

NGO MANAGEMENT

Project Abstract

Version 1.0



| | Prepared By / Last Updated By | Reviewed by | Approved By |
|-----------|-------------------------------|-------------|-------------|
| Name | Cognizant Academy | | |
| Role | | | |
| Signature | | | |
| Date | | | |

Table of Contents

| | | |
|------------|---|----------|
| 1.0 | Purpose of this document | 4 |
| 2.0 | Business Case | 4 |
| 3.0 | Technologies Recommended | 4 |
| 4.0 | Hardware and Software Requirements | 4 |
| 5.0 | Terms and conditions | 5 |
| 6.0 | References | 5 |
| 7.0 | Change Log | 5 |

1.0 Purpose of this document

This document provides an overview about the business need and the solution that can be provided to fulfil the objective.

2.0 Business Case

There are many places or people in the locality that we live in, such as dirty beaches, old age homes, rarely maintained government buildings which need the help of NGOs. Also there are organizations such as NGOs who are willing to help. The need is to develop a web application that will be available to all the people. There should be two profiles: one for a normal user who can register such events or things that need the care from an NGO, other for Admin who can overlook these events are taken care of and also register the NGOs who wish to help.

The solution developed will address the objective in a holistic manner and will have all the features and functionalities which shall let a user be able to register for such events along with details such as date of notice, place and short description of how can NGOs help in that situation.

Admin can view the posts, accept/reject the NGO subscriptions and register new NGO's.

When an NGO decides to help for a particular event, it should be able to nominate for that event. An event should be declared closed when the need has been catered by the NGO. As an NGO, a community can login and search for nearby events that need their help.

3.0 Technologies Recommended

| | |
|------------|---|
| Front End | Java (HTML5,CSS3, JavaScript, Angular) |
| Middleware | Java (Spring, Spring MVC, Hibernate MVC , WEB API2) |
| Backend | Oracle/SQL Server |

4.0 Hardware and Software Requirements

| Technology | Hardware | Software |
|------------|-------------------------|---|
| Java | Desktop PC with 8GB RAM | <ol style="list-style-type: none">1. Node.js 10.15.12. Angular 5.03. Visual Studio Code 1.304. Eclipse IDE for Java EE Developers (Oxygen)5. Maven 3.6.06. Tomcat 97. MySQL Community Server 8.08. MySQL Workbench 8.0.149. Putty10. WinSCP 5.9.411. Oracle 11g express version |

5.0 Terms and conditions

Interns shall be solely responsible for all its acts and omissions under this program. Interns will comply at all times with all applicable laws. Interns shall not use Cognizant's name, logo and trademark in any promotional materials or other communications with third parties without the prior written consent of Cognizant. Any materials used by interns in relation to program will not infringe the copyrights, trademarks, patents, trade secrets or other intellectual property rights, privacy or similar rights of any person or entity. Interns agrees not to post, draw, make, display any content that is threatening, libelous, obscene, defamatory, abusive, pornographic, or advocates/encourages any conduct that could constitute a criminal offence or give rise to any civil liability. Cognizant its associates' personal details including but not limited to name, address, contact number shall not be shared or forwarded to any third party, without prior written consent of Cognizant, its associates. All intellectual property provided by Cognizant as part of program shall be owned exclusively by Cognizant. Intern shall indemnify, defend and indemnify Cognizant its associates, officers, directors from and against any claims, demands, loss, damage, liability, causes of action, judgments, or costs and expenses of every nature (including attorney's fees and expenses) incurred by Cognizant based on any claim that any breach of terms and conditions of this program.

6.0 References

7.0 Change Log