

Object Oriented Programming Assignment 1

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Group: 1

Q1. Write a basic c++ program to declare some data types like integer, string, long, double and accept the input for that variables through user.

Code:

```
#include <iostream>
 3
      using namespace std;
 4
      int main()
    ₽{
 8
 9
         int num;
10
          string name;
         long double double_value;
11
12
         double no;
13
14
        cout<<"Enter a integer :";</pre>
15
         cin>>num;
16
         cout<<"Enter a string :";</pre>
17
        cin>>name;
18
         cout<<"Enter a long double value :" ;</pre>
19
         cin>>double_value;
20
        cout<<"Enter a Double value :";</pre>
21
         cin>>no;
        cout<<"Integer : "<<num<<endl;
cout<<"String : "<<name<<endl;</pre>
22
        cout<<"String
23
24
         cout<<"LongDouble : "<<double_value<<end1;</pre>
         cout<<"Double : "<<no<<endl;</pre>
25
26
27
28
29
          return 0;
30
```

Output:

```
D:\oops\assignment_1\lab1_01.exe
Enter a integer :10
Enter a string :Sowmyakranthi
Enter a long double value :630953.8907
Enter a Double value :630.95
Integer : 10
String : Sowmyakranthi
LongDouble : 630954
Double : 630.95

Process returned 0 (0x0) execution time : 27.924 s
Press any key to continue.
```

Q 2. Write a c++ program to declare a string variable with your name as input and print the ASCII value of your name in decimal.

Code:

```
X
                 #include <iostream>
     3
          using namespace std;
     4
     5
          int main()
     6
        □ {
     8
              string name ;
     9
              cout<<"Enter your name "<<endl;</pre>
    10
              cin>>name;
    11
              for(int i=0;i<name.length();i++)</pre>
    12
    13
                            "<<name[i]<<" ASCII VALUE : " <<int(name[i])<<end1;
    14
    15
    16
    17
              return 0;
    18
    19
```

Output:

```
D:\oops\assignment_1\lab1_02.exe
Enter your name
Sowmyakranthi
   S ASCII VALUE: 83
   o ASCII VALUE : 111
   w ASCII VALUE: 119
   m ASCII VALUE : 109
   y ASCII VALUE : 121
   a ASCII VALUE : 97
   k ASCII VALUE: 107
   r ASCII VALUE : 114
   a ASCII VALUE : 97
   n ASCII VALUE: 110
   t ASCII VALUE : 116
   h ASCII VALUE: 104
   i ASCII VALUE : 105
Process returned 0 (0x0)
                           execution time: 4.027 s
Press any key to continue.
```

Q 3. write a c++ program to swap two numbers without using the third or any extra variable

Code:

```
#include <iostream>
 1
 2
 3
      using namespace std;
 4
      int main()
 5
 6
 7
           int i,j,temp;
 8
           cout<<"Enter a:";</pre>
 9
           cin>>i;
10
           cout<<"Enter b:";</pre>
11
          cin>>j;
12
          temp=i;
13
           i=j;
14
           j=temp;
           cout<<"After Swaping a ="<<i<" & b ="<<j<<end1;</pre>
15
16
           return 0;
17
18
```

Output:

```
D:\oops\assignment_1\lab1_03.exe

Enter a:10
Enter b:5
After Swaping a =5 & b =10

Process returned 0 (0x0) execution time : 3.559 s

Press any key to continue.
```

Without Using Third Variable:

```
    □ lab1_03_without_3rdvariable.cpp X

D: > oops > assignment_1 > ₲ lab1_03_without_3rdvariable.cpp > ₲ main()
        #include <iostream>
  2
   3
        using namespace std;
  4
  5 v int main()
  6
   7
            int a,b;
  8
            cout<<"Enter a :";</pre>
  9
 10
            cin>>a;
 11
            cout<<"Enter b :";</pre>
 12
 13
            cin>>b;
 14
 15
            a=a+b;
            b=a-b;
 17
            a=a-b;
 18
 19
            cout<<"After Swapping a = "<<a<<"and b ="<<b<<endl;</pre>
 20
 21
            return 0;
  22
  23
  24
  25
```

Output:

```
{ .\lab1_03_without_3rdvariable }
Enter a :5
Enter b :10
After Swapping a = 10and b =5
PS D:\oops\assignment_1>
```