

Java Fundamentals 6-2: Handling Errors Practice Activities

Lesson Objectives:

- Describe the different kinds of errors that can occur and how they are handled in Java
- Describe what exceptions are used for in Java
- Determine what exceptions are thrown for any foundation class
- Write code to handle an exception thrown by the method of a foundation class

Vocabulary:

Identify the vocabulary word for each definition below.

A keyword in Java that signals the following block of code handles a specified exception.
An exception that is optional to be handled.
An exception that MUST be handled.
Indicates that there is a problem with interpreting your program.
This stops the interpreter from running the rest of the code until it finds a <i>catch</i> .
An error that indicates an issue with coding format.
An error that occurs while the program is running, also known as an exception.
An error that occurs as a result of incorrect programmer logic.
A block of code that handles exceptions by dealing with the exception if it is thrown.
Errors that occur during run-time and can be corrected or <i>handled</i> by your code.

Try It/Solve It:

- 1. Describe the difference between a syntax error, a logic error, and an exception.
- 2. What is wrong with the following code? It should print "Hello World!" four times to the screen.

- 3. Describe an exception that you have experienced in your program before. Explain how it could be handled with a try/catch block of code.
- 4. Write a segment of code that has:
 - a. A syntax error
 - b. A logic error
 - c. An exception
- 5. What is the difference between a checked exception and an unchecked exception?