## CHAT CONNECT – A REAL TIME CHAT AND COMMUNICATION APP

**Project Presented by** 

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# 1. INTRODUCTION:

## 1.1 Overview:

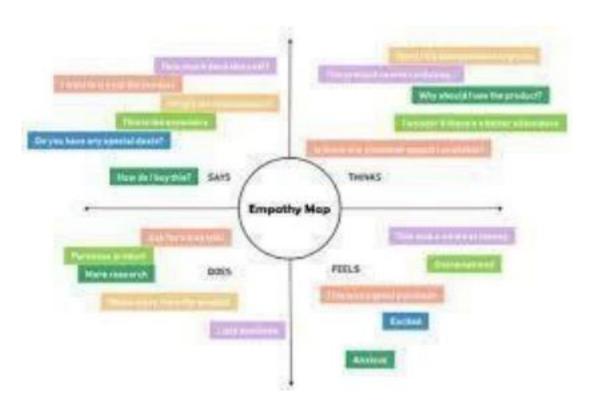
Real time chat is the right tool for any job, and it should be in every customer support agent's repertoire. Our live chat has the fastest chat widget on the market, it's very easy to implement, and it can help you increase your earnings by 48%. Get started with chat conversations and turn website visitors into customers thanks to advanced chat features and proactive communication.

## 1.2 PURPOSE

Connect Chat is a real-time messaging tool that enables users to chat with individuals and groups, quickly share files, and collaborate on any record by connecting with the right people instantly.

Connect Chat animates communication around records, Visual TaskBoards, topics of interest, or groups of people. **2. PROBLEM DEFINITION & DESIGN THINKING** 

## 2.1 EMPATHY MAP:



### **2.2 BRAINSTORMING MAP:**



Type your Message

#### **ADVANTAGES AND DISADVANTAGES:**

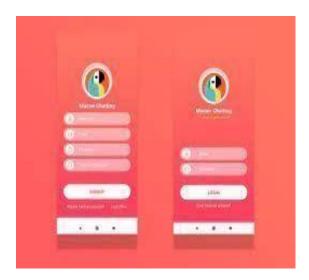
#### **ADVANTAGES:**

- appreciate different perspectives
- understand the difference between appropriate and inappropriate behaviors
- become more effective non-verbal communicators.

#### **DISADVANTAGES:**

- You can't be sure other people are being honest or that they are who they say they are.
- If you are feeling vulnerable, people online might try to take advantage of you.
- Building relationships online can result in your spending less time with friends and family.

## 5. APPLICATIONS:



A chat application makes it easy to communicate with people anywhere in the world by sending and receiving messages in real time. With a web or mobile chat app, users are able to receive the same engaging and lively interactions through custom messaging features, just as they would in person.

#### 4. CONCLUTION:

You did it! You learned realtime and several techniques you can use to go about doing realtime communication. Before we wrap up, I want to talk about a few additional pieces of connections you can do that we didn't talk about.

### **5.FUTURE SCOPE:**

Enhancement that can be made in the future.

With the knowledge I have gained by developing this application, I am confident that in the future I can make the application more effective by adding these services.

- Extending this application by providing Authorization service.
- Creating Database and maintaining users.
- Increasing the effectiveness of the application by providing Voice Chat.
- Extending it to Web Support.

# ChatConnect – A Real Time chat and Communication App

# AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    package="com.project.pradyotprakash.flashchat">
    <uses-permission android:name="android.permission.INTERNET"/>
    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/Theme.FlashChat">
        <activity
            android: name=".MainActivity"
            android:exported="true"
            android:label="@string/app name"
            android:theme="@style/Theme.FlashChat.NoActionBar">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER"</pre>
/>
            </intent-filter>
        </activity>
    </application>
</manifest>
```

# **Navigation.kt**

```
import androidx.navigation.NavHostController
import com.project.pradyotprakash.flashchat.nav.Destination.Home
import com.project.pradyotprakash.flashchat.nav.Destination.Login
import com.project.pradyotprakash.flashchat.nav.Destination.Register

/**
    * A set of destination used in the whole application
    */
object Destination {
    const val AuthenticationOption = "authenticationOption"
    const val Register = "register"
    const val Login = "login"
    const val Home = "home"
}

/**
    * Set of routes which will be passed to different composable so that
    * the routes which are required can be taken.
```

```
class Action(navController: NavHostController) {
    val home: () -> Unit = {
        navController.navigate(Home) {
            popUpTo(Login) {
                inclusive = true
            }
            popUpTo(Register) {
                inclusive = true
            }
        }
        val login: () -> Unit = { navController.navigate(Login) }
    val register: () -> Unit = { navController.navigate(Register) }
    val navigateBack: () -> Unit = { navController.popBackStack() }
}
```

# Color.kt

```
package com.project.pradyotprakash.flashchat.ui.theme
import androidx.compose.ui.graphics.Color

val Purple200 = Color(0xFFBB86FC)
val Purple500 = Color(0xFF6200EE)
val Purple700 = Color(0xFF3700B3)
val Teal200 = Color(0xFF03DAC5)
```

# Shape.kt

```
package com.project.pradyotprakash.flashchat.ui.theme

import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.material.Shapes
import androidx.compose.ui.unit.dp

val Shapes = Shapes(
    small = RoundedCornerShape(4.dp),
    medium = RoundedCornerShape(4.dp),
    large = RoundedCornerShape(0.dp)
)
```

# Theme.kt

```
package com.project.pradyotprakash.flashchat.ui.theme
import androidx.compose.foundation.isSystemInDarkTheme
import androidx.compose.material.MaterialTheme
import androidx.compose.material.darkColors
import androidx.compose.material.lightColors
import androidx.compose.runtime.Composable

private val DarkColorPalette = darkColors(
    primary = Purple200,
```

```
primaryVariant = Purple700,
    secondary = Teal200
)
private val LightColorPalette = lightColors(
    primary = Purple500,
    primaryVariant = Purple700,
    secondary = Teal200
@Composable
fun FlashChatTheme(darkTheme: Boolean = isSystemInDarkTheme(), content:
@Composable() () -> Unit) {
    val colors = if (darkTheme) {
        DarkColorPalette
    } else {
        LightColorPalette
    MaterialTheme(
       colors = colors,
        typography = Typography,
        shapes = Shapes,
        content = content
    )
}
```

# Type.kt

```
package com.project.pradyotprakash.flashchat.ui.theme
import androidx.compose.material.Typography
import androidx.compose.ui.text.TextStyle
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.sp

/**
    * Set of Material typography styles to start with
    */
val Typography = Typography(
    bodyl = TextStyle(
        fontFamily = FontFamily.Default,
        fontWeight = FontWeight.Normal,
        fontSize = 16.sp
    )
)
```

## Home.kt

```
package com.project.pradyotprakash.flashchat.view.home
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.items
import androidx.compose.foundation.text.KeyboardOptions
```

```
import androidx.compose.material.*
import androidx.compose.material.icons.Icons
import androidx.compose.material.icons.filled.Send
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.unit.dp
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.Constants
import com.project.pradyotprakash.flashchat.view.SingleMessage
* The home view which will contain all the code related to the view for
HOME.
 * Here we will show the list of chat messages sent by user.
 * And also give an option to send a message and logout.
@Composable
fun HomeView(
    homeViewModel: HomeViewModel = viewModel()
    val message: String by homeViewModel.message.observeAsState(initial =
11 11 )
    val messages: List<Map<String, Any>> by
homeViewModel.messages.observeAsState(
        initial = emptyList<Map<String, Any>>().toMutableList()
    )
    Column (
        modifier = Modifier.fillMaxSize(),
        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Bottom
    ) {
        LazyColumn (
            modifier = Modifier
                .fillMaxWidth()
                .weight(weight = 0.85f, fill = true),
            contentPadding = PaddingValues(horizontal = 16.dp, vertical =
8.dp),
            verticalArrangement = Arrangement.spacedBy(4.dp),
            reverseLayout = true
        ) {
            items(messages) { message ->
                val isCurrentUser = message[Constants.IS CURRENT USER] as
Boolean
                SingleMessage(
                    message = message[Constants.MESSAGE].toString(),
                    isCurrentUser = isCurrentUser
                )
            }
        }
        OutlinedTextField(
            value = message,
            onValueChange = {
```

```
homeViewModel.updateMessage(it)
            },
            label = {
                Text(
                    "Type Your Message"
            },
            maxLines = 1,
            modifier = Modifier
                .padding(horizontal = 15.dp, vertical = 1.dp)
                .fillMaxWidth()
                .weight(weight = 0.09f, fill = true),
            keyboardOptions = KeyboardOptions(
                keyboardType = KeyboardType.Text
            ),
            singleLine = true,
            trailingIcon = {
                IconButton (
                    onClick = {
                        homeViewModel.addMessage()
                    }
                ) {
                    Icon(
                         imageVector = Icons.Default.Send,
                        contentDescription = "Send Button"
                    )
                }
           }
      )
   }
}
```

# HomeViewModel.kt

```
package com.project.pradyotprakash.flashchat.view.home
import android.util.Log
import androidx.lifecycle.LiveData
import androidx.lifecycle.MutableLiveData
import androidx.lifecycle.ViewModel
import com.google.firebase.auth.ktx.auth
import com.google.firebase.firestore.ktx.firestore
import com.google.firebase.ktx.Firebase
import com.project.pradyotprakash.flashchat.Constants
import java.lang.IllegalArgumentException
 * Home view model which will handle all the logic related to HomeView
class HomeViewModel : ViewModel() {
    init {
        getMessages()
   private val _message = MutableLiveData("")
    val message: LiveData<String> = _message
   private var messages = MutableLiveData(emptyList<Map<String,</pre>
Any>>().toMutableList())
```

```
val messages: LiveData<MutableList<Map<String, Any>>> = messages
    /**
    * Update the message value as user types
    fun updateMessage(message: String) {
       _message.value = message
    }
    /**
     * Send message
    fun addMessage() {
       val message: String = message.value ?: throw
IllegalArgumentException("message empty")
        if (message.isNotEmpty()) {
Firebase. firestore. collection (Constants. MESSAGES). document().set(
                hashMapOf(
                    Constants.MESSAGE to message,
                    Constants. SENT BY to Firebase.auth.currentUser?.uid,
                    Constants.SENT ON to System.currentTimeMillis()
                )
            ).addOnSuccessListener {
               _message.value = ""
            }
        }
    }
    /**
     * Get the messages
    private fun getMessages() {
        Firebase. firestore. collection (Constants. MESSAGES)
            .orderBy(Constants.SENT ON)
            .addSnapshotListener { value, e ->
                if (e != null) {
                    Log.w(Constants.TAG, "Listen failed.", e)
                    return@addSnapshotListener
                }
                val list = emptyList<Map<String, Any>>().toMutableList()
                if (value != null) {
                    for (doc in value) {
                        val data = doc.data
                        data[Constants.IS CURRENT USER] =
                             Firebase.auth.currentUser?.uid.toString() ==
data[Constants.SENT BY].toString()
                        list.add(data)
                    }
                updateMessages(list)
            }
    }
     ^{\star} Update the list after getting the details from firestore
```

```
private fun updateMessages(list: MutableList<Map<String, Any>>) {
    _messages.value = list.asReversed()
}
```

# Login.kt

```
package com.project.pradyotprakash.flashchat.view.login
import androidx.compose.foundation.layout.*
import androidx.compose.material.CircularProgressIndicator
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.unit.dp
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.view.Appbar
import com.project.pradyotprakash.flashchat.view.Buttons
import com.project.pradyotprakash.flashchat.view.TextFormField
* The login view which will help the user to authenticate themselves and
go to the
 * home screen to show and send messages to others.
@Composable
fun LoginView(
    home: () -> Unit,
    back: () -> Unit,
    loginViewModel: LoginViewModel = viewModel()
    val email: String by loginViewModel.email.observeAsState("")
    val password: String by loginViewModel.password.observeAsState("")
    val loading: Boolean by loginViewModel.loading.observeAsState(initial =
false)
    Box (
        contentAlignment = Alignment.Center,
        modifier = Modifier.fillMaxSize()
    ) {
        if (loading) {
            CircularProgressIndicator()
        }
        Column (
            modifier = Modifier.fillMaxSize(),
            horizontalAlignment = Alignment.CenterHorizontally,
            verticalArrangement = Arrangement.Top
        ) {
            Appbar (
                title = "Login",
                action = back
            )
```

```
TextFormField(
                value = email,
                onValueChange = { loginViewModel.updateEmail(it) },
                label = "Email",
                keyboardType = KeyboardType.Email,
                visualTransformation = VisualTransformation.None
            TextFormField(
                value = password,
                onValueChange = { loginViewModel.updatePassword(it) },
                label = "Password",
                keyboardType = KeyboardType.Password,
                visualTransformation = PasswordVisualTransformation()
            Spacer(modifier = Modifier.height(20.dp))
            Buttons (
                title = "Login",
                onClick = { loginViewModel.loginUser(home = home) },
                backgroundColor = Color.Magenta
            )
       }
   }
}
```

# **LoginViewModel.kt**

```
package com.project.pradyotprakash.flashchat.view.login
import androidx.lifecycle.LiveData
import androidx.lifecycle.MutableLiveData
import androidx.lifecycle.ViewModel
import com.google.firebase.auth.FirebaseAuth
import com.google.firebase.auth.ktx.auth
import com.google.firebase.ktx.Firebase
import java.lang.IllegalArgumentException
 * View model for the login view.
class LoginViewModel : ViewModel() {
   private val auth: FirebaseAuth = Firebase.auth
   private val email = MutableLiveData("")
    val email: LiveData<String> = email
   private val _password = MutableLiveData("")
   val password: LiveData<String> = _password
   private val _loading = MutableLiveData(false)
    val loading: LiveData<Boolean> = _loading
    // Update email
    fun updateEmail(newEmail: String) {
        _email.value = newEmail
    }
    // Update password
    fun updatePassword(newPassword: String) {
        password.value = newPassword
```

```
}
    // Register user
    fun loginUser(home: () -> Unit) {
        if ( loading.value == false) {
            val email: String = email.value ?: throw
IllegalArgumentException("email expected")
            val password: String =
                _password.value ?: throw IllegalArgumentException("password
expected")
            loading.value = true
            auth.signInWithEmailAndPassword(email, password)
                .addOnCompleteListener {
                    if (it.isSuccessful) {
                        home()
                    _loading.value = false
                }
        }
   }
}
```

# Register.kt

```
package com.project.pradyotprakash.flashchat.view.register
import androidx.compose.foundation.layout.*
import androidx.compose.material.CircularProgressIndicator
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.unit.dp
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.view.Appbar
import com.project.pradyotprakash.flashchat.view.Buttons
import com.project.pradyotprakash.flashchat.view.TextFormField
/**
 * The Register view which will be helpful for the user to register
themselves into
 * our database and go to the home screen to see and send messages.
@Composable
fun RegisterView(
   home: () -> Unit,
   back: () -> Unit,
   registerViewModel: RegisterViewModel = viewModel()
) {
    val email: String by registerViewModel.email.observeAsState("")
    val password: String by registerViewModel.password.observeAsState("")
```

```
val loading: Boolean by
registerViewModel.loading.observeAsState(initial = false)
        contentAlignment = Alignment.Center,
        modifier = Modifier.fillMaxSize()
    ) {
        if (loading) {
            CircularProgressIndicator()
        Column (
            modifier = Modifier.fillMaxSize(),
            horizontalAlignment = Alignment.CenterHorizontally,
            verticalArrangement = Arrangement.Top
        ) {
            Appbar (
                title = "Register",
                action = back
            TextFormField(
                value = email,
                onValueChange = { registerViewModel.updateEmail(it) },
                label = "Email",
                keyboardType = KeyboardType.Email,
                visualTransformation = VisualTransformation.None
            TextFormField(
                value = password,
                onValueChange = { registerViewModel.updatePassword(it) },
                label = "Password",
                keyboardType = KeyboardType.Password,
                visualTransformation = PasswordVisualTransformation()
            Spacer(modifier = Modifier.height(20.dp))
            Buttons (
                title = "Register",
                onClick = { registerViewModel.registerUser(home = home) },
                backgroundColor = Color.Blue
       }
   }
}
```

## Register.kt

```
import androidx.compose.foundation.layout.*
import androidx.compose.material.CircularProgressIndicator
import androidx.compose.runtime.Composable
import androidx.compose.runtime.getValue
import androidx.compose.runtime.livedata.observeAsState
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.text.input.VisualTransformation
```

```
import androidx.lifecycle.viewmodel.compose.viewModel
import com.project.pradyotprakash.flashchat.view.Appbar
import com.project.pradyotprakash.flashchat.view.Buttons
import com.project.pradyotprakash.flashchat.view.TextFormField
* The Register view which will be helpful for the user to register
themselves into
 * our database and go to the home screen to see and send messages.
@Composable
fun RegisterView(
   home: () -> Unit,
   back: () -> Unit,
   registerViewModel: RegisterViewModel = viewModel()
) {
    val email: String by registerViewModel.email.observeAsState("")
    val password: String by registerViewModel.password.observeAsState("")
    val loading: Boolean by
registerViewModel.loading.observeAsState(initial = false)
    Box (
        contentAlignment = Alignment.Center,
        modifier = Modifier.fillMaxSize()
    ) {
        if (loading) {
            CircularProgressIndicator()
        Column (
            modifier = Modifier.fillMaxSize(),
            horizontalAlignment = Alignment.CenterHorizontally,
            verticalArrangement = Arrangement.Top
        ) {
            Appbar(
                title = "Register",
                action = back
            TextFormField(
                value = email,
                onValueChange = { registerViewModel.updateEmail(it) },
                label = "Email",
                keyboardType = KeyboardType.Email,
                visualTransformation = VisualTransformation.None
            TextFormField(
                value = password,
                onValueChange = { registerViewModel.updatePassword(it) },
                label = "Password",
                keyboardType = KeyboardType.Password,
                visualTransformation = PasswordVisualTransformation()
            Spacer (modifier = Modifier.height(20.dp))
            Buttons (
                title = "Register",
                onClick = { registerViewModel.registerUser(home = home) },
                backgroundColor = Color.Blue
            )
        }
   }
}
```

# RegisterViewModel.kt

```
package com.project.pradyotprakash.flashchat.view.register
import androidx.lifecycle.LiveData
import androidx.lifecycle.MutableLiveData
import androidx.lifecycle.ViewModel
import com.google.firebase.auth.FirebaseAuth
import com.google.firebase.auth.ktx.auth
import com.google.firebase.ktx.Firebase
import java.lang.IllegalArgumentException
/**
 * View model for the login view.
class RegisterViewModel : ViewModel() {
   private val auth: FirebaseAuth = Firebase.auth
   private val email = MutableLiveData("")
   val email: LiveData<String> = email
   private val _password = MutableLiveData("")
   val password: LiveData<String> = password
    private val _loading = MutableLiveData(false)
    val loading: LiveData<Boolean> = _loading
    // Update email
    fun updateEmail(newEmail: String) {
        _email.value = newEmail
    }
    // Update password
    fun updatePassword(newPassword: String) {
        _password.value = newPassword
    // Register user
    fun registerUser(home: () -> Unit) {
        if ( loading.value == false) {
            val email: String = _email.value ?: throw
IllegalArgumentException("email expected")
            val password: String =
                _password.value ?: throw IllegalArgumentException("password
expected")
            loading.value = true
            auth.createUserWithEmailAndPassword(email, password)
                .addOnCompleteListener {
                    if (it.isSuccessful) {
                        home()
                    }
                    loading.value = false
                }
        }
   }
}
```

# **AuthndicationOption.kt**

```
package com.project.pradyotprakash.flashchat.view
import androidx.compose.foundation.layout.Arrangement
import androidx.compose.foundation.layout.Column
import androidx.compose.foundation.layout.fillMaxHeight
import androidx.compose.foundation.layout.fillMaxWidth
import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.material.*
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import com.project.pradyotprakash.flashchat.ui.theme.FlashChatTheme
 * The authentication view which will give the user an option to choose
between
 * login and register.
@Composable
fun AuthenticationView(register: () -> Unit, login: () -> Unit) {
    FlashChatTheme {
        // A surface container using the 'background' color from the theme
        Surface(color = MaterialTheme.colors.background) {
            Column (
                modifier = Modifier
                    .fillMaxWidth()
                    .fillMaxHeight(),
                horizontalAlignment = Alignment.CenterHorizontally,
                verticalArrangement = Arrangement.Bottom
            ) {
                Title(title = "
    Chat Connect")
                Buttons(title = "Register", onClick = register,
backgroundColor = Color.Blue)
                Buttons (title = "Login", onClick = login, backgroundColor =
Color.Magenta)
        }
    }
}
```

## Widgets.kt

```
import androidx.compose.foundation.layout.fillMaxHeight
import androidx.compose.foundation.layout.fillMaxWidth
import androidx.compose.foundation.layout.padding
import androidx.compose.foundation.layout.padding
import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.foundation.text.KeyboardOptions
import androidx.compose.material.*
import androidx.compose.material.icons.Icons
import androidx.compose.material.icons.filled.ArrowBack
```

```
import androidx.compose.runtime.Composable
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.input.KeyboardType
import androidx.compose.ui.text.input.VisualTransformation
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.project.pradyotprakash.flashchat.Constants
* Set of widgets/views which will be used throughout the application.
 * This is used to increase the code usability.
@Composable
fun Title(title: String) {
   Text (
        text = title,
        fontSize = 30.sp,
        fontWeight = FontWeight.Bold,
        modifier = Modifier.fillMaxHeight(0.5f)
   )
}
// Different set of buttons in this page
@Composable
fun Buttons(title: String, onClick: () -> Unit, backgroundColor: Color) {
   Button(
        onClick = onClick,
        colors = ButtonDefaults.buttonColors(
           backgroundColor = backgroundColor,
            contentColor = Color.White
        modifier = Modifier.fillMaxWidth(),
        shape = RoundedCornerShape(0),
    ) {
        Text (
           text = title
        )
    }
}
@Composable
fun Appbar(title: String, action: () -> Unit) {
    TopAppBar(
        title = {
            Text(text = title)
        },
        navigationIcon = {
            IconButton (
                onClick = action
            ) {
                Icon (
                    imageVector = Icons.Filled.ArrowBack,
                    contentDescription = "Back button"
                )
            }
        }
    )
```

```
}
@Composable
fun TextFormField(value: String, onValueChange: (String) -> Unit, label:
String, keyboardType: KeyboardType, visualTransformation:
VisualTransformation)
    OutlinedTextField(
        value = value,
        onValueChange = onValueChange,
        label = {
            Text(
                label
        },
        maxLines = 1,
        modifier = Modifier
            .padding(horizontal = 20.dp, vertical = 5.dp)
            .fillMaxWidth(),
        keyboardOptions = KeyboardOptions(
            keyboardType = keyboardType
        ),
        singleLine = true,
        visualTransformation = visualTransformation
    )
}
@Composable
fun SingleMessage(message: String, isCurrentUser: Boolean) {
        shape = RoundedCornerShape(16.dp),
        backgroundColor = if (isCurrentUser) MaterialTheme.colors.primary
else Color.White
    ) {
        Text (
            text = message,
            textAlign =
            if (isCurrentUser)
                TextAlign.End
                TextAlign.Start,
            modifier = Modifier.fillMaxWidth().padding(16.dp),
            color = if (!isCurrentUser) MaterialTheme.colors.primary else
Color.White
        )
    }
}
Constants.kt
package com.project.pradyotprakash.flashchat
object Constants {
    const val TAG = "flash-chat"
    const val MESSAGES = "messages"
    const val MESSAGE = "message"
    const val SENT BY = "sent by"
    const val SENT ON = "sent on"
```

```
const val IS_CURRENT_USER = "is_current_user"
}
```

## MainActivity.kt

```
package com.project.pradyotprakash.flashchat
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import com.google.firebase.FirebaseApp
/**
* The initial point of the application from where it gets started.
 * Here we do all the initialization and other things which will be
required
 * thought out the application.
class MainActivity : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        FirebaseApp.initializeApp(this)
        setContent {
            NavComposeApp()
        }
    }
}
```

## NavComposeApp.kt

@Composable

```
package com.project.pradyotprakash.flashchat
import androidx.compose.runtime.Composable
import androidx.compose.runtime.remember
import androidx.navigation.compose.NavHost
import androidx.navigation.compose.composable
import androidx.navigation.compose.rememberNavController
import com.google.firebase.auth.FirebaseAuth
import com.project.pradyotprakash.flashchat.nav.Action
import
com.project.pradyotprakash.flashchat.nav.Destination.AuthenticationOption
import com.project.pradyotprakash.flashchat.nav.Destination.Home
import com.project.pradyotprakash.flashchat.nav.Destination.Login
import com.project.pradyotprakash.flashchat.nav.Destination.Register
\textbf{import} \texttt{ com.project.pradyotprakash.flashchat.ui.theme.FlashChatTheme}
import com.project.pradyotprakash.flashchat.view.AuthenticationView
import com.project.pradyotprakash.flashchat.view.home.HomeView
import com.project.pradyotprakash.flashchat.view.login.LoginView
import com.project.pradyotprakash.flashchat.view.register.RegisterView
* The main Navigation composable which will handle all the navigation
stack.
 */
```

```
fun NavComposeApp() {
   val navController = rememberNavController()
   val actions = remember(navController) { Action(navController) }
   FlashChatTheme {
       NavHost(
            navController = navController,
            startDestination =
            if (FirebaseAuth.getInstance().currentUser != null)
            else
                AuthenticationOption
        ) {
            composable(AuthenticationOption) {
                AuthenticationView(
                    register = actions.register,
                    login = actions.login
                )
            }
            composable(Register) {
                RegisterView(
                    home = actions.home,
                    back = actions.navigateBack
                )
            }
            composable(Login) {
                LoginView(
                    home = actions.home,
                    back = actions.navigateBack
                )
            composable(Home) {
               HomeView()
            }
        }
   }
}
```

# **Sample Screen**