```java
 package phase1Project;

import java.util.*;

public class CEPMain {

    public static void main(String[] args) {

        CEPOperations cepo = new CEPOperations();
        // TODO Auto-generated method stub

        Scanner sc = new Scanner(System.in);

        System.out.println("Welcome to the LockedMe.com Application!");

        System.out.println("-------------------------------------");

        System.out.println("Developed By Sowmiyaa.");

        System.out.println("-------------------------------------");

        int choice=0;

        do {

            while (true) {

        System.out.println("\nEnter 1 to Retrieve\nEnter 2 to do
Operations\nEnter 3 to Exit");

        System.out.println("Pick ur choice:");

        try {

            choice = sc.nextInt();

            break;

        }
        catch (InputMismatchException e) {

            System.out.println("Invalid input....! ");

            sc.next();
        }
    }
```

```java
switch(choice) {

case 1:

    cepo.Retrieving();

    break;

case 2:

    int t=1;

    do {

        System.out.println("\nEnter a to add\nEnter b to delete\nEnter c to search\nEnter d to go back to home");

        char ch = sc.next().charAt(0);

        switch(ch) {

        case 'a':

            cepo.Add();

            break;

        case 'b':

            cepo.delete();

            break;

        case 'c':

            cepo.search();

            break;

        case 'd':

            t=0;

            break;
```

```java
                    default:

                        System.out.println("Invalid Input....!. ");

                        break;

                    }



                }while(t!=0);

                break;

            case 3:

                System.out.println("------------------------");

                System.out.println("Thanks for using the app.");

                System.exit(0);

            default:

                System.out.println("Invalid Input....!. ");

                break;

            }

        }while(true);

    }

}
```