



សាកលវិទ្យាល័យភូមិន្ទភ្នំពេញ  
Royal University of Phnom Penh

# Data Communication I

## Chapter 1.2 : Networks

Lecturer: **CHHORN SYLUN**

Email: [chhorn.sylun@rupp.edu.kh](mailto:chhorn.sylun@rupp.edu.kh)

Room: 302, STEM Building, RUPP

# Outline

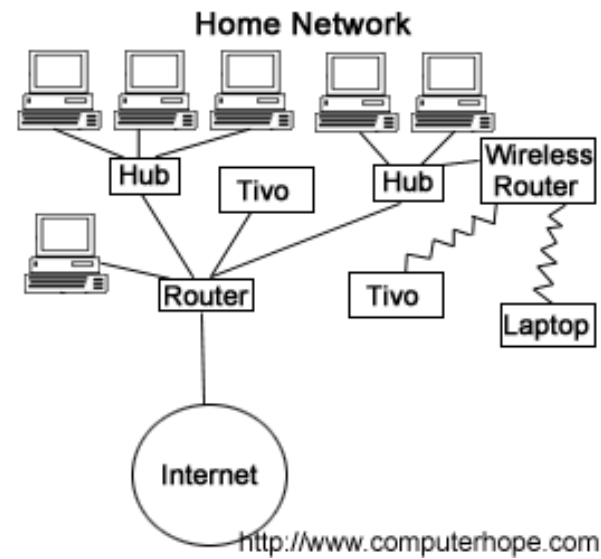
- ❑ What is Networks?
- ❑ Network Criteria
- ❑ Physical Structures
- ❑ Network Categories
- ❑ NIC
- ❑ Router, Hub, Switch
- ❑ Mainframes and Supercomputers

# Networks

- A **Network** is a group of two or more computing devices that can communicate for the purpose of sharing data.
- Networks are built with a mix of computer hardware and computer software.

In this section, we will focus on the following:

- ✓ Network Criteria
- ✓ Physical Structures
- ✓ Categories of Networks



# Network Criteria

The major criteria of networking are:

Performance

Reliability

Security

Consistency

Recovery



Type of  
Connection

Hardware

Software

Type of  
Transmission

Number of  
users

# Physical Structures

## 1. Type of Connection

- Point to Point - single transmitter and receiver
- Multipoint - multiple recipients of single transmission

## 2. Topology

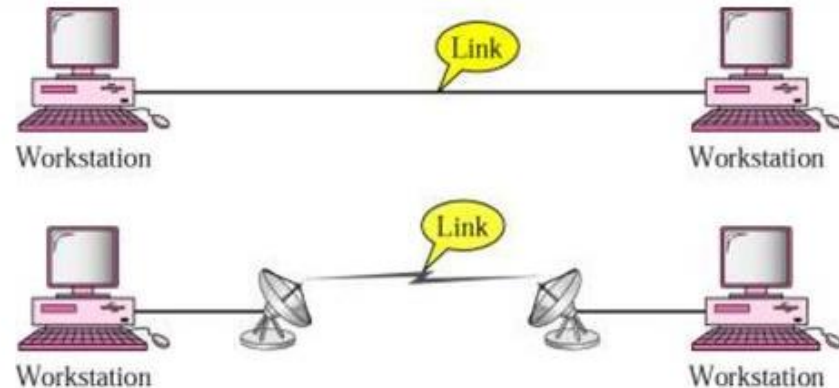
- Connection of devices

# Physical Structures

## 1. Type of Connection

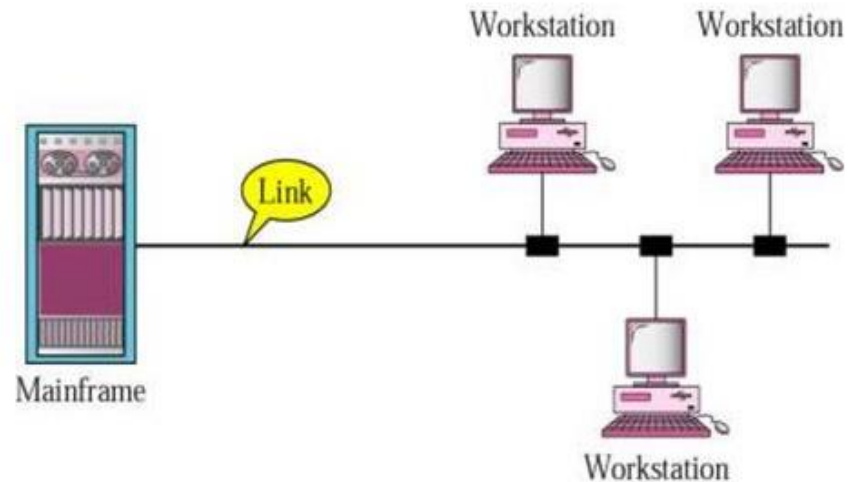
- **Point to point**

- A dedicated link is provided between two devices



- **Multipoint**

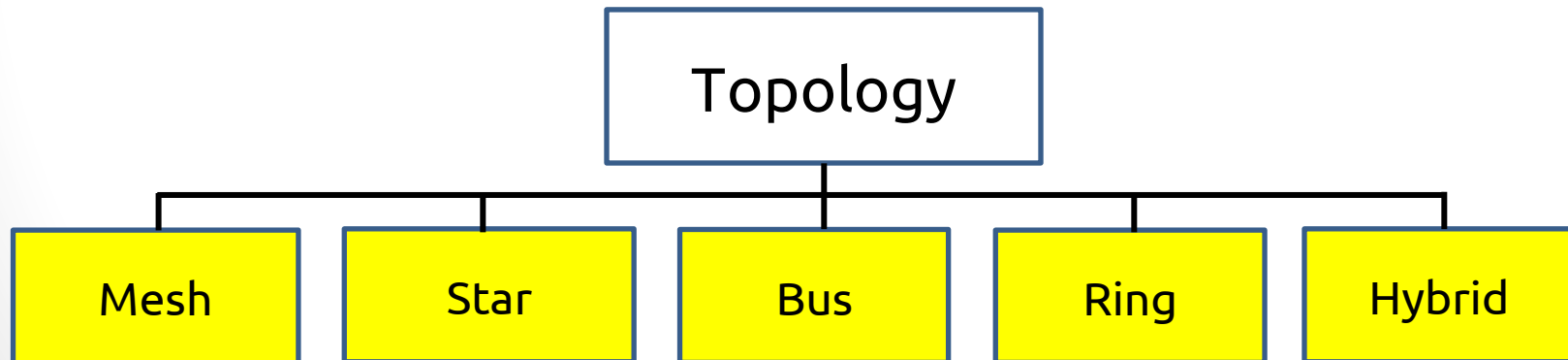
- More than two specific devices share a single link



# Physical Structures

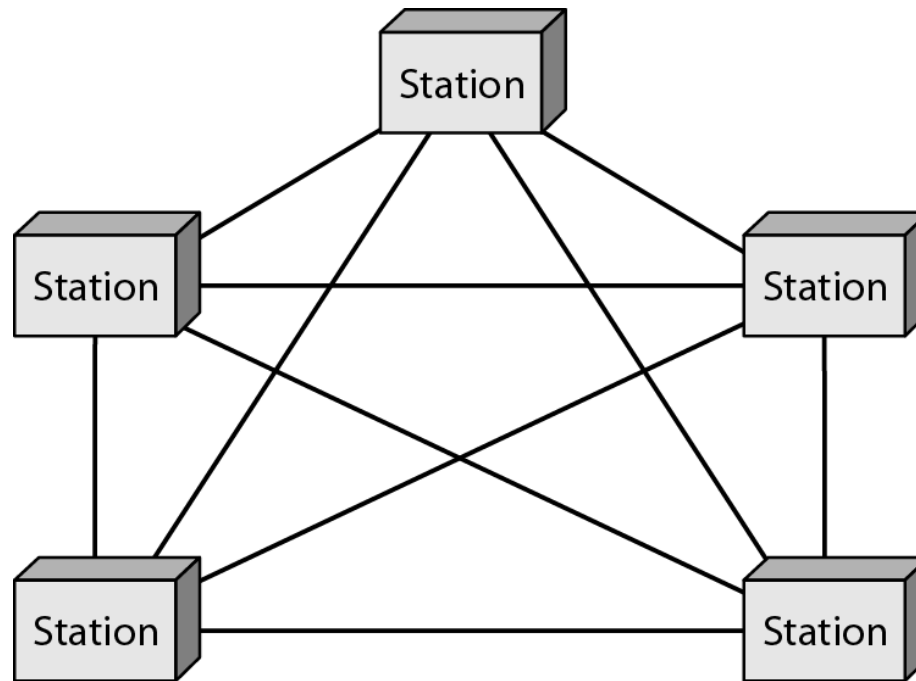
## 2. Topology

Topology describes the layout or appearance of a network. It's the way in which the wires can be run in the network to link with the computers.



# Topology

## a. Mesh Topology

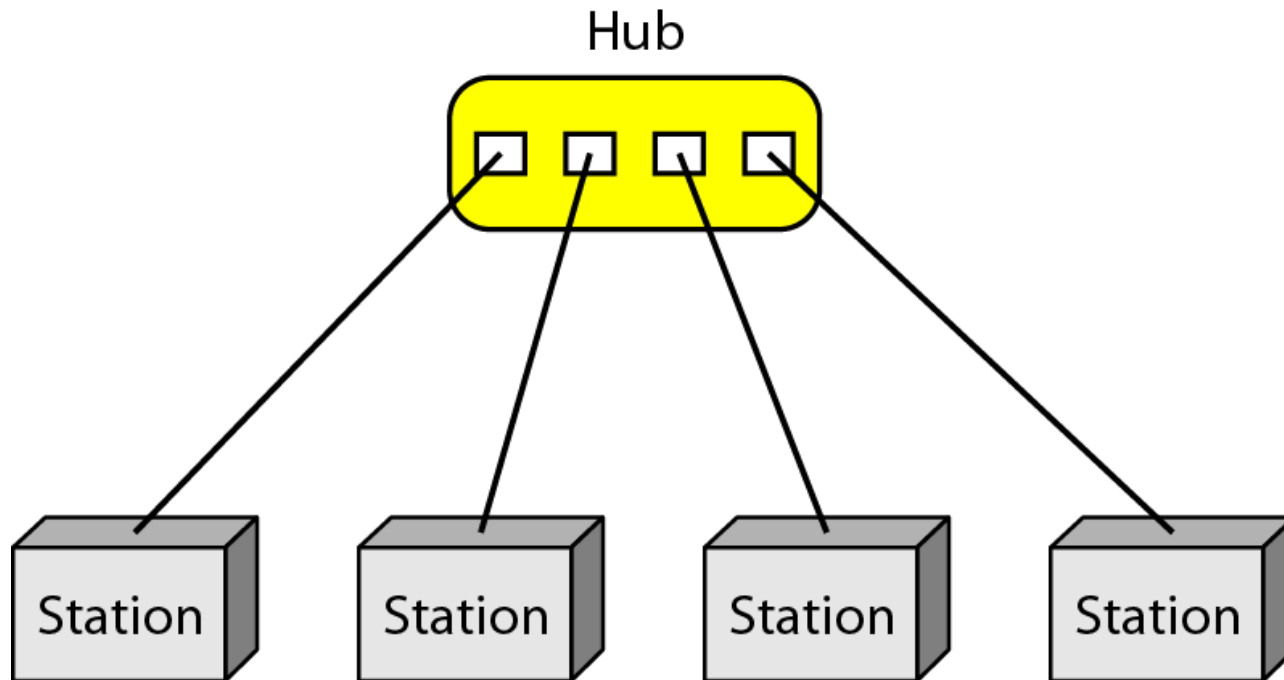


- A mesh topology has multiple direct connections between each station
- The internet is an example of a Mesh network



# Topology

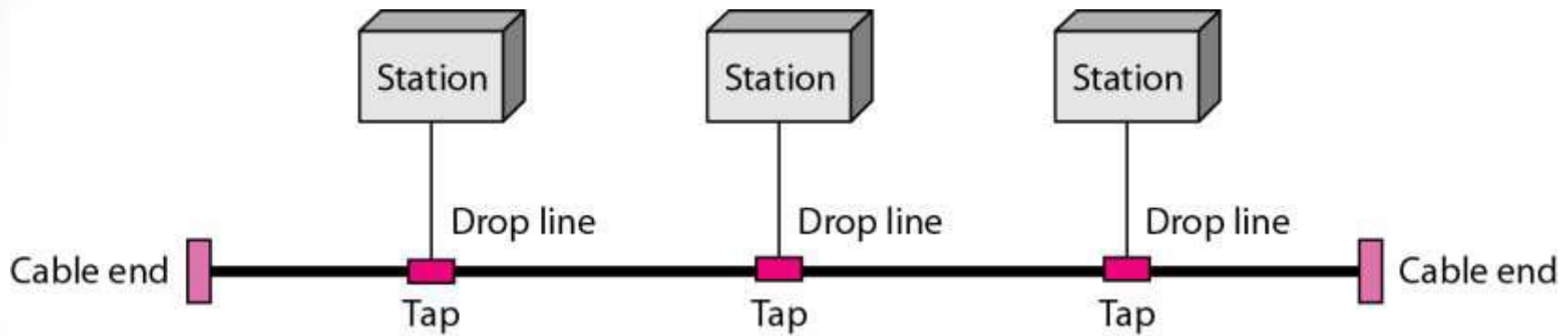
## b. Star Topology



- All stations are connected to a central station
- If a station fails, it has no effect on the network
- If central node fails, the whole network is Down

# Topology

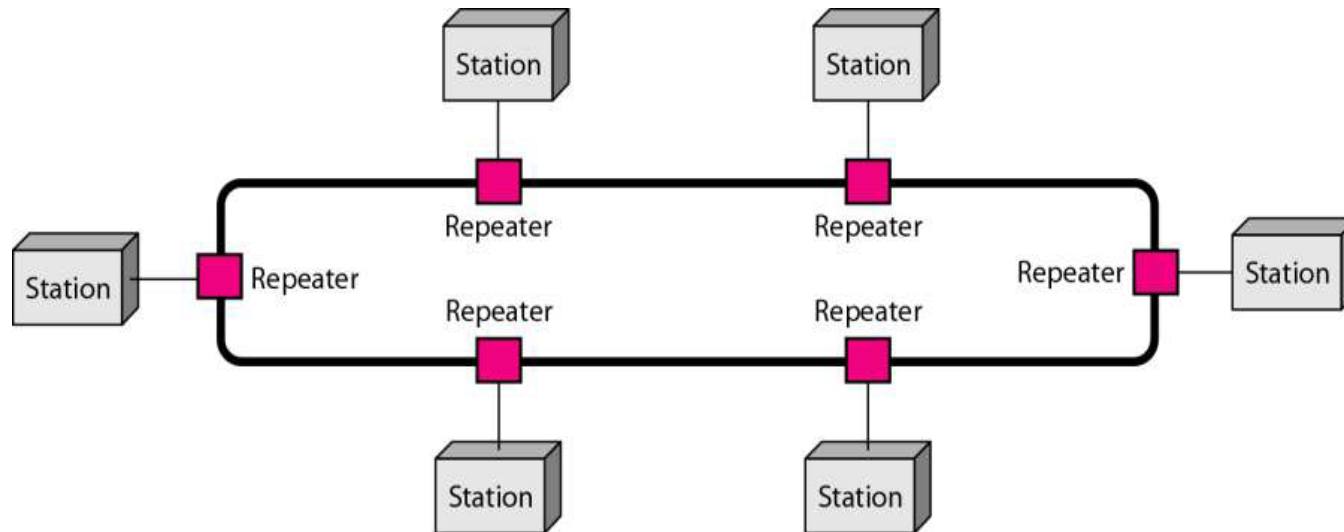
## c. Bus Topology



- The bus topology has each station connected to a main communication channel
- If one station is faulty this has no effect on the rest of the network
- If the bus is faulty, the whole network is down.

# Topology

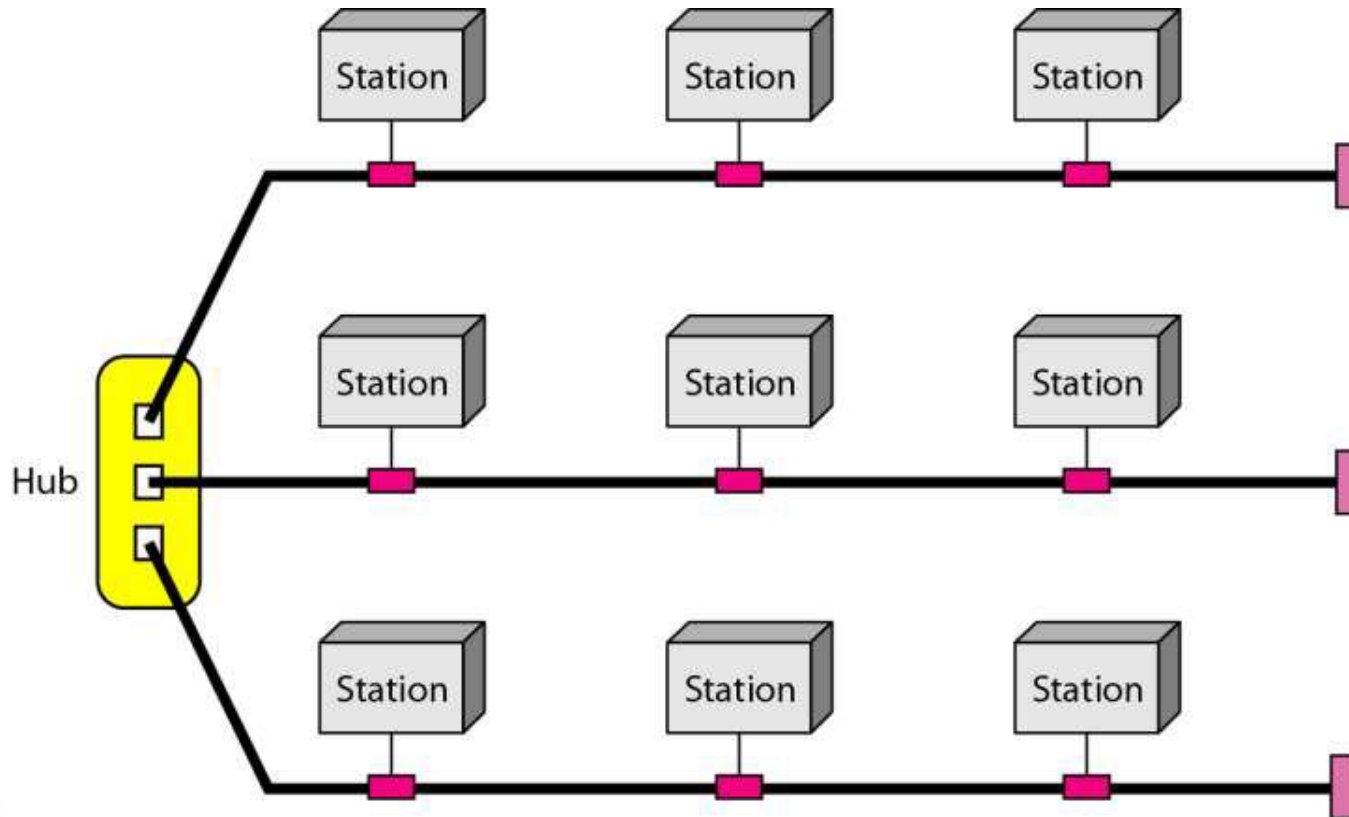
## d. Ring Topology



- Signals are sent around the network from station to station
- If a station is faulty, then there must be a method of bypassing the failed station
- If a communications channel fails, the network is fails

# Topology

## 5. Hybrid Topology

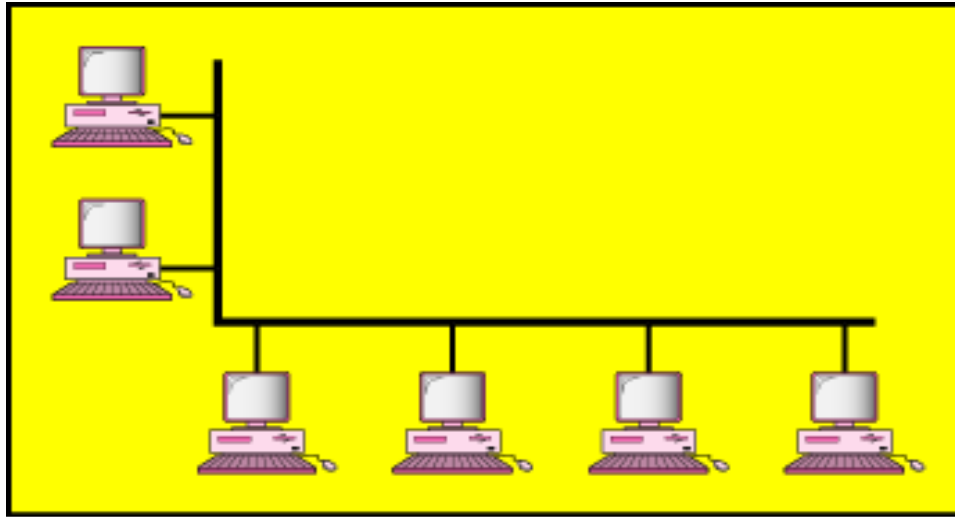


# Network Categories

1. Local Area Network (LAN)
  - Short distance
  - Designed to provide local interconnectivity
2. Wide Area Network (WAN)
  - Long distance
  - Provide connectivity over large areas
3. Metropolitan Area Network (MAN)
  - Provide connectivity over areas such as a city a campus

# Network Categories

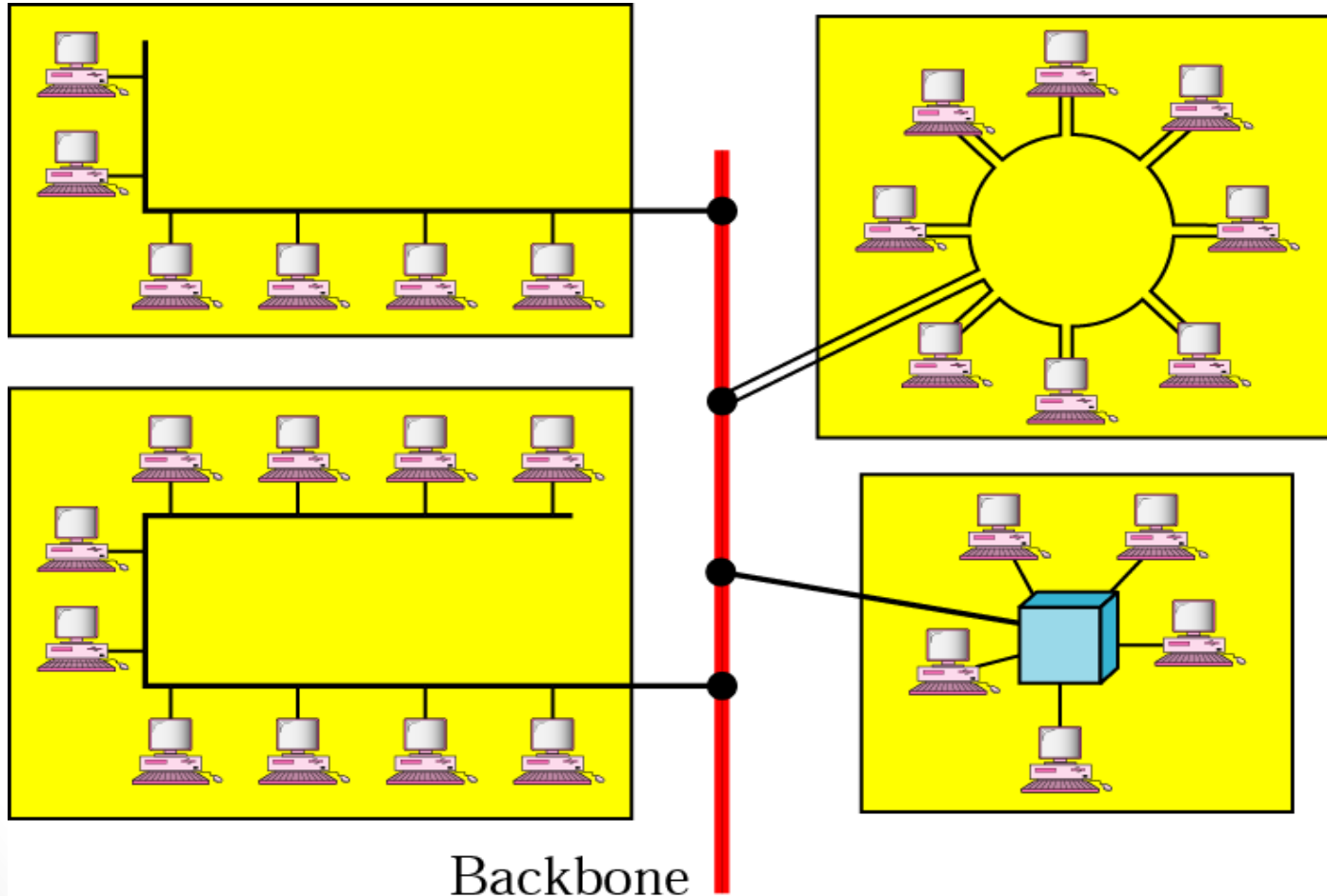
## 1. LAN



a. Single-building LAN

# Network Categories

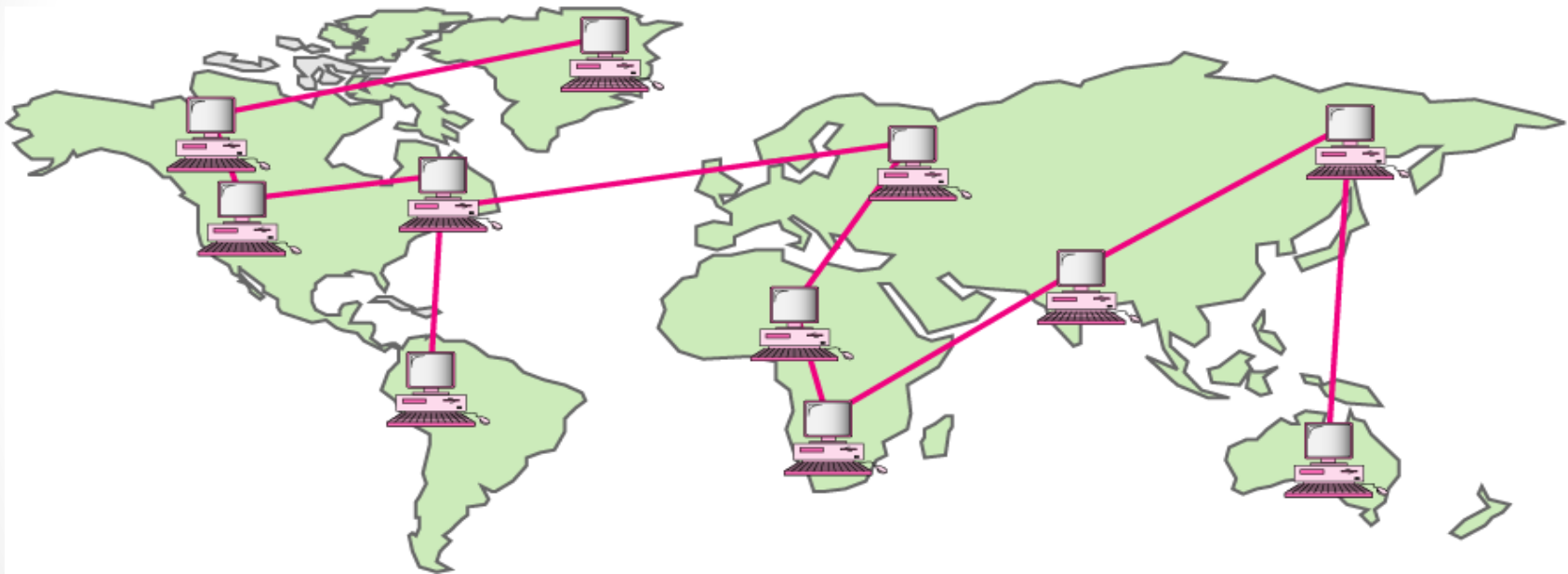
## 1. LAN



b. Multiple-building LAN

# Network Categories

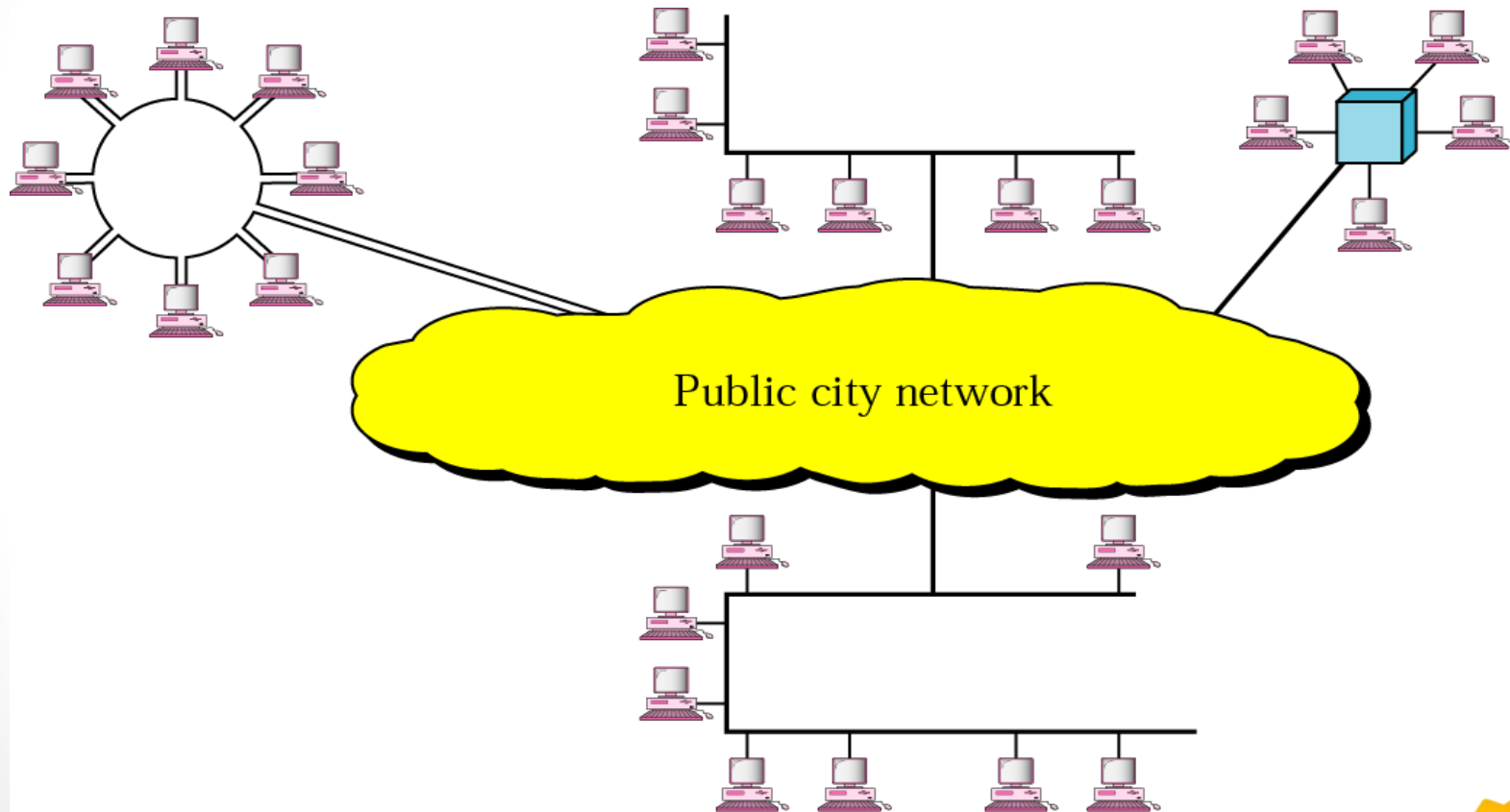
## 2. WAN





# Network Categories

## 3. MAN



DEMO

# Network Categories

## LAN vs. MAN vs. WAN

	LAN	MAN	WAN
GEOGRAPHICAL AREA	Small area, 1 to 5 km	City limits, 50 to 60 km	Global, up to 1000s of km
TYPICAL CUSTOMERS	Schools and colleges, offices, small industries and SMBs	Mid-market to large enterprises, city governments, business chains and financial institutions	Large nationwide or global enterprises
TECHNICAL ASPECTS	Ethernet and Ethernet switches; some L3 switching and routing	Ethernet switching on the LAN; Metro Ethernet on the MAN	MPLS, VPLS, SONET and satellite technologies

# Advantages

## What are the advantage of networks?

- Communication
- Data Sharing
- Internet Services
- Video Conferencing
- Broad Casting
- Remote Access
- Flexible
- Reliable



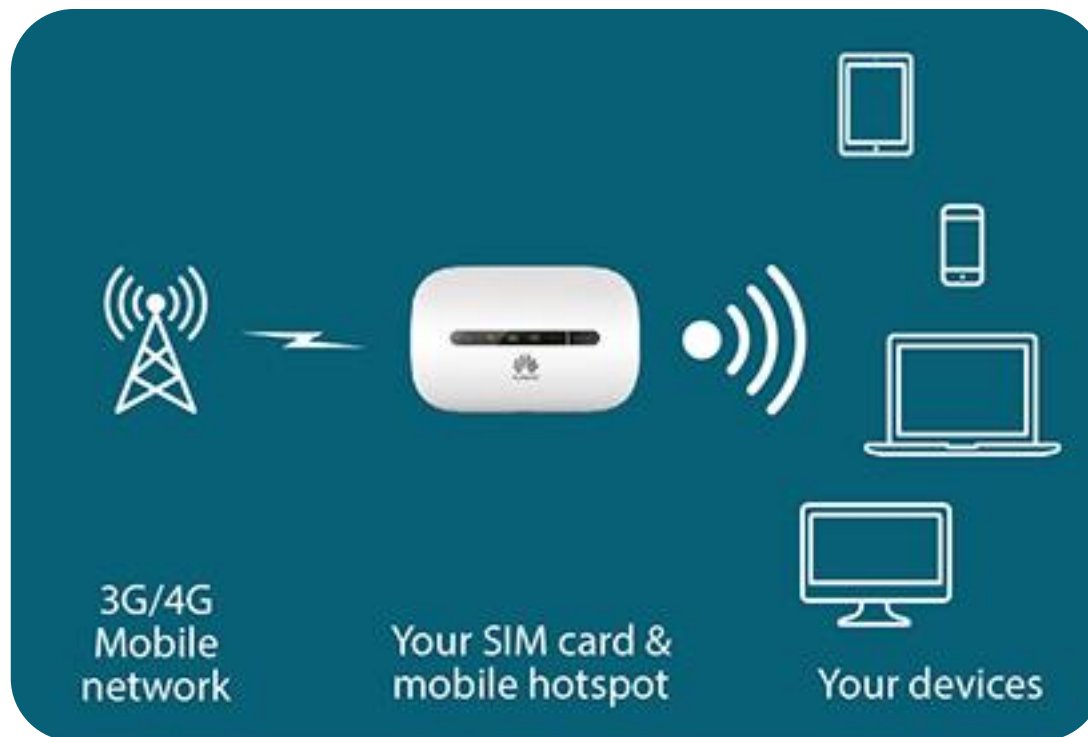
# Network Interface Cards (NIC)

- The NIC is a small printed circuit board inside the computer systems allowing it to communicate with the network.
- The NIC provides the computer with a unique Media Access Control (MAC) address made up of 6 bytes.



# Hotspots

- An area where network signals may be received
- Usually located in built up areas
- May be deliberate hotspots in a university or business places.

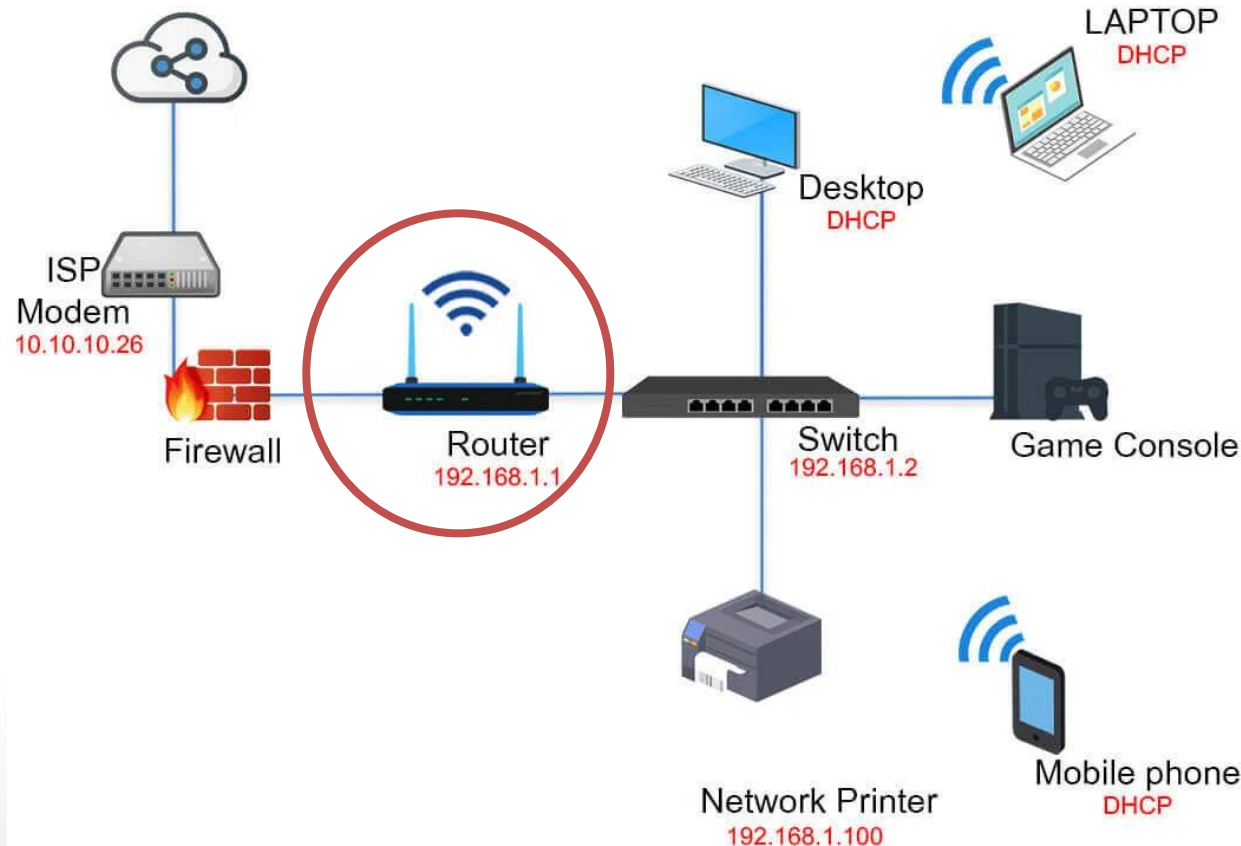


# Hotspots vs WiFi

No	wifi	Hotspot
1	Wifi device can connect to the internet or Local area network using access point	Hotspot device is Wireless Access point (WAP) connects a group of wireless devices
2	Speed and range depending on WAP	less speed and can serve around 20m
3	Connected known AP network using Password	Set Custom Name and Set Password to AP
4	The ISP (Internet Service Provider) of a local area provides WiFi services.	Mainly, phone or cellular corporations largely provide hotspot services to various users.
5	It provides more security than a hotspot	Hotspots are used more in public places, so they are less secure than WiFi

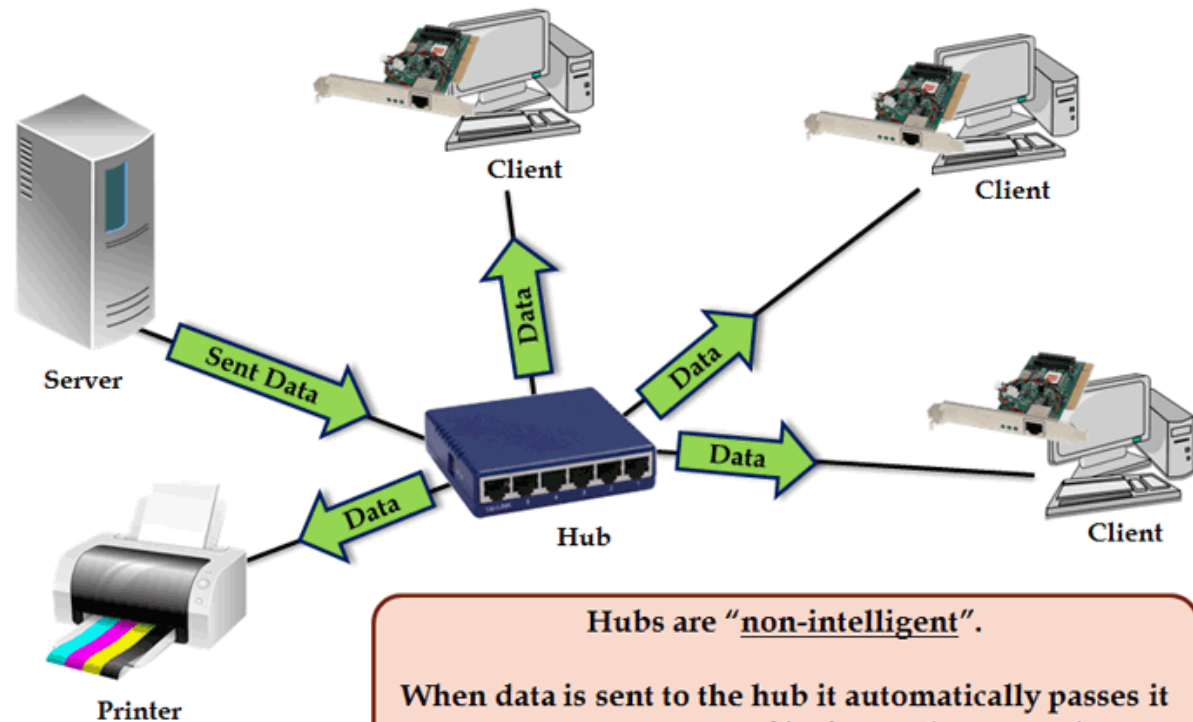
# Router

- A router is a device which links 2 or more networks
- The router takes packets of data and decides which route through the network the packet should take



# Hub

- A hub is a device which multiple ports which allows more than one device to share the same wire
- The hub will also boost or amplify signals
- Multi-Port repeater





# Switch

- A switch operates like a smart hub
- The switch separates the network into segments
- More than one machine can speak at once and only the intended recipients receives the signal



# Mainframes and Supercomputers

## Mainframes

- A large powerful computer which can process a very large amount of data at a high speed
- May be connect to hundreds of dumb terminals
- Multi-Programming
- Multi-Tasking
- Multi-Processing



# Mainframes and Supercomputers

## Supercomputers

- More powerful than a mainframe
- Supercomputers are use for intensive mathematical calculations like weather forecasting, aerospace engineering



# Q&A

