# Oscar Andres Rosas Hernandez - Software engineer

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Portfolio: SoyOscarRH.github.io

@CompilandoConocimiento

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# **EXPERIENCE**

Software Engineer and Data Science, Intern | Microsoft Inc. (Azure Data R&D) May - Aug 2021, Remote | Team at Seattle Office Member of the ORCAS differentiation (Open Source Azure databases) team; worked with Python, and SQL.

- Researched about the State of the Art of Text2SQL: The task of transforming natural language questions into SQL queries.
- Added the capability to use OFFSET in SmBop. Created new data points: SQL queries via grammar expansion + back translation.

**Software Engineer, Intern | Meta Inc.** (previously Facebook Inc.)

Used JavaScript and ReScript, focused in the React / React Native ecosystem; GraphQL using Relay, Hack, Python, and SQL.

"Conversational Commerce" team at Novi / Facebook Financial

Sept - Dec 2021, Remote | Team at Menlo Park Office

- Improved Messenger Orders product by adding images to orders; and showing the as buyer/seller in mobile and web platforms.
- Enhance the design and functionality of the Order Details screen on mobile and in web.

"Games Machine Learning" team at Facebook Gaming

June - Aug 2020, Remote | Team at Seattle Office

- Improved the video chaining experience of fb.gg via A/B testing the backend architecture that generates the "Up Next" videos.
- Enhance the recommendations at the endscreen of all gaming videos and the logging system used all over facebook.com/gaming.

"Search @ Messenger" team at Messenger

January - April 2019, Menlo Park, California, US

- Created a better search experience by adding the ability to search for messages from the general search bar on messenger web.
- Collaborated with other 2 teams to improve navigation through different screens on messenger web following the M4 redesign.

### **EDUCATION**

Computers Systems Engineering, B.S. | Superior School of Computer Sciences (ESCOM IPN) Member of the academic excellence program. Undergrad thesis - final project was Image2Circuit: transform images of schematics using deep learning into a netlist -> png representation + simulation file.

Aug 2016 - Jan 2022 CGPA: 91 out of 100 (3.6/4)

Computer Science, B.S. | School of Sciences (Facultad de Ciencias UNAM) Relevant courses like cryptography, parallel computing, neural networks, probability, and numerical analysis.

Aug 2017 - Dec 2022 CGPA: 92 out of 100 (3.7/4)

Digital Systems, Technical Degree | Center of Scientific and Technological Studies #9 (CECyT 9 IPN) Did it during high school; focused on analog and digital systems, electronics, and the use of microcontrollers.

Aug 2013 - June 2016 CGPA: 87 out of 100 (3.5/4)

# **PROJECTS**

CompilandoConocimiento.com | Personal project about math, algorithms and computer science

Dec. 2016 - Present

- Blog: Topics ranges from math, theoretical computer science, algorithms and data structures to help college students (600K views)
- Books: Author of free books in number theory, databases, discrete math, statistics, linear algebra, and complex analysis (10k reads)
- Reference: Main collaborator of a competitive programming reference website [7] and code repository [7]

For a list with +20 projects that I really feel proud visit my portfolio: SoyOscarRH.github.io/projects

# **LEADERSHIP AND AWARDS**

- Speaker at Talend Land 2019: Intro to React (Workshop)
- 1st place in the 2019 Microsoft Chatbot Hackathon @ ESCOM
- 30 out of 400 in the Grand Prize of Mexico 2019 (ACM ICPC)
- Google Foobar participant , Google Code Jam and KickStart
- Organizer and teacher of my university ACM Student Chapter / algorithm club helping +100 students each semester
- Organizer and mock interviewer of Nutria Interview Club
- Teacher of the Intro to React course at the web club

# **PROGRAMMING LANGUAGES**

#### 5 years (advanced):

JavaScript (ES2015+) special focus on frontend with React

Modern C++ 11/14/17 mainly for competitive programming

# 1.5 years (proficient):

Python 3; PHP 7 (and Hack); SQL Java and Kotlin (and a basic idea of creating apps) Dart 2 (and the Flutter SDK for creating cross platform apps)

# 3 months (beginner):

Rust, GraphQL, ReScript, Common Lisp, Haskell

# **COURSES AND APPRENTICESHIPS**

- Google Software Product Sprint: virtual, invite only program that brings top university students across North America and Googlers for 11 weeks to design and build web apps, gain applied data structure and algorithms skills, and receive tailored career development resources
- Platzi student (+30 courses) in web, programming languages and software development in general
- Wallbreakers software engineering apprenticeship
- Deep Learning summer camp at CVICom UNAM
- Intro to Deep Learning with PyTorch at Udacity
- Flutter SDK certification by the GDG UNAM (Google 🖸 🖸 Development Group) and Kotlin for Android - UNAM Mobile
- Participant in many competitive programming summer camps, including UPIICSA, ESCOM and CIMAT []
- B2 English certification by IPN and KET certification

# **TECHNOLOGIES I KNOW AND LOVE**

- Flutter
- TypeScript and Flow
- MySQL

- React Native
- Git and GitHub Mercurial - FB fork
- PostgreSQL TensorFlow
- CSS ecosystem React and Svelte • Linux and LaTeX
  - PyTorch