## **UCS1411 - OPERATING SYSTEMS LAB**

## Lab Exercise:3

Implementation of CPU Scheduling Policies: FCFS and SJF (Nonpreemptive and Preemptive)

```
Program to perform fcfs,SJF(preemptive and non preemptive scheduling)
#include<stdio.h>
#include <stdlib.h>
#include<string.h>
//DEFN. of Process structure
typedef struct Process
   char pid[2];
   int at;
   int bt;
   int tt;
   int wt;
   int rt;
   int flag;
   int visited;
}Process;
void sjf_nonpreemptive(Process *p[20],int n);
void fcfs_scheduling(Process *p[20],int n);
void sjf_preemptive(Process *p[20],int n);
void main()
   Process *p[20],*ptr[20];
   int ch,n,i;
    for(i=0;i<20;i++)
        p[i]=(Process*)malloc(sizeof(Process));
        ptr[i]=(Process*)malloc(sizeof(Process));
```

```
ptr[i]->flag=0;
    p[i]->flag=0;
    p[i]->visited=0;
printf("MENU\n");
printf("1.FCFS\n");
printf("2.SJF\n");
printf("Enter choice:");
scanf("%d",&ch);
//Read process details
printf("\nEnter the no. of processes:");
scanf("%d",&n);
for(i=0;i<n;i++)
    printf("\nEnter Process ID:");
    scanf("%s",p[i]->pid);
    strcpy(ptr[i]->pid,p[i]->pid);
    printf("Enter arrival time:");
    scanf("%d",&p[i]->at);
    ptr[i]->at=p[i]->at;
    printf("Enter burst time:");
    scanf("%d",&p[i]->bt);
    ptr[i]->bt=p[i]->bt;
    p[i]->rt=0;
    p[i]->tt=0;
    p[i]->wt=0;
    ptr[i]->rt=0;
    ptr[i]->tt=0;
    ptr[i]->wt=0;
switch(ch)
    case 1:fcfs_scheduling(p,n);
            break;
    case 2:sjf_nonpreemptive(p,n);
            sjf_preemptive(ptr,n);
            break;
```

```
Process* shortest_at(Process *p[20],int n)//Sorts the processes acc. to increa
sing arrival time and returns the processes in that order
    int i,j;
    Process *temp;
    Process *p1[20];
    for(i=0;i<n;i++)
        p1[i]=p[i];
    for(i=0;i<n;i++)
        for(j=i+1;j<n;j++)</pre>
            if(p1[i]->at>p1[j]->at)
                temp=p1[i];
                p1[i]=p1[j];
                p1[j]=temp;
    i=0;
    while(p1[i]->flag!=0)
        i++;
    return p1[i];
int remaining_process(Process *p[20],int n)//returns 1 if there are processes
yet to finish
    int i;
    for(i=0;i<n;i++)</pre>
        if(p[i]->flag==0)//flag is set to 1 if process is finished
            return 1;
    return 0;
void printChart(Process *p[20],int n)// function to print Gantt chart
```

```
int i,t;
int time=0,total_time=0;
for(i=0;i<n;i++)</pre>
   p[i]->flag=0;
printf("-----\n");
for(i=0;remaining_process(p,n)!=0;i++)
   if(time<p[i]->at)
       printf(" %s ","idle");//Print IDLE when CPU is idle
      t=(p[i]->at-time);
       time+=t;
       continue;
   printf(" %s ",p[i]->pid);
   time+=p[i]->bt;
   p[i]->flag=1;
printf("\n");
printf("-----
for(i=0;i<n;i++)
   p[i]->flag=0;
time=0;
for(i=0;remaining_process(p,n)!=0;i++)
   if(time<p[i]->at)
      t=(p[i]->at-time);
      time+=t;
   printf("%d
                ",time);
   time+=p[i]->bt;
   p[i]->flag=1;
```

```
printf("%d",time);
void wait_time(Process *p[20],int n)// function to calculate wait time for non
 preemptive scheduling
    int i,time=0,t;
    for(i=0;i<n;i++)
        p[i]->flag=0;
    for(i=0;remaining_process(p,n)!=0;i++)
        p[i]->wt=time-p[i]->at;
        if(time<p[i]->at)
            t=(p[i]->at-time);
            time+=t;
        time+=p[i]->bt;
        p[i]->flag=1;
void turaround_time(Process *p[20],int n)// function to calculate turnaround t
ime
{
    int i,time=0;
    for(i=0;i<n;i++)
        p[i]->tt=p[i]->wt+p[i]->bt;
void response_time(Process *p[20],int n)// function to calculate response time
 for non preemptive scheduling
    int i;
    for(i=0;i<n;i++)</pre>
        p[i]->rt=p[i]->wt;
```

```
}
void print_Table(Process *p[20],int n)// function to print the table containin
   int i;
   float avg_wt=0,avg_rt=0,avg_tt=0;
   turaround_time(p,n);
       -----\n");
   printf("Process ID Arrival Time Burst Time TurnaroundTime Waiting Ti
me Response Time\n");
   printf("-----
    ----\n");
   for(i=0;i<n;i++)
       printf("%-11s%14d%13d%17d%15d%13d\n",p[i]->pid,p[i]->at,p[i]->bt,p[i]-
>tt,p[i]->wt,p[i]->rt);
      avg_wt+=p[i]->wt;
       avg_rt+=p[i]->rt;
      avg_tt+=p[i]->tt;
   avg_wt/=n;
   avg_rt/=n;
   avg_tt/=n;
   printf("-----
   printf("
                                                 %.2f
                                     Average
            %.2f\n",avg_tt,avg_wt,avg_rt);
%.2f
void fcfs_scheduling(Process *p[20],int n)//program to sort the processes acc.
to fcfs algo.
   int i,j;
   Process *temp;
   printf("FCFS SCHEDULING\n");
   for(i=0;i<n;i++)
       for(j=i+1;j<n;j++)</pre>
          if(p[i]->at>p[j]->at)
```

```
temp=p[i];
                p[i]=p[j];
                p[j]=temp;
    int bTime,aTime;
    //sorting based on burst time for processes having same arrival time
    for(i=0,j=1;i<n-1;i++,j++)
        aTime = p[i]->at;
        bTime = p[i]->bt;
        if(aTime == p[j]->at \&\& bTime > p[j]->bt)
            temp=p[j];
            p[j]=p[i];
            p[i]=temp;
    printChart(p,n);
    wait_time(p,n);
    response_time(p,n);
    print_Table(p,n);
void sjf_preemptive(Process *p[20],int n)
int burst_time[n];
int gantt_time[30];
int process[30];
int gantt_chart[30];
int count=0,c=0;
int i,j,time;
    // Copy the burst time into burst_time[]
    for (i = 0; i < n; i++)
        burst_time[i] = p[i]->bt;
    int complete = 0, t = 0, minm = INT_MAX;
    int shortest = 0, finish_time;
    int check = 0;
```

```
// completed
    while (complete != n) {
        // remaining time among the
        for (int j = 0; j < n; j++) {
            if ((p[j]-
>at<= t) && (burst_time[j] < minm) && burst_time[j] > 0)
                if(p[j]->visited!=1)
                    p[j]->rt=t-p[j]->at;
                p[j]->visited=1;
                process[count++]=j;
                minm = burst_time[j];
                shortest = j;
                check = 1;
        if (check == 0)
            t++;
            continue;
        }
        // Reduce remaining time by one
        burst_time[shortest]--;
        // Update minimum
        minm = burst_time[shortest];
        if (minm == 0)
            minm = INT_MAX;
        // If a process gets completely
        if (burst_time[shortest] == 0) {
            complete++;
            check = 0;
            // Find finish time of current
```

```
finish_time = t + 1;
            // Calculate waiting time
            p[shortest]->wt = finish_time - p[shortest]->bt - p[shortest]-
>at;
            if (p[shortest]->wt < 0)</pre>
                p[shortest]->wt = 0;
        }
        t++;
    int flag=0;
    int curr_time=0;
    for(i=0;i<count-1;i++)</pre>
        if(process[i]==process[i-1] && i!=0)
            continue;
        j=i+1;
        time=1;
        while(process[i]==process[j] && j<count)</pre>
            j++;
            time++;
        curr_time+=time;
        gantt_chart[c]=process[i];
        gantt_time[c++]=curr_time;
    int index;
    printf("SJF PREEMPTIVE SCHEDULING\n");
    //Printing the gantt chart
    for(i=0;i<c;i++)
        index=gantt_chart[i];
        printf(" %s ",p[index]->pid);
    printf("\n");
```

```
printf("0
                  ");
   for(i=0;i<c;i++)</pre>
       print_Table(p,n);
void sjf_nonpreemptive(Process *p[20],int n)
   int time=0,j=0,i,k,t;
   Process *ptr[20];
   Process *temp;
   printf("SJF NON PREEMPTIVE SCHEDULING\n");
   for(i=0;i<n;i++)</pre>
       for(j=i+1;j<n;j++)
           if(p[i]->bt>p[j]->bt)
               temp=p[i];
               p[i]=p[j];
               p[j]=temp;
   for(i=0;i<20;i++)
       ptr[i]=(Process*)malloc(sizeof(Process));
       ptr[i]->flag=0;
   j=0;
```

```
or when two processes have same burst time
    for(i=0;remaining_process(p,n)!=0;)
        if(time<p[i]->at)
            ptr[j]=shortest_at(p,n);
            for(k=0;k<n;k++)</pre>
                 if(strcmp(ptr[j]->pid,p[k]->pid)==0)
                     p[k]->flag=1;
                     break;
            }
            time+=ptr[j]->bt;
            if(time<ptr[j]->at)
                 t=(ptr[j]->at-time);
                time+=t;
            j++;
        else
            if(p[i]->flag==0)
                 ptr[j++]=p[i];
                p[i]->flag=1;
                time+=p[i]->bt;
            i++;
```

```
printChart(ptr,n);
   wait_time(p,n);
    response_time(p,n);
    print_Table(ptr,n);
C:\Users\Sowmya\Desktop\Sowmya\Lab\OS\A3>gcc -o a scheduling.c
C:\Users\Sowmya\Desktop\Sowmya\Lab\OS\A3>a
MENU
1.FCFS
2.SJF
Enter choice:1
Enter the no. of processes:5
Enter Process ID:p1
Enter arrival time:0
Enter burst time:8
Enter Process ID:p2
Enter arrival time:1
Enter burst time:6
Enter Process ID:p3
Enter arrival time:2
Enter burst time:1
Enter Process ID:p4
Enter arrival time:3
Enter burst time:9
Enter Process ID:p5
Enter arrival time:4
Enter burst time:3
FCFS SCHEDULING
```

Proces ponse		Arrival	Time	Burst Time	TurnaroundTime	Waiting Time	Res
 р1			0	8	8	0	
0							
p2 _			1	6	13	7	
7 p3			2	1	13	12	
12							
p4			3	9	21	12	
12 p5			4	3	23	20	
20							
				Average	15.60	10.20	
1	L0.20			0 -			
MENU							
1->FCF							
2->SJF							
Enter	choice:2						
Enter	the no-> o	of proces	sses:5				
Enter	Process II	D:p1					
	arrival t						
Enter	burst time	e:8					
Enter	Process II	D:p2					
	arrival t						
Enter	burst time	e:6					
Enter	Process II	D:p3					
	arrival t						
Enter	burst time	e:1					
Enter	Process II	D:p4					
	arrival t						
Enter	burst time	e:8					
Enter	Process II	D:p5					
	arrival t						
	burst time						
SJF NO	ON PREEMPT:	IVE SCHE	DULING				

p1 p3	p5	p2 p	4	
		18		
Process ID ponse Time	- Arrival Ti	me Burst Time	TurnaroundTime	Waiting Time Res
p1	- 0	8	8	0
p3 6	2	1	7	6
p5	4	3	8	5
5 p2	1	6	17	11
11 p4 15	3	8	23	15
7.40		Average	12.60	7.40
SJF PREEMPTIVE	SCHEDULING			
p1 p2		p2 p5	p2 p1 7 11	
Process ID ponse Time	- Arrival Ti	me Burst Time	TurnaroundTime	Waiting Time Res
p1	- 0	8	18	10
0 p2	1	6	10	4
9 p3	2	1	1	0
9 p4	3	9	24	15
15 p5 0	4	3	3	0

	Average	11.20	5.80						
3.00									
* /									
*/									