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1. Reverse a string "WorldWord".

Program:

```
text.py > ...

1   string = "WordWord"

2   reverse = string[::-1]

3   print(reverse)
```

Output:

```
PROBLEMS OUTPUT TERMINAL PORTS

PS D:\Training\Python> python text.py
droWdroW

PS D:\Training\Python>

### Comparison of the comparison o
```

2.Remove duplicates in ['dog','cat','tiger','dog', 'tiger'] Program:

```
text.py > ...
1 animals = ['dog', 'cat', 'tiger', 'dog', 'tiger']
2 unique_animals = list(set(animals))
3 print(unique_animals)
4
```

Output:

```
PS D:\Training\Python> python text.py
['dog', 'cat', 'tiger']
PS D:\Training\Python>
```

3.Perform union and intersection using Set

Union:

Program:

```
text.py > ...
1    animals1 = {'dog', 'cat', 'tiger'}
2    animals2 = {'tiger', 'lion', 'leopard'}
3
4    animals_set = animals1.union(animals2)
5
6    print("Union:", animals_set)
```

Output:

```
PROBLEMS OUTPUT TERMINAL PORTS

PS D:\Training\Python> python text.py
Union: {'lion', 'tiger', 'cat', 'leopard', 'dog'}

PS D:\Training\Python> []
```

Intersection:

Program:

```
text.py > ...
1    animals1 = {'dog', 'cat', 'tiger'}
2    animals2 = {'tiger', 'lion', 'leopard'}
3
4    animals_set = animals1.intersection(animals2)
5
6    print("Intersection:", animals_set)
```

Output:

```
PROBLEMS OUTPUT TERMINAL PORTS

PS D:\Training\Python> python text.py
Intersection: {'tiger'}
PS D:\Training\Python>
```

- 4.Create virtual environment and show installation of package matplotlib and import of modules for visualization.
- i.Created environment ploteny and installed matplotlib

ii.plot.py

```
plot > plotenv >  plot.py > ...

1 import matplotlib.pyplot as plt

2

3 # Example data

4 x = [1, 2, 3, 4, 5]

5 y = [10, 20, 25, 30, 40]

6

7 # Create a simple line plot

8 plt.plot(x, y)

9 plt.title("Simple Line Plot")

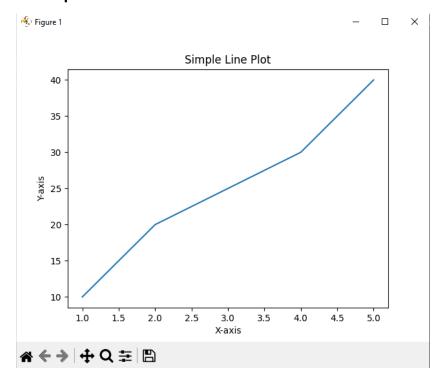
10 plt.xlabel("X-axis")

11 plt.ylabel("Y-axis")

12 plt.show()

13
```

iii. Output



5.Create a range to display players list within Players class.

Program:

```
learning > * textpy > ...

class Players:

def __init__(self, player_list):
    self.player_list = player_list

def print_players(self, start, end):

if start < 0 or end > len(self.player_list):
    print("Invalid range. Please provide a valid range within the list length.")
    return

for player in self.player_list[start:end]:
    print(player)

player_names = [
    "Harry", "Hermione", "Ron",
    "Draco", "Neville", "Luna",
    "Ginny", "Cedric", "Cho",
    "Oliver"

players = Players(player_names)

players.print_players(1, 6)
```

Output:

```
PS D:\Training\Python\learning>
PS D:\Training\Python\learning> python text.py
Hermione
Ron
Draco
Neville
Luna
PS D:\Training\Python\learning>
```