V. Sowmika

Vizianagaram Andhrapradesh

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Objective

To secure a challenging position in a reputable organization to expand my knowledge, learning, skills and to serve my organisation in best possible way with determination and commitment.

Education

- **Kakinada institute of technology**   2023-2025
  MCA(master of Computer Applications)
  Pursuing

- **R.k degree college**   2020-2023
  B sc computers
  89%

- **Sri Chaitanya junior college**   2018-2020
  Intermediate (MPC)
  9.67

Skills

- Python
- Html
- Css
- Basics: java , gitHub

STRENGTHS

- Self motivated
- Good learner
- Team worker

Projects

- **Mini project : snake game (nokia mobile)**
  It is a classic snake game we can control the snake using arrow keys. In this I used python using pygame library .

Languages

- English
- Telugu
- Hindi(basic understanding)

Personal Details

- Date of birth: 14-11-2002
- Nationality: indian
- Father name : Vemula Ramu
- Mother name: Vemula Rupa

Declaration

- I hereby declare that the information given above is true to the best of knowledge and belief. All the information shared above is correct and I take full responsibility for its correctness.