Coon

Introduction:

Gravity Guy is a game where users navigate through a challenging environment using gravity-defying mechanics. The game will feature a UMBC themed version of Gravity Guy, which utilizes a dog (your choice on the breed) to traverse stages of increasing difficulty. Technical features include: at least three stages, saves of the state of a user, a high score database, simple collectables in the game, and being fully web based. This document outlines results of the first stage of testing done for gravity guy.

Test	Description	Expected Output	Actual Output	Pass or Fail	Date