

Gabriel Savard

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Profile

Fluently bilingual (French/English), third-year Bachelor of Computer Science student with strong programming and design skills. I am looking to leverage my creativity and my Java, C, C#, HTML, CSS, JavaScript, Ruby, TypeScript, Typst, Go, and Python programming skills as well as my various frameworks, library and Linux knowledge to secure a Junior Programmer position.

Education

Dalhousie University Sept. 2022 – present
Halifax
Bachelor of Computer Science (Candidate 2026)

- 3.41 GPA
- Planning on graduating with a Certificate in Video Game and Media
- Studied robotics, data analysis, algorithms, systems, web development, software development and engineering, statistics, mathematics, graphics, data structures

Kleberg Emerging Leaders Institute Aug. 2024
Oxford, Ohio
Kleberg Emerging Leaders Institute Certification

- Learned skills like accountability, ethical decision making, leadership, problem solving, risk management
- Learned about resilience, self-awareness, diversity and inclusion

Udemy Jan. 2024 – Aug. 2024
Online
Various Certifications

- Completed the 2D and 3D game development with Unity 3D and C# Certificate
- Completed the React Basics Certificate
- Completed the React Native Certificate

Shiftkey Academy May 2024 – Jun. 2024
Halifax
React Native Certification

- Studied mobile development using React Native, Tailwind and Redux
- Created a Note Taking app for the course

Université de Montréal Sept. 2020 – May 2021
Montréal
University Preparatory Diploma

- 4.0 GPA
- Focused on humanities, philosophy and research methods

École Secondaire du Sommet Sept. 2017 – Jun. 2020
Halifax
Diplome d'Études Secondaire (High School Diploma)

- Studied French and English first language
- Received award for volunteering

Work Experience

Ubisoft Halifax Jan. 2025 – present
Halifax
Junior Programmer

- Developed online services for a server for unreleased project (Go)
- Developed gameplay features for unreleased project (Unity, C#, Go)

CREDIL May 2024 – Aug. 2024
Remote (From Halifax)
Intern Developer

- Contributed to the Bifold Wallet project by adding BLE communication to the app (React Native, TypeScript)
- Contributed to the BC Wallet project by adding French translation to the app (React Native, YAML)
- Communicated with clients indirectly through reports (Typst)
- Worked on a web portal with digital identity (Ruby on Rails)

Independent Web Developer Apr. 2024 – present
Halifax
Web Developer

- Designed various sites for different uses and brands (e-commerce, portfolio, art gallery)
- Developed websites using various frameworks and languages

Decathlon May 2022 – Apr. 2024
Dartmouth
Sports Advisor and Assistant Manager

- Promoted to Assistant Manager within a month
- Responsible for reception of deliveries, floor duty as well as opening and closing
- Have acted as IT for problem troubleshooting and Point of Sale (POS) system issues

Cineplex

Sept. 2019 – Dec. 2019

Cast Member

Halifax

- Cooked, cleaned, and served customers
- Consistently ranked in the top 2 in sales among dozens of employees

Election Canada

Sept. 2019

Information Officer

Bedford

- Welcomed and directed votes to their booth
- Verified voters' identities and answered questions

Camp de Jour Sportmax

May 2018 – Aug. 2021 (Summers)

Camp Counsellor

Gatineau

- Taught science, arts and sports to groups of children and teenagers
- Work with a team of 30 people on problem-solving and creating interesting stories for children
- Received multiple 5 awards for Most Creative Storylines and Planifications

Recent Projects

NFCTM

Aug. 2024 – present

Raspberry Pi Machine / Mobile App

Python, React Native and C

- Mobile app developed using React Native, taking inspiration from my Shift Notes app
- Raspberry Pi 4b programmed in Python and C, and assembled using a PN532 Hat and Freenove 5" touchscreen

Shift Notes

May 2024 – Jun. 2024

Mobile App

React Native

- Developed for Shiftkey Labs' React Native Certification
- Note-taking app built in React Native
- Styled with Tailwind and uses Redux for database management

Traverse the Clownverse

Jan. 2024

Video Game

C# and Unity

- Comedy battle game developed with Unity 3D under 48 hours for the Global Game Jam 2024
- Programmed the battle system, created the map, and composed the music and sound effects

GSLib

Oct. 2023 – present

Code library

Java

- Created a Java library made up of useful methods
- Published the file manager to GitHub to share as a shortcut for other developers
- Actively working on the next packages: Statistics, Calculus, and Math

Volunteering / Extra-curricular

Recruitment Chair

Nov. 2024 – present

Phi Delta Theta, Nova Scotia Alpha

Halifax

- Organized social and recruitment events (e.g. Public skate, coffee house, concert)
- Recruited a new class of members
- Communicated regularly with the General Head Quarters

Vice-President

Apr. 2024 – Nov. 2024

Phi Delta Theta, Nova Scotia Alpha

Halifax

- Handled internal affairs
- Organized banquets, retreats and celebrations

Co-Founder/Vice-President

May 2024 – present

Dalhousie's Linux Society

Halifax

- Helped found the Society in April 2023

Team Coach

Sept. 2019 – Mar. 2020

École Secondaire du Sommet

Halifax

- Coached Sommet's middle and high school improv team following the LNI's (National Improv League) rules
- Demonstrated leadership, facilitation, coaching, and organizational skills