

## Assignment - 6

1) a) #include <stdio.h>

void main()

{

int number[30];

int i, j, a, n;

printf("Enter the value of N\n");

scanf("%d", &n);

printf("Enter the numbers\n");

for(i=0; i<n; ++i)

~~scanf("%d", &number[i]);~~

~~for(j=i+1; j<n; ++j)~~

for(i=0; i<n; ++i)

{ for(j=i+1; j<n; ++j) {

if(number[i] < number[j])

{

a = number[i];

number[i] = number[j];

number[j] = a;

}

}

}

printf("The numbers in descending order\n");

for(i=0; i<n; ++i)

{

printf("%d", number[i]);

}

int first, last, middle, search, array[100];

printf("Enter value to find : ");

scanf("%d", &search);

first = 0;

last = n - 1;

middle = (first + last) / 2;

while (first <= last)

{

if (array[middle] < search)

first = middle + 1;

else if (array[middle] == search)

{

printf("Element found at location %d", search, middle);

break;

}

else

last = middle - 1;

middle = (first + last) / 2;

}

if (first > last)

printf("Not found!", search);

return 0;

}



b) # include <stdio.h>

void main()

{

int number[30]

int i, j, a, n;

printf("Enter the value");

scanf("%d", &n);

printf("Enter the numbers");

for (i = 0; i < n; ++i)

scanf("%d", &number[i]);

for (i = 0; i < n; ++i)

{

for (j = i + 1; j < n; ++j)

{

if (number[i] < number[j])

{

a = number[i];

number[i] = number[j];

number[j] = a;

}

}

}

printf("Numbers arranged in descending order");

for (i = 0; i < n; ++i)

{

```
printf("%d", number[i]);
}
```

```
{ int m, m2;
```

```
printf("Enter the position of array to find sum and product");
```

```
scanf("%d %d", &m, &m2);
```

```
m --;
```

```
m2 --;
```

```
printf("The sum is %d", number[m] + number[m2]);
```

```
printf("The product is %d", number[m] * number[m2]);
```

```
}
```

```
return 0;
```

```
}
```

2) #include <stdio.h>

#include <stdlib.h>

```
void merge(int arr[], int 1, int m, int n)
```

```
{ int i, j, k;
```

```
int m1 = m - 1 + 1;
```

```
int m2 = n - m;
```

```
for (i = 0; i < n; i++)
```

```
L[i] = arr[m1 + i]
```

```
for (j = 0; j < n2; j++)
```

```
R[j] = arr[m2 + 1 + j]
```

$i = 0;$

$j = 0;$

$k = 1;$

while ( $i < n_1$  and  $j < n_2$ )

{

if ( $L[i] < R[j]$ )

{

arr[k] = L[i]

i++;

}

else

{

arr[k] = R[j];

j++;

}

else

{

arr[k] = R[j];

j++;

}

k++

}

while ( $j < n_2$ )

{

arr[k] = R[j]

j++;

k++;

}



```

}
void merge sort sort (int arr[], int l, int r)
{
    if (l < r)
    {
        int m = l + (r - l) / 2;
        merge sort (arr, l, m);
        merge sort (arr, m + 1, r);
        merge (arr, l, m, r);
    }
}

```

```

void print array (int A[], int size)
{
    int i;
    for (i = 0; i < size; i++)
        printf("%d", A[i]);
    printf("\n");
}

```

```

int main()
{
    int size, v;
    printf("enter array size:");
    scanf("%d", &size);
    int val[size];
    for (v = 0; v < size; v++)

```

```
{
    printf("Enter value : ");
    scanf("%d", &val[v]);
}
```

```
printf("Given array is");
PrintArray(val, size);
merge sort(val, size - 1);
printf("sorted array");
PrintArray(val, size);

int k, f, r, p1, p2, temp;
printf("Enter the value of K");
scanf("%d", &k);

p1 = p2 = 1;
```

```
for (f = 0; f <= k; f++)
```

```
{
    temp = val[f];
    p1 = temp;
}
```

```
for (i = size - 1; i > k; i--)
```

```
{
    temp = val[i];
    p2 = temp;
}
```

②

```

}
Print 1st product of elements: "i.d : i.d",  $P_1, P_2$ );
}

```

### 3) Insertion sort

Insertion is a process of one type of sorting which works by inserting the set values in the existing sorted file. This works by inserting a single element at a time. This process continues until whole array is sorted in same order. This method takes an effective amount of memory.

#### ~~Advantages~~ Advantages of Insertion sort:-

- \* The memory space takes less.
- \* It is faster than any other algorithm.
- \* Easy to implement.

### selection sort

This sort perform by searching for the minimum value number and placing it into the first position according to the order.



## Advantages of selection sort -

③

- \* suppose an array with  $n$  elements in the memory
- \* simple to understand the sorting of elements doesn't depend on initial arrangement of the elements.

4) i)

```
#include <stdio.h>

int main ()
{
    int arr [100], n, c, d; swap;
    printf ("Enter number of elements: ");
    scanf ("%d", &n);
    printf ("Enter %d integers :", n);
    for (c=0; c<n; c++)
        scanf ("%d", &arr[c]);
    for (c=0; c<n-1; c++)
    {
        for (d=0; d<n-c-1; d++)
        {
            if (arr[d] > arr[d+1])
            {
                swap = arr[d];
                arr[d] = arr[d+1];
                arr[d+1] = swap;
            }
        }
    }
}
```

```

}
)-
printf("Sorting in ascending order:");
for (c=0; c<n; c++)
    printf("%d \n", array[c]);
printf("Alternate elements of array:");
for (n=0; n<n; n+=2)
    printf("%d \n", array[n]);
return 0;
}

```

ii) adding to the program (i)

```

{
    int sum, product;
    for (c=0; c<n; c+=2)
    {
        sum = sum + array[c];
    }
    for (c=1; c<n; c+=2)
    {
        product = product * array[c];
    }
    printf("sum : %d \n", sum);
    printf("product : %d \n", product);
    return 0;
}

```



11) `int m;`

`printf("Enter value m");`

`scanf("%d", &m);`

`printf("Numbers divisible by %d are:", m);`

`for (i = 0; i < n; i++)`

`{`

`if (array[i] % m == 0)`

`{`

`printf("%d\t", array[i]);`

`}`

`return 0;`

`}`

5) `#include <stdlib.h>`

`#include <stdio.h>`

`int binSearch (int a[], int l, int h, int x)`

`{`

`int mid = (l + h) / 2;`

`if (l > h) return -1;`

`if (a[mid] == x)`

`return mid;`

`if (a[mid] < x)`

`return binSearch (a, mid + 1, h, x);`

`else`

`return binSearch (a, l, mid - 1, x);`

`}`



```
int main (void)
```

```
{
```

```
    int a[100];
```

```
    int size, pos, val;
```

```
    printf("Enter length of array:");
```

```
    scanf("%d", &size);
```

```
    printf("\n Enter array elements");
```

```
    for (int i = 0; i < size; i++)
```

```
        scanf("%d", &a[i]);
```

```
    printf("Enter element to search:");
```

```
    scanf("%d", &val);
```

```
    pos = bin_search(a, 0, size-1, val);
```

```
    if (pos < 0)
```

```
    {
```

```
        printf("can't find the element %d in array", val);
```

```
    }
```

```
    else
```

```
    {
```

```
        printf("position of %d in array is %d\n", val, pos+1);
```

```
    } return 0;
```

```
}
```