# Souvik Sardar Game Programmer

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Hi! I am Souvik Sardar a junior game developer with a passion for the industry, I bring years of experience developing games since high school. I have a strong foundation in programming languages such as C, C++, C#, with a focus on gameplay programming. I am experienced with Cocos2d-x and Unity game engine and have a deep understanding of game development fundamentals.



Programming LanguagesGame EnginesIDEOthersC, C++, C#, PythonCocos2d-x, UnityVisual Studio, AndroidSQL, HTML, CSS, Github,<br/>GIMP, Photoshop

## Personal Projects

**BASE DEFENCE,** A 2d topdown real-time strategy game

Links | Github 🗷 | Itch.io 🗗

- Developed a game based on Age Of War in **Unity**.
- Use of Finite State Machines (FSM) in Tank and Artillery AI.
- Use of virtual currency to buy Tanks and Artilleries and enemy wave system.
- Use of different tank sound effects.

### CRAZY COPS, Top down car chase

Links | Github 🛮 | Itch.io 🗗

- Implemented a 2d car controller with realistic engine torque curves in **Unity**.
- Implement basic cop car AI that chases, surrounds and blocks player car from moving and also arrest.
- Used **Tilemaps** for cities and road.

#### **BALANCE THE BALL, Casual**

Playstore **link** 🗷

- Designed and developed a casual game where you have a red ball and you have balance it on a seesaw.
- Used **Cocos2dx** framework and **C++** language for development.
- Used **Android Studio** for porting to android platform.

### **SHAPE EDITOR,** Box2d shape editor tool

Github link 🛮

- Written completely from scratch with **C++** and **Cocos2dx** framework.
- Integrated **Box2d** runtime for testing.
- Completely redesign the UI.
- Redesign internal logic and workings some design patterns and architecture followed from the original editor's source code.

### & Education

**IT A Level,** *National Institute of Electronics and Information Technology (NIELIT)* Advanced Diploma Course in Computer Application.

2021 – present

**IT O Level,** *National Institute of Electronics and Information Technology (NIELIT)* Foundation Level Course in Computer Applications.

2018 - 2020

Higher Secondary, Dakshin Barasat S.A. High School

2018

# & Interests

Sci-Fi Movies, Books, Biographies, Tinkering with electronics.