

# Royal University of Phnom Penh

## Faculty of Engineering



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## Data Structures and Algorithms

### Chapter 3

# Recursion and Quicksort

**DR. SRUN SOVILA**

# Outline

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- Recursion
- Applied Recursion
- Quicksort
- Improving Quicksort

# Outline

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- Recursion
- Applied Recursion
- **Quicksort**
- Improving Quicksort

# Quicksort

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- The bubble and insertion sorts — are easy to implement but are rather slow
- Mergesort is applied recursion, it runs much faster than the simple sorts, but requires twice space as original array
- Quicksort runs faster than simple sorts, in  $O(N \cdot \log N)$  time, it does not require a large amount of extra memory space, as mergesort
- Quicksort is based on the idea of partitions

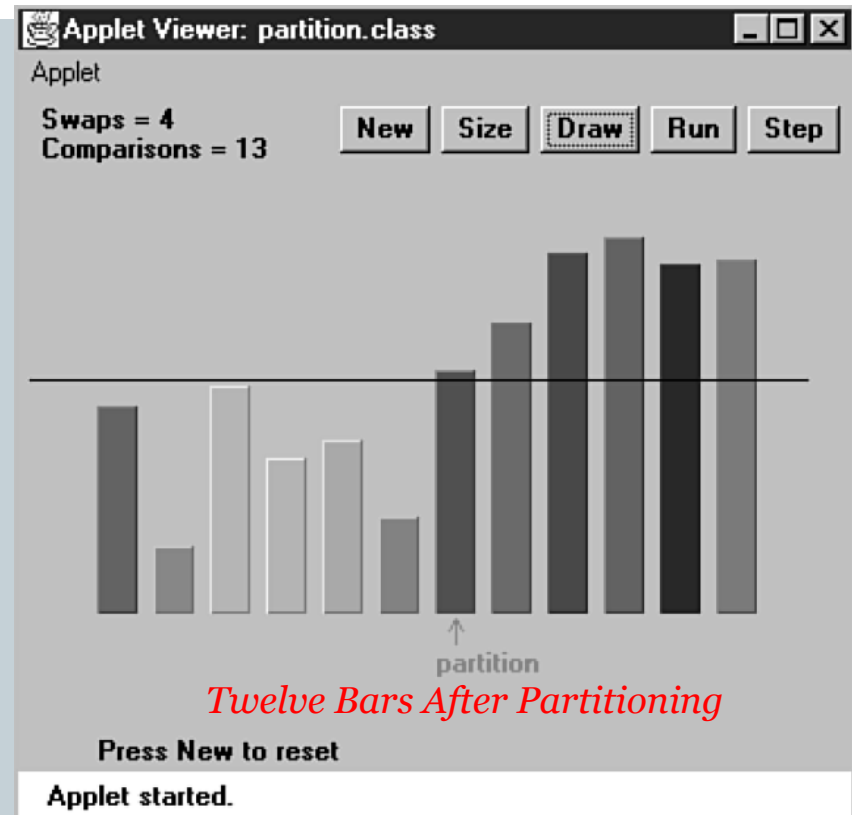
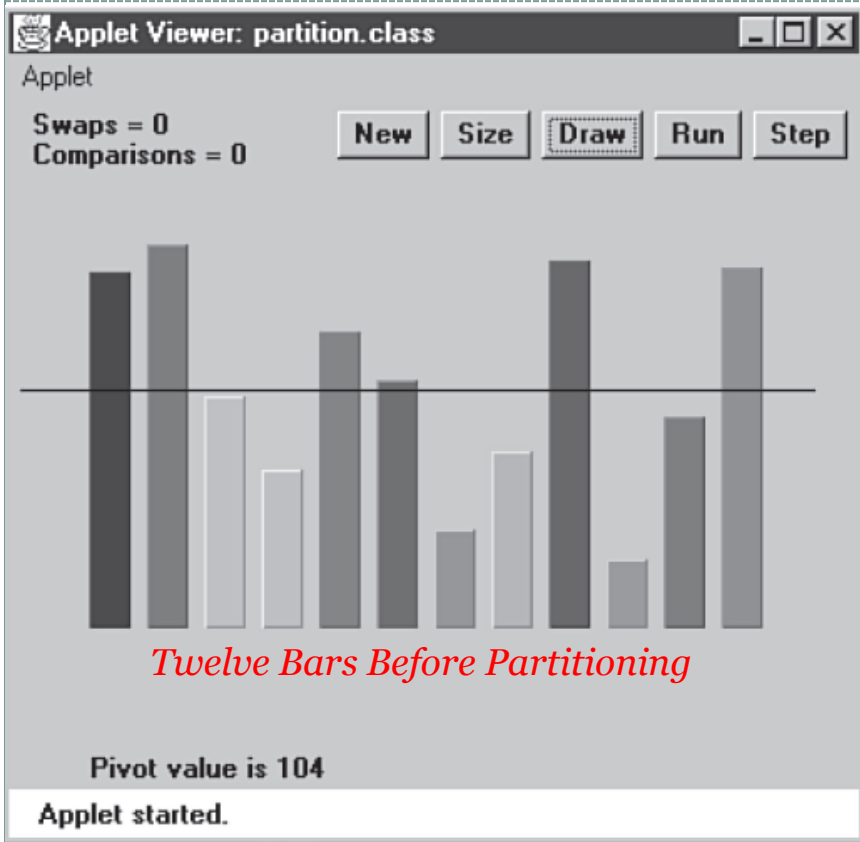
# Quicksort: Partitioning

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- To *partition* data is to divide it into two groups:
  - all the items with a key value higher than a specified amount;
  - All the time with a lower key value.
- Examples
  - Maybe you want to divide your personnel records into two groups: employees who live within 15 miles of the office and those who live farther away
  - A school administrator might want to divide students into those with grade point averages higher and lower than 3.5, so as to know who deserves to be on the dean's list

# Quicksort: Partitioning Example

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- Pivot – is the value used to determine into two groups (less and greater). It is the border of less than and greater.

# Quicksort: Partitioning Pseudo Code

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```
int PartitionIt( left, right, pivot) {  
    while( true ){  
        find the element greater than pivot; //find to the right, but  
                                              //possible greater than right element  
  
        find the element smaller than pivot; //find to the left, but possible  
                                              //less than the left element  
  
        if the index of left cross to right //partition done  
            then partition done (break);  
        else swap( LeftMark, RightMark );  
    }  
    return LeftMark;  
}
```

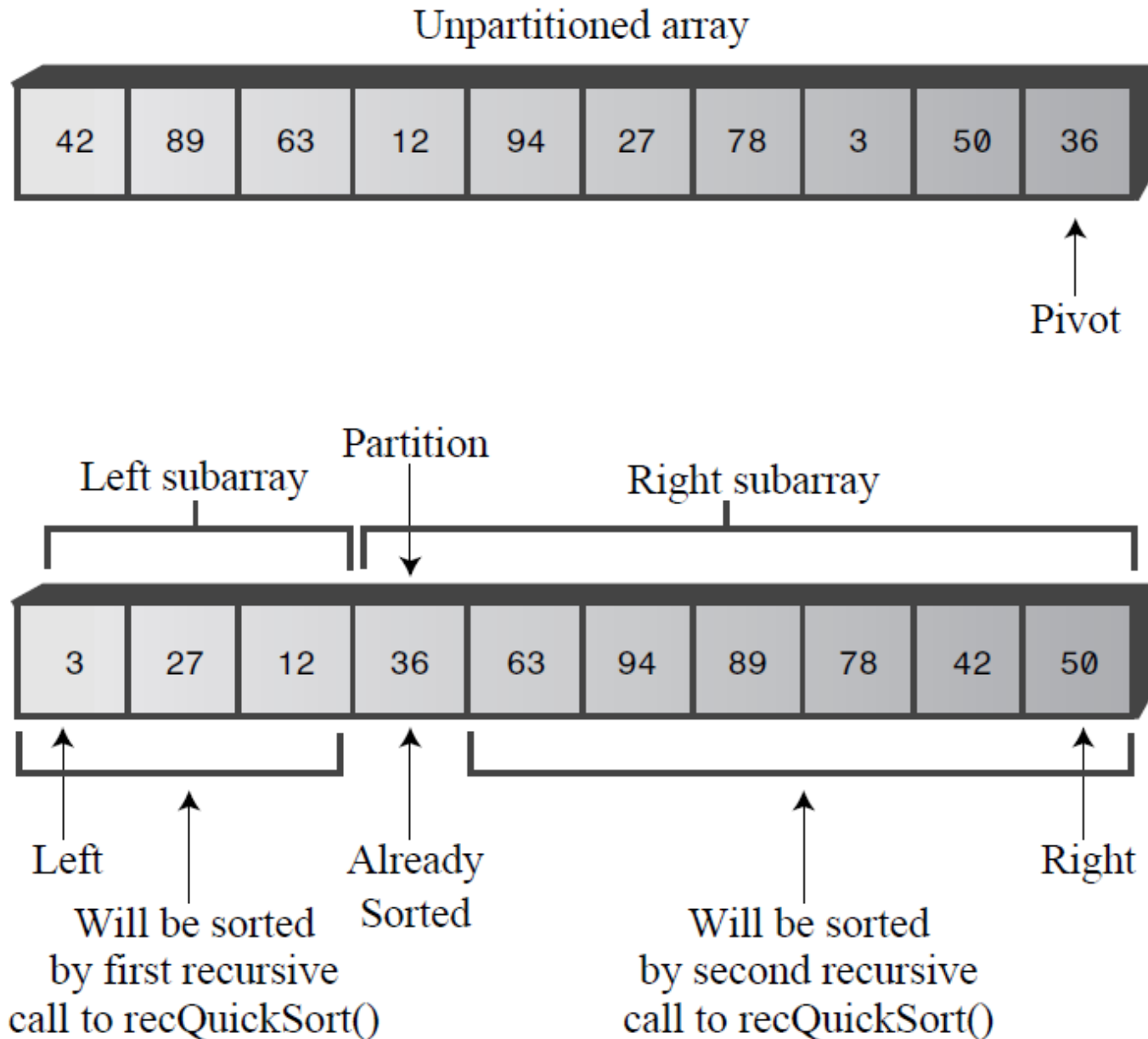
# Basic Quicksort

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- Quicksort was discovered by British Computer Scientist C. A. R. Hoare, 1962
- Basically the quicksort algorithm operates by partitioning an array into two sub-arrays, and then calling itself recursively to quicksort each of these sub-arrays
- The pivot will be selected at right, but it will be finally placed between these two sub-arrays



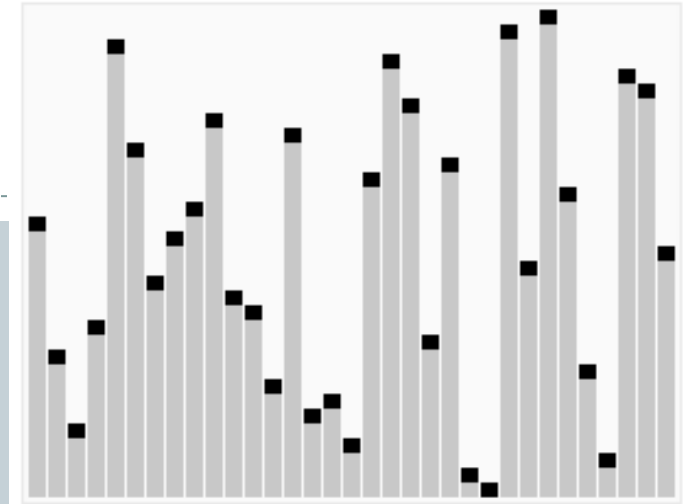
# Quicksort: Recursive Calls Sort Subarrays



# Quicksort: Pseudo Code

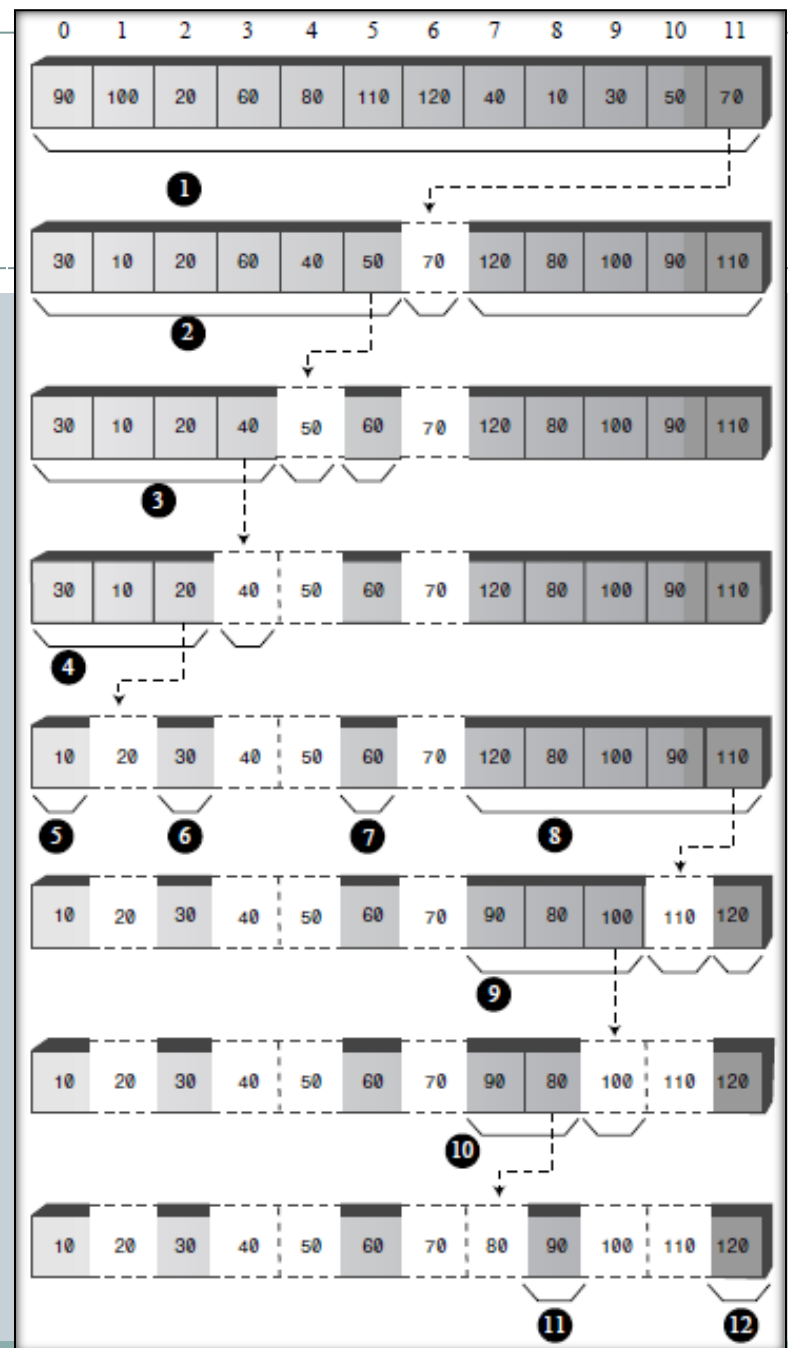
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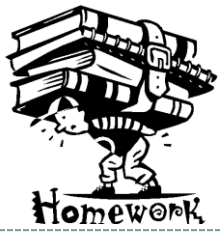
```
recQuickSort(left, right) {  
  if Array has only element  
    return; //already sorted  
  else { //size is 2 or larger  
    pivot is the right element of Array //rightmost item  
    //partition range  
    partition <- PartitionIt(left, right, pivot);  
    recQuickSort(left, partition-1); //sort left side  
    recQuickSort(partition+1, right); //sort right side  
  }  
} // end recQuickSort()
```



# Quicksort Process

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# Homework 15

submit to:

[fe.assignment@gmail.com](mailto:fe.assignment@gmail.com)



**Fri., 18-Dec-2015**  
**@ 15:00**

Write a program:

1. to partition Array;
2. Use recursion to create Quicksort function.

Read book of **Robert Lafore**, page: 205– 279 for next lecture



Late submission: the score will be **minus** 10% for every hour

To be continued...