

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
#include<stdio.h>
#include<stdlib.h>
typedef struct Char{
    char value;
    struct Char* next;
}Node;
```

```
Node*newnode(char value){
    Node* new_node = (Node*)malloc(sizeof(Node));
    new_node->value = value;
    new_node->next = NULL;
```

```

    return new_node;
}

void insertNode(Node** head, char value){
    Node* temp = *head;
    if(temp == NULL){
        *head = newnode(value);
        return;
    }
    while(temp->next != NULL){
        temp = temp->next;
    }
    temp->next = newnode(value);
}

```

```

int length(Node* head){
    int len = 0;
    while(head != NULL){
        head = head->next;
        len++;
    }
    return len;
}

```

```

void traverse(Node* head){
    while(head != NULL){
        printf("%c ", head->value);
        head = head->next;
    }
    printf("\n");
}

```

```

void insert(Node** head, int pos, char value){
    if(pos >= length(*head)){
        printf("Invalid index\n");
        return;
    }
    Node* temp = *head;
    for(int i=0; i<pos; i++){
        temp = temp->next;
    }
    Node* new_node = newnode(value);
}

```

```
new_node->next = temp->next;
temp->next = new_node;
}

int main(){
    int n;
    char value;
    Node* head = NULL;
    scanf("%d",&n);
    for(int i=0;i<=n;i++){
        scanf("%c",&value);
        if(value == ' '|| value == '\n'){
            continue;
        }
        insertNode(&head,value);
    }
    scanf("%d %c",&n,&value);
    insert(&head,n,value);
    printf("Updated list: ");
    traverse(head);
}
```

**Status :** Correct

**Marks :** 10/10