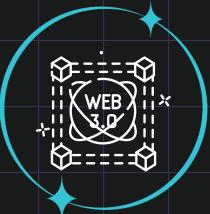




THE FIRST CROSS-CHAIN RPG POWERED BY GENERATIVE AI

TRAVEL ACROSS BLOCKCHAINS. EVOLVE YOUR NFT. COMPLETE AI-GENERATED QUESTS.

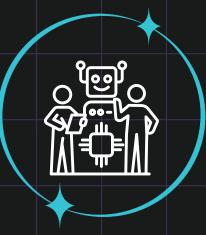
WEBS IS POWERFUL BUT PAINFULLY HARD TO USE.



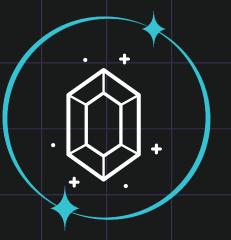
Dapps are complex, contracts are invisible, and UX is... anything but fun.

Web3 games are stuck.

Overpromising. No gameplay, narrative, or soul.



Users don't understand what cross-chain really means.



Web3 needs a "Zelda meets ZetaChain" moment that's playful, visual, and emotional.

ZETAQUEST

© ZetaQuest is an NFT-based RPG adventure where every blockchain you visit changes your character stats.

Quests are generated in real-time by Google Gemini Al, tailored to your profile.

All powered by ZetaChain's Universal Smart Contracts, enabling seamless cross-chain interaction.

Swipe. Travel. Evolve. Every mission is a story. Every chain gives power.

Every player is a legend.





WHAT MAKES IT UNIQUE



Real generative AI (Gemini)

Unique quest narratives, no two alike.

Dynamic NFT

Stats evolve depending on the chain you're on.

Tangible cross-chain logic

Users feel the difference between blockchains.

YGamified progression

With ZetaPoints, collectibles, and rankable achievements.

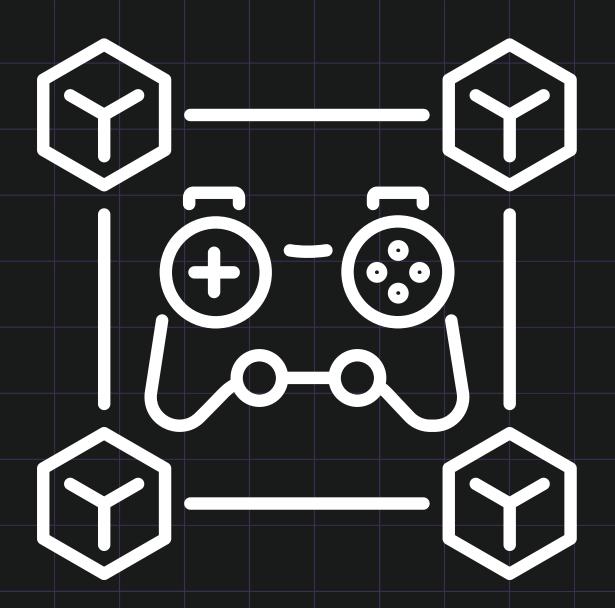
ZetaQuest GAMEPLAY LOOP Connect wallet **Press Travel** When you travel to Cross-chain ZetaChain Mainnet, Mint your unique transaction »→ buffs you receive a NFT character. Mainnet Soulbound are applied. Badge Gemini Quest The dashboard shows stats, Gemini Al generates current world a quest with (chain), and available objectives and quests. rewards.



TECHNICAL ARCHITECTURE

- ZetaQuest

- Smart Contracts: Hardhat + OpenZeppelin v5, ZetaQuestNFT v2, ScoreV2.sol, MainnetBadge.sol
- Backend: Next.js Route Handlers
- Frontend: Next.js 14 + TailwindCSS + shadcn/ui + wagmi + Web3Modal
- 🔐 Al Layer: Gemini 1.5 Flash (for quests)
- Cross-chain: Athens Testnet (7001) + Demo Buffs for ETH, Polygon, BNB + ZetaChain Mainnet for SBD



ROADMAP BEYOND THE HACKATHON



- NFT minting. Cross-chain travel
- Al-generated quests + Dashboard + ZetaPoints

Al-generated character lore



- On-chain badges and achievements
- Public leaderboards

Multi-chain expansion + community-driven quests

MEW GRME

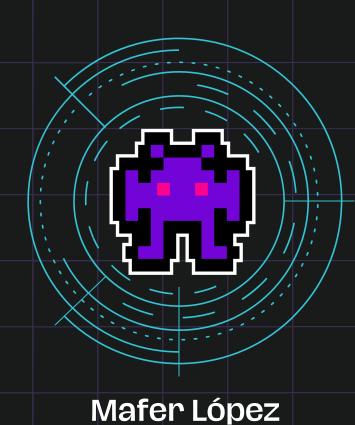
FROM PLAYERS TO PROFIT: THE BUSINESS BEHIND THE QUEST

- **©** PHASE 1 Launch & Player Activation
- Limited NFT Sale (Travelers)
 - Scarce supply (1,000 NFTs) with different rarity tiers
 - Real utility from day one: access, gameplay advantages, buffs
 - Revenue stream: direct NFT sales
- Micro-Fee on In-Game Transactions
 - Small fee (0.2%) on every on-chain interaction
 - Built into gameplay logic
 - Scalable based on activity volume

- ✓ PHASE 2 Ecosystem Expansion & Custom Worlds
- (Chain as a World" Sponsored Blockchain(Worlds)
 - Each chain can pay to become a playable universe in ZetaQuest
- ₱ NFT Cosmetics (Skins & Companions)
 - Visual-only items: outfits, mounts, badges,quest card frames

THE TEAM

LÓPEZ SISTERS



Dev + UX/UI Designer



PM + Bizdev

Web3 doesn't have to be hard.

ZetaQuest makes it playable, visual, emotional.

This is education through gameplay.

Real contracts. Real users. Real fun.

ZetaQuest — Play the chain.