

# Parsing Gigabytes of JSON per Second

Geoff Langdale,

Daniel Lemire, Université du Québec (TÉLUQ)

Montreal 🇨🇦

Web: <https://simdjson.org>

twitter: [@lemire](https://twitter.com/lemire)

GitHub: <https://github.com/simdjson/simdjson>

# How fast is your disk?

PCIe 4 disks: 5 GB/s reading speed (sequential)

benchmark: [hothardware.com](https://www.hothardware.com) 

 *Network speeds of 50 GB/s (400GbE) and better are coming near you.*

**Unless you can eat data at gigabytes per second, you may be CPU bound when reading from disk!!!**



# JSON

- Specified by Douglas Crockford
- [RFC 7159](#) by Tim Bray in 2013
- Ubiquitous format to exchange data

```
{"Image": {"Width": 800, "Height": 600,  
"Title": "View from 15th Floor",  
"Thumbnail": {  
  "Url": "http://www.example.com/81989943",  
  "Height": 125, "Width": 100}  
}}
```

# RapidJSON

- High speed, standard compliant, C++
- 0.3 GB/s (Skylake 3.4GHz, GNU GCC8, file: twitter.json)

# getline

```
size_t sumofalllinelengths{0};  
while(getline(is, line)) {  
    sumofalllinelengths += line.size();  
}
```

1.4 GB/s (Skylake 3.4GHz, GNU GCC8, file: twitter.json)

# simdjson

2.5 GB/s (Skylake 3.4GHz, GNU GCC8, file: twitter.json)

- Full JSON and UTF-8 validation, lossless parsing.
- Selects a CPU-tailored parser at runtime. No configuration needed.

# Where to get simdjson?

- <https://simdjson.org>
- GitHub: <https://github.com/simdjson/simdjson/>
- Modern C++, single-header (easy integration)
- 64-bit ARM (e.g., iPhone), x64
- Apache 2.0 (no hidden patents)
- wrappers in Python, PHP, C#, Rust, JavaScript (node), Ruby
- ports to Rust, Go and C#
- Available from Debian, brew, conan, vcpkg
- Linux, macOS, Windows, FreeBSD