

Module 1 – To C or Not To C

1.

ASM Project (Lab_Exercise_1) program size:

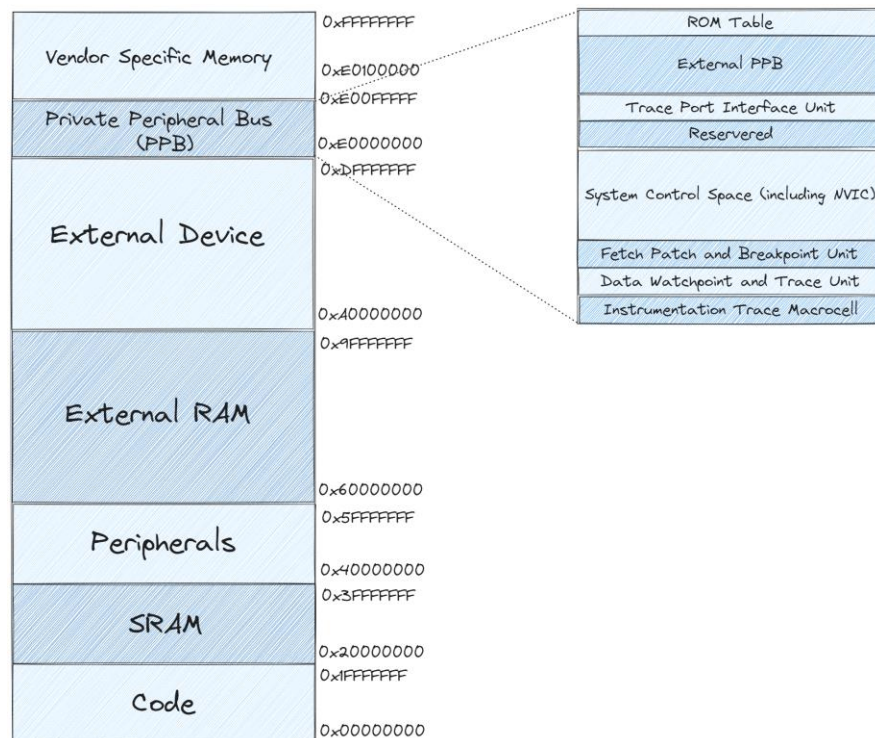
Program Size: Code=3200 RO-data=452 RW-data=24 ZI-data=120

M1String (C functions – code is in Appendix A) program size:

Program Size: Code=3216 RO-data=452 RW-data=24 ZI-data=120

The assembly language functions (Lab_Exercise_1) used less memory than the program with functions implemented in the C programming language.

2. The M1String memory map snippet from .map file can be found in the Appendix of this document. The following diagram is an image of the Cortex-M4 Memory Map.



The code block (0x0000_0000 – 0x1FFF_FFFF) at the bottom of the diagram is the code memory in which we store the program code. The memory map begins at the Reset Section which is

0x0800_0000, the reset vector points to register 0x0800_0215 which stores a program startup_stm32f401xe.o. The code block can be used for data memory, but primarily the SRAM Region block is where data is stored.

The SRAM block (0x2000_0000 – 0x3FFF_FFFF), second from the bottom of the diagram, is SRAM or SDRAM which is primarily used to store data and variables that can change during execution time. In the .map file you can see these variables:

```

PreviousVal          0x20000194  Data      4  hal_tick.o(.data)
SystemCoreClock      0x2000019c  Data      4  system_stm32f4xx.o(.data)
TimMasterHandle      0x200001ac  Data     60  hal_tick.o(.bss)

```

The startup_stm32f401xe.o program declares the stack/heap areas, it initializes the vector table at 0x0800_0000, contains the reset handler, and sets up definitions for IRQHandlers for the device specific peripherals (DMA, RTC, ETC). The peripheral region (0x4000_0000 – 0x5FFF_FFFF) is primarily used for these device peripherals and on-chip peripherals too.

```

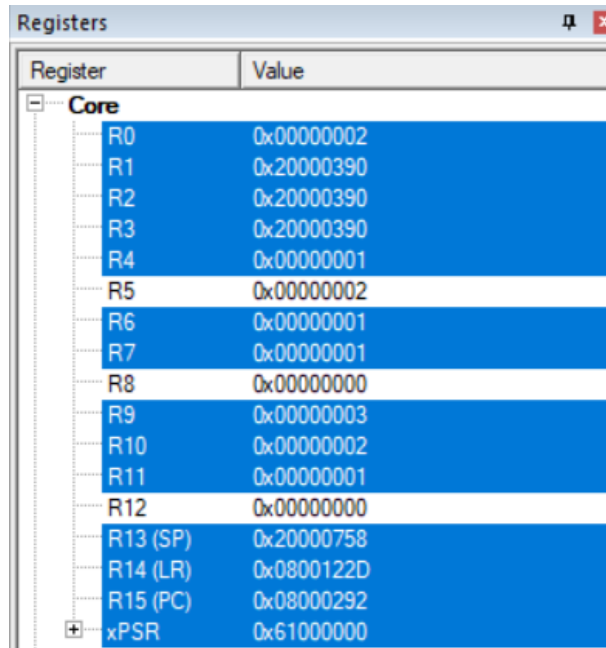
Reset_Handler      0x08000215  Thumb Code  8  startup_stm32f401xe.o(.text)
NMI_Handler        0x0800021d  Thumb Code  2  startup_stm32f401xe.o(.text)
HardFault_Handler  0x08000221  Thumb Code  2  startup_stm32f401xe.o(.text)
MemManage_Handler  0x08000221  Thumb Code  2  startup_stm32f401xe.o(.text)
BusFault_Handler   0x08000223  Thumb Code  2  startup_stm32f401xe.o(.text)
UsageFault_Handler 0x08000225  Thumb Code  2  startup_stm32f401xe.o(.text)
SVC_Handler        0x08000227  Thumb Code  2  startup_stm32f401xe.o(.text)
DebugMon_Handler   0x08000229  Thumb Code  2  startup_stm32f401xe.o(.text)
PendSV_Handler     0x0800022b  Thumb Code  2  startup_stm32f401xe.o(.text)
SysTick_Handler    0x0800022d  Thumb Code  2  startup_stm32f401xe.o(.text)
ADC_IRQHandler      0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream0_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream1_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream2_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream3_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream4_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream5_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream6_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA1_Stream7_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream0_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream1_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream2_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream3_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream4_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream5_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream6_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
DMA2_Stream7_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
EXTI0_IRQHandler    0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
EXTI15_10_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
EXTI1_IRQHandler    0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
EXTI2_IRQHandler    0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
EXTI3_IRQHandler    0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
EXTI4_IRQHandler    0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
EXTI9_5_IRQHandler  0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
FLASH_IRQHandler    0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
FPU_IRQHandler      0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
I2C1_ER_IRQHandler  0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
I2C1_EV_IRQHandler  0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
I2C2_ER_IRQHandler  0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
I2C2_EV_IRQHandler  0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
I2C3_ER_IRQHandler  0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
I2C3_EV_IRQHandler  0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
OTG_FS_IRQHandler    0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
OTG_FS_WKUP_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
PVD_IRQHandler       0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
RCC_IRQHandler       0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
RTC_Alarm_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
RTC_WKUP_IRQHandler 0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
SDIO_IRQHandler      0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
SPI1_IRQHandler      0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
SPI2_IRQHandler      0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)
SPI3_IRQHandler      0x0800022f  Thumb Code  0  startup_stm32f401xe.o(.text)

```

After the startup_stm32f401 program runs, the main program is run from code memory (0x0800_01b0).

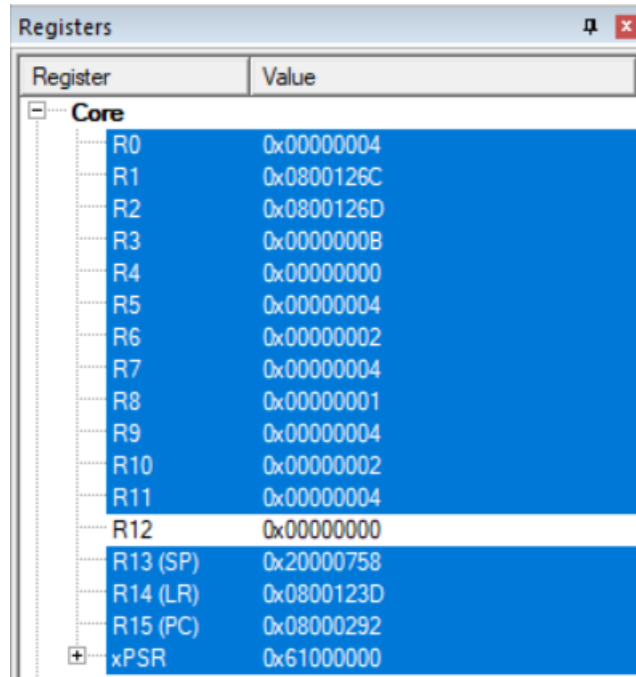
3. Testing sqrt function: Argument is passed in through R0 and output is seen in R6 before being moved to R0 to be returned from function

- a. $\text{Sqrt}(2) = \sim 1$:



Register	Value
Core	
R0	0x00000002
R1	0x20000390
R2	0x20000390
R3	0x20000390
R4	0x00000001
R5	0x00000002
R6	0x00000001
R7	0x00000001
R8	0x00000000
R9	0x00000003
R10	0x00000002
R11	0x00000001
R12	0x00000000
R13 (SP)	0x20000758
R14 (LR)	0x0800122D
R15 (PC)	0x08000292
xPSR	0x61000000

- b. $\text{Sqrt}(4) = 2$:



Register	Value
Core	
R0	0x00000004
R1	0x0800126C
R2	0x0800126D
R3	0x0000000B
R4	0x00000000
R5	0x00000004
R6	0x00000002
R7	0x00000004
R8	0x00000001
R9	0x00000004
R10	0x00000002
R11	0x00000004
R12	0x00000000
R13 (SP)	0x20000758
R14 (LR)	0x0800123D
R15 (PC)	0x08000292
xPSR	0x61000000

- c. $\text{Sqrt}(22) = \sim 4$

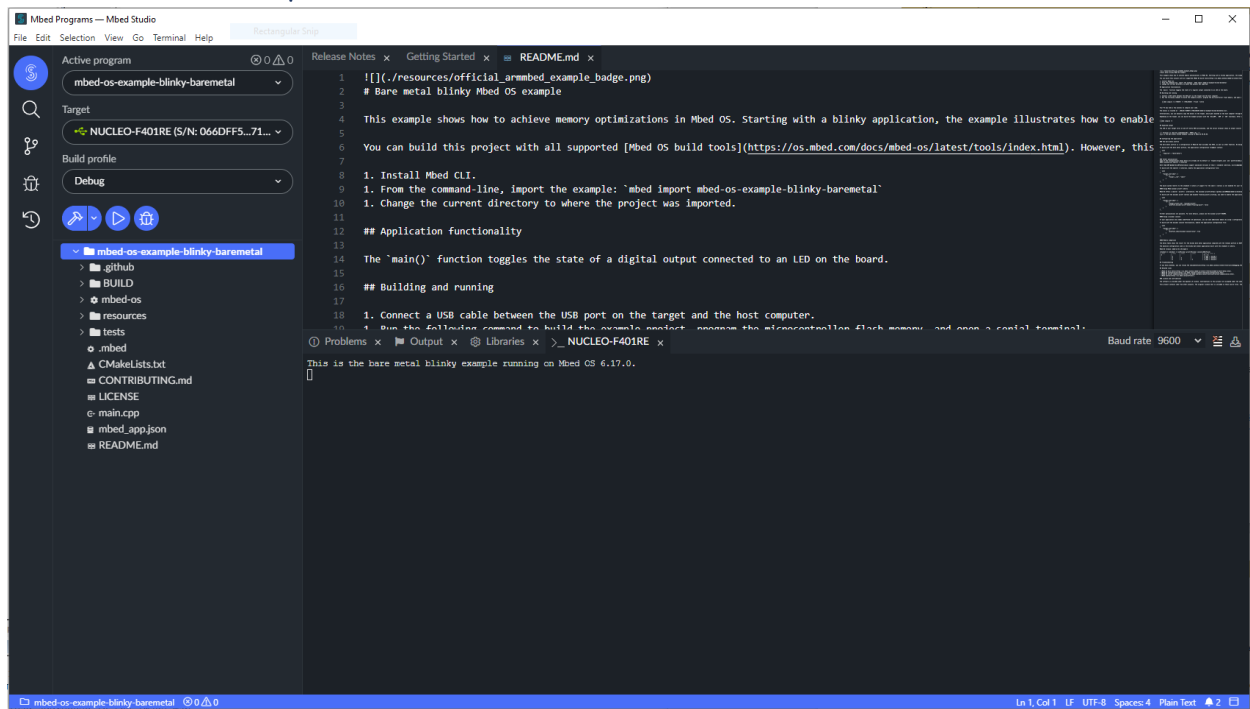
Register	Value
Core	
R0	0x00000016
R1	0x20000288
R2	0x20000288
R3	0x20000288
R4	0x00000004
R5	0x00000005
R6	0x00000004
R7	0x00000004
R8	0x00000000
R9	0x00000009
R10	0x00000002
R11	0x00000010
R12	0x20000064
R13 (SP)	0x20000650
R14 (LR)	0x080005CF
R15 (PC)	0x0800027A
xPSR	0x61000000

d. $\text{Sqrt}(121) = 11$

Register	Value
Core	
R0	0x00000079
R1	0x0800128D
R2	0x0800128E
R3	0x00000022
R4	0x0000000A
R5	0x0000000C
R6	0x0000000B
R7	0x0000000A
R8	0x00000001
R9	0x00000016
R10	0x00000002
R11	0x00000079
R12	0x00000000
R13 (SP)	0x20000758
R14 (LR)	0x0800125D
R15 (PC)	0x08000292
xPSR	0x61000000

- The minimum number of cycles needed to complete the operation is approximately 26. The maximum number of cycles is approximately 344 cycles based on finding the square root of the smallest positive integer.

Bonus – Install desktop IDE for Mbed



Appendix

String Copy/Capitalize Source Code (Problem 1)

```
// File: main.c
```

```
// Description: This file contains the C functions to copy (my_strcpy)
```

```
// and capitalize (my_capitalize) strings.
```

```
// Authors: Michael Starks and Sovann Chak
```

```
// Tools: Keil uVision with Compiler version 5
```

```
void my_strcpy(char* s1, char* s2)
```

```
{
```

```
    int i = 0;
```

```
    while(1)
```

```
    {
```

```
        s2[i] = s1[i];
```

```
        if(s1[i] == '\0')
```

```
        {
```

```
            return;
```

```
        }
```

```
            i++;
```

```
    }
```

```
}
```

```
void my_capitalize(char* s)
```

```
{
```

```
    int i=0;
```

```
    while(1)
```

```
    {
```

```
if(s[i] > 'a' && s[i] <= 'z' )
```

```
{
```

```
    s[i] = s[i]-32;
```

```
}
```

```
if(s[i] == '\0')
```

```
{
```

```
    return;
```

```
}
```

```
    i++;
```

```
}
```

```
}
```

```
int main(void)
```

```
{
```

```
    const char a[] = "Hello world!";
```

```
    char b[20];
```

```
    my_strcpy((char*) a, b);
```

```
    my_capitalize(b);
```

```
    while (1);
```

```
}
```

Memory Map (problem 2)

Memory Map of the image

Image Entry point : 0x0800195

Load Region LR_IROM1 (Base: 0x08000000, Size: 0x00000e6c, Max: 0x00080000, ABSOLUTE)

Execution Region ER_IROM1 (Exec base: 0x08000000, Load base: 0x08000000, Size: 0x00000e54, Max: 0x00080000, ABSOLUTE)

Exec Addr	Load Addr	Size	Type	Attr	Idx	E Section Name	Object
0x08000000	0x08000000	0x00000194	Data	RO	1585	RESET	startup_stm32f401xe.o
0x08000194	0x08000194	0x00000000	Code	RO	2180	* .ARM.Collect\$\$\$\$\$00000000	mc_w.1(entry.o)
0x08000194	0x08000194	0x00000004	Code	RO	2506	.ARM.Collect\$\$\$\$\$00000001	mc_w.1(entry2.o)
0x08000198	0x08000198	0x00000004	Code	RO	2509	.ARM.Collect\$\$\$\$\$00000004	mc_w.1(entry5.o)
0x0800019c	0x0800019c	0x00000004	Code	RO	2182	.ARM.Collect\$\$\$\$\$00000006	mc_w.1(entry6b.o)
0x080001a0	0x080001a0	0x00000000	Code	RO	2511	.ARM.Collect\$\$\$\$\$00000008	mc_w.1(entry7b.o)
0x080001a0	0x080001a0	0x00000000	Code	RO	2513	.ARM.Collect\$\$\$\$\$0000000A	mc_w.1(entry8b.o)
0x080001a0	0x080001a0	0x00000008	Code	RO	2514	.ARM.Collect\$\$\$\$\$0000000B	mc_w.1(entry9a.o)
0x080001a8	0x080001a8	0x00000004	Code	RO	2521	.ARM.Collect\$\$\$\$\$0000000E	mc_w.1(entry12b.o)
0x080001ac	0x080001ac	0x00000000	Code	RO	2516	.ARM.Collect\$\$\$\$\$0000000F	mc_w.1(entry10a.o)
0x080001ac	0x080001ac	0x00000000	Code	RO	2518	.ARM.Collect\$\$\$\$\$00000011	mc_w.1(entry11a.o)
0x080001ac	0x080001ac	0x00000004	Code	RO	2507	.ARM.Collect\$\$\$\$\$00000212	mc_w.1(entry2.o)
0x080001b0	0x080001b0	0x00000064	Code	RO	1	.text	main.o
0x08000214	0x08000214	0x00000024	Code	RO	1586	.text	startup_stm32f401xe.o
0x08000238	0x08000238	0x00000040	Code	RO	2195	.text	mc_w.1(memmovea.o)
0x08000278	0x08000278	0x00000024	Code	RO	2611	.text	mc_w.1(init.o)
0x0800029c	0x0800029c	0x00000012	Code	RO	1604	i.\$Sub\$\$main	retarget.o
0x080002ae	0x080002ae	0x00000002	PAD				
0x080002b0	0x080002b0	0x0000000c	Code	RO	1237	i.HAL_GetTick	stm32f4xx_hal.o
0x080002bc	0x080002bc	0x00000010	Code	RO	1238	i.HAL_IncTick	stm32f4xx_hal.o
0x080002cc	0x080002cc	0x00000034	Code	RO	1239	i.HAL_Init	stm32f4xx_hal.o
0x08000300	0x08000300	0x000000a8	Code	RO	50	i.HAL_InitTick	hal_tick.o
0x080003a8	0x080003a8	0x00000002	Code	RO	1242	i.HAL_MspInit	stm32f4xx_hal.o
0x080003aa	0x080003aa	0x00000002	PAD				
0x080003ac	0x080003ac	0x00000024	Code	RO	444	i.HAL_NVIC_SetPriorityGrouping	stm32f4xx_hal_cortex.o
0x080003d0	0x080003d0	0x00000200	Code	RO	499	i.HAL_RCC_ClockConfig	stm32f4xx_hal_rcc.o
0x080005d0	0x080005d0	0x000003b4	Code	RO	511	i.HAL_RCC_OscConfig	stm32f4xx_hal_rcc.o
0x08000984	0x08000984	0x00000032	Code	RO	583	i.HAL_TIM_OC_Init	stm32f4xx_hal_tim.o
0x080009b6	0x080009b6	0x00000002	Code	RO	585	i.HAL_TIM_OC_MspInit	stm32f4xx_hal_tim.o
0x080009b8	0x080009b8	0x00000036	Code	RO	586	i.HAL_TIM_OC_Start	stm32f4xx_hal_tim.o
0x080009ee	0x080009ee	0x00000002	PAD				
0x080009f0	0x080009f0	0x0000006c	Code	RO	394	i.NVIC_SetVector	cmsis_nvic.o
0x08000a5c	0x08000a5c	0x0000007c	Code	RO	1360	i.SetSysClock_PLL_HSE	system_stm32f4xx.o
0x08000ad8	0x08000ad8	0x00000084	Code	RO	1362	i.SystemCoreClockUpdate	system_stm32f4xx.o
0x08000b5c	0x08000b5c	0x00000100	Code	RO	1363	i.SystemInit	system_stm32f4xx.o
0x08000c5c	0x08000c5c	0x00000094	Code	RO	619	i.TIM_Base_SetConfig	stm32f4xx_hal_tim.o
0x08000cf0	0x08000cf0	0x0000000e	Code	RO	2655	i.__scatterload_copy	mc_w.1(handlers.o)
0x08000cfe	0x08000cfe	0x00000002	Code	RO	2656	i.__scatterload_null	mc_w.1(handlers.o)
0x08000d00	0x08000d00	0x0000000e	Code	RO	2657	i.__scatterload_zeroinit	mc_w.1(handlers.o)
0x08000d0e	0x08000d0e	0x00000002	Code	RO	1617	i.mbed_main	retarget.o
0x08000d10	0x08000d10	0x0000000e	Code	RO	1329	i.mbed_sdk_init	mbed_overrides.o
0x08000d1e	0x08000d1e	0x00000002	PAD				
0x08000d20	0x08000d20	0x00000058	Code	RO	51	i.timer_irq_handler	hal_tick.o
0x08000d78	0x08000d78	0x00000014	Code	RO	1990	i.us_ticker_clear_interrupt	mbed.ar(us_ticker.o)
0x08000d8c	0x08000d8c	0x00000014	Code	RO	1991	i.us_ticker_disable_interrupt	mbed.ar(us_ticker.o)
0x08000da0	0x08000da0	0x00000040	Code	RO	1876	i.us_ticker_irq_handler	mbed.ar(us_ticker_api.o)
0x08000de0	0x08000de0	0x00000030	Code	RO	1993	i.us_ticker_read	mbed.ar(us_ticker.o)
0x08000e10	0x08000e10	0x00000014	Code	RO	1994	i.us_ticker_set_interrupt	mbed.ar(us_ticker.o)
0x08000e24	0x08000e24	0x00000010	Data	RO	1364	.constdata	system_stm32f4xx.o
0x08000e34	0x08000e34	0x00000020	Data	RO	2653	Region\$\$Table	anon\$\$obj.o

Execution Region RW_IRAM1 (Exec base: 0x20000194, Load base: 0x08000e54, Size: 0x00000090, Max: 0x00017e6c, ABSOLUTE)

Exec Addr	Load Addr	Size	Type	Attr	Idx	E Section Name	Object
0x20000194	0x08000e54	0x00000004	Data	RW	53	.data	hal_tick.o
0x20000198	0x08000e58	0x00000004	Data	RW	1245	.data	stm32f4xx_hal.o
0x2000019c	0x08000e5c	0x00000004	Data	RW	1365	.data	system_stm32f4xx.o
0x200001a0	0x08000e60	0x00000008	Data	RW	1879	.data	mbed.ar(us_ticker_api.o)
0x200001a8	0x08000e68	0x00000004	Data	RW	1996	.data	mbed.ar(us_ticker.o)
0x200001ac	-	0x0000003c	Zero	RW	52	.bss	hal_tick.o
0x200001e8	-	0x0000003c	Zero	RW	1995	.bss	mbed.ar(us_ticker.o)

Square Root Code

// File: main.c

// Description: This file contains an assembly function to find the square root of an integer

// Authors: Michael Starks and Sovann Chak

// Tools: Keil uVision with Compiler version 5

/**

* A function that takes in an int that the user would like to find the square root of

* and returns the closest int to the square root.

* @param x The number the user would like to find the square root of

* @return The closet int to the square root

*/

__asm int my_sqrt(int x)

{

 // Store the stack pointer and register states

 PUSH {R4, R5, R6, R7, R8, R10, R11, R12, lr}; // Push LR to register for safe keeping

 /// Function start

 MOV R4, #0x0; // Move the value 0 into A (R0)

 MOV R5, #0x010000; // Move the value 256 (0x100) in B (R1)

 MOV R6, #0xFFFFFFFF; // Move the value -1 (0xFFFFFFFF) into C (R2)

 MOV R7, #0x0; // Store 0 in C_OLD

 MOV R8, #0x0; // Holds DONE value for loop condition

 MOV R1, #0xFFFFFFFFE; // Holds the value -2

 MOV R2, #0x0; // Holds the value 0

 // Start of the LOOP

LOOP

MOV R7, R6; // Store the value of C (R6) in C_OLD (R7)

ADD R3, R4, R5; // Add A (R4) and B (R5) and store in R9

MOV R10, #0x2 // Store 2 (0x2) in R10

SDIV R6, R3, R10; // Divide the value in R9 by R10 (holding 2) and place in C (R6)

MUL R11, R6, R6; // C^2 and place in R10

SUB R11, R11, R0; // Subtract X (R0) from C^2

SUB R11, R11, #0x1; // Subtract 1 from (C^2 - X)

// Check if the value in R11 is less than negative 2

CMP R11, R1; // Compare the value in R11 to -2

BLT LESS; // Branch if less than

CMP R11, R2; // Compare the value in R11 to -1

BGT GREATER // Branch if greater than

B END; // Else

LESS

MOV R4, R6; // Move C (Stored in R6) to A (Stored in R4)

CMP R6, R7; // Compare to see if C == OLD_C

BEQ END;

// Condition TRUE

BNE LOOP// Branch to LOOP

GREATER

MOV R5, R6; // Move C (Stored in R6) to B (Stored in R5)

CMP R6, R7;

BEQ END; // Condition TRUE

BNE LOOP; // Branch to LOOP

```
// Loop has ended
```

```
END
```

```
MOV R0, R6; // Move C to return register (R0)
```

```
POP {R4, R5, R6, R7, R8, R10, R11, R12, pc}; // Pop contents of registers off the stack and resume program
```

```
}
```

```
/**
```

```
* Main function for testing sqrt function.
```

```
* @return return SUCCESS
```

```
*/
```

```
int main(void)
```

```
{
```

```
volatile int r, j = 0;
```

```
int i;
```

```
r = my_sqrt(2); // Should be 1
```

```
r = my_sqrt(4); // Should be 2
```

```
r = my_sqrt(22); // Should be 4
```

```
r = my_sqrt(121); // Should be 4
```

```
for (i = 0; i < 10000; i++) {
```

```
    r = my_sqrt(i);
```

```
    j += r;
```

```
}
```

```
while (1);
```

```
return 0;
```

```
}
```

```
// *****ARM University Program Copyright © ARM Ltd  
2016*****
```