Oscar Andres Rosas Hernandez - Software engineer

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SoyOscarRH

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Education

Superior School of Computer Sciences (ESCOM - IPN) / B.S. in Computers Systems Engineer 2 Organizer and teacher (~30 students) of my university ACM Student Chapter / algorithms club. Teacher of the React course at university's web dev club. Student of academic excellence for the last 3 years.

Aug 2016 - around Dec. 2021 GPA 91 out of 100 (3.64)

School of Sciences, UNAM / B.S. in Computer Science Z

My second degree, I focus here on things like neural networks / machine learning and high level math such as number, graph theory and numerical analysis.

Aug 2017 - around May. 2022 GPA 93 out of 100 (3.72)

Center of Scientific and Technological Studies #9, (IPN) / Technical track in Digital Systems 🗹

During high school I did a technical career focused in digital system, analog electronics and microcontrollers.

August 2013 - June 2016 GPA 87 out of 100 (3.48)



Experience

Software engineer intern / Facebook Inc. &

January 2019 - April 2019, Menlo Park, California, USA

Worked at the "Search @ Messenger" team in web (frontend with JavaScript and ReasonML (React); backend Hack and GraphQL).

- Created a better search experience by adding message search as a first class citizen on the web version of the product.
- Collaborated with 2 other teams on improvements in the navigation of messenger on web following the M4 redesign.

Web maintainer intern / Faculty of Architecture, UNAM

November 2016 - July 2017, Mexico City

Rewrote the student's website (profile, schedules, process to enroll) using PHP; redesigned a more intuitive interface with material design leading to a better user experience measured by a reduction (~30%) of confused students at the beginning of the semester.



Personal projects

CompilandoConocimiento.com & - Education project: Math, algorithms and computer science

Dec. 2016 - Present

- Blog: Creator of a blog about math, theoretical computer science, algorithms and data structures (300K views)
- Books: Author of notes in number theory, databases, discrete math, statistics, linear algebra, complex analysis (8k views) 🗗
- Reference: Part of a team effort; a competitive programming reference website (2) and code repository (2)

TdeTiendita - Point of sale system <a> □

May 2018

Co Creator of a point of sale system to administer the grocery store of my family. I helped with the design of the database structure; developed the backend services in Python with Flask and taught myself React to create a nice frontend for the system.



Leadership and awards

- Speaker at Talend Land 2019: Intro to React [Workshop]
- Winner of the 2019 Microsoft Chatbot Hackathon at ESCOM
- Top 30 in the Grand Prize of Mexico 2019 (ACM ICPC)
- 3rd place in the 2018 annual programming contest "Donald Knuth" at ESCOM <a>C
- Google Foobar participant



Programming languages

3 years (advance):

JavaScript (ES2015+), specially focused on frontend

Modern C++ 11/14/17, mainly for competitive programming

1.5 years (medium):

Python 3 (and Flask); MySQL; PHP 7 (and Hack) Java and Kotlin (and a basic idea of creating apps) Dart 2 (and the Flutter SDK)

3 months (beginner):

Haskell, Common Lisp, ReasonML, GraphQL

Courses and certifications

- Deep Learning summer camp at CVICom UNAM 2019 2
- Intro to Deep Learning with PyTorch at Udacity 🗷
- Flutter SDK certification by the GDG UNAM (Google Development Group)
- Kotlin for Android UNAM Mobile 🖸
- Participant in many competitive programming summer camps (in UPIICSA, ESCOM and CIMAT)
- Platzi student (+20 courses) in web, programming languages and software development in general
- B2 English certification by IPN and KET certification
- Wallbreakers software engineering apprenticeship



Technologies I know and love

- git, github, mercurial (fb fork), bash, linux, latex, pytorch
- html5, css3, react, typescript, flow, webpack, react native