Instruction Set Summary

ARITHMETIC AND LOGIC INSTRUCTIONS						
Mnemonics	Operands	Description	Operation	Flags	#Clocks	
ADD	Rd, Rr	Add two Registers without Carry	Rd ← Rd + Rr	Z,C,N,V,H	1	
ADC	Rd, Rr	Add two Registers with Carry	Rd ← Rd + Rr + C	Z,C,N,V,H	1	
ADIW	RdI,K	Add Immediate to Word	Rdh:Rdl ← Rdh:Rdl + K	Z,C,N,V,S	2	
SUB	Rd, Rr	Subtract two Registers	Rd ← Rd - Rr	Z,C,N,V,H	1	
SUBI	Rd, K	Subtract Constant from Register	Rd ← Rd - K	Z,C,N,V,H	1	
SBC	Rd, Rr	Subtract two Registers with Carry	Rd ← Rd - Rr - C	Z,C,N,V,H	1	
SBCI	Rd, K	Subtract Constant from Reg with Carry.	Rd ← Rd - K - C	Z,C,N,V,H	1	
SBIW	RdI,K	Subtract Immediate from Word	Rdh:Rdl ← Rdh:Rdl - K	Z,C,N,V,S	2	
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \cdot Rr$	Z,N,V	1	
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \cdot K$	Z,N,V	1	
OR	Rd, Rr	Logical OR Registers	Rd ← Rd v Rr	Z,N,V	1	
ORI	Rd, K	Logical OR Register and Constant	Rd ← Rd v K	Z,N,V	1	
EOR	Rd, Rr	Exclusive OR Registers	Rd ← Rd ⊕ Rr	Z,N,V	1	
COM	Rd	One's Complement	Rd ← 0xFF - Rd	Z,C,N,V	1	
NEG	Rd	Two's Complement	Rd ← 0x00 - Rd	Z,C,N,V,H	1	
SBR	Rd,K	Set Bit(s) in Register	Rd ← Rd v K	Z,N,V	1	
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \cdot (0xFF - K)$	Z,N,V	1	
INC	Rd	Increment	Rd ← Rd + 1	Z,N,V	1	
DEC	Rd	Decrement	Rd ← Rd - 1	Z,N,V	1	
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \cdot Rd$	Z,N,V	1	
CLR	Rd	Clear Register	Rd ← Rd ⊕ Rd	Z,N,V	1	
SER	Rd	Set Register	Rd ← 0xFF	None	1	
MUL	Rd, Rr	Multiply Unsigned	R1:R0 ← Rd x Rr	Z,C	2	
MULS	Rd, Rr	Multiply Signed	R1:R0 ← Rd x Rr	Z,C	2	
MULSU	Rd, Rr	Multiply Signed with Unsigned	R1:R0 ← Rd x Rr	Z,C	2	
FMUL	Rd, Rr	Fractional Multiply Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2	
FMULS	Rd, Rr	Fractional Multiply Signed	R1:R0 ← (Rd x Rr) << 1	Z,C	2	
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2	

BRANCH INSTRUCTIONS					
Mnemonics	Operands	Description	Operation	Flags	#Clocks
RJMP	k	Relative Jump	PC ← PC + k + 1	None	2
IJMP		Indirect Jump to (Z)	PC ← Z	None	2
JMP(1)	k	Direct Jump	PC ← k	None	3
RCALL	k	Relative Subroutine Call	PC ← PC + k + 1	None	3



BRANCH INSTRUCTIONS					
Mnemonics	Operands	Description	Operation	Flags	#Clocks
ICALL		Indirect Call to (Z)	PC ← Z	None	3
CALL(1)	k	Direct Subroutine Call	PC ← k	None	4
RET		Subroutine Return	PC ← STACK	None	4
RETI		Interrupt Return	PC ← STACK	I	4
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) PC ← PC + 2 or 3	None	1/2/3
СР	Rd,Rr	Compare	Rd - Rr	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	Rd - Rr - C	Z, N,V,C,H	1
СРІ	Rd,K	Compare Register with Immediate	Rd - K	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=1) PC ← PC + 2 or 3	None	1/2/3
SBIC	A, b	Skip if Bit in I/O Register Cleared	if (I/O(A,b)=1) PC \leftarrow PC + 2 or 3	None	1/2/3
SBIS	A, b	Skip if Bit in I/O Register is Set	if (I/O(A,b)=1) PC ← PC + 2 or 3	None	1/2/3
BRBS	s, k	Branch if Status Flag Set	if (SREG(s) = 1) then PC←PC+k + 1	None	1/2
BRBC	s, k	Branch if Status Flag Cleared	if (SREG(s) = 0) then PC←PC+k + 1	None	1/2
BREQ	k	Branch if Equal	if (Z = 1) then PC ← PC + k + 1	None	1/2
BRNE	k	Branch if Not Equal	if (Z = 0) then PC \leftarrow PC + k + 1	None	1/2
BRCS	k	Branch if Carry Set	if (C = 1) then PC ← PC + k + 1	None	1/2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC ← PC + k + 1	None	1/2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC ← PC + k + 1	None	1/2
BRLO	k	Branch if Lower	if (C = 1) then PC ← PC + k + 1	None	1/2
BRMI	k	Branch if Minus	if (N = 1) then PC ← PC + k + 1	None	1/2
BRPL	k	Branch if Plus	if (N = 0) then PC ← PC + k + 1	None	1/2
BRGE	k	Branch if Greater or Equal, Signed	if (N \oplus V= 0) then PC \leftarrow PC + k + 1	None	1/2
BRLT	k	Branch if Less Than Zero, Signed	if (N \oplus V= 1) then PC \leftarrow PC + k + 1	None	1/2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC ← PC + k + 1	None	1/2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC ← PC + k + 1	None	1/2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC ← PC + k + 1	None	1/2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC ← PC + k + 1	None	1/2
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC ← PC + k + 1	None	1/2
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then PC ← PC + k + 1	None	1/2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1/2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1/2

BIT AND BIT-TEST INSTRUCTIONS					
Mnemonics	Operands	Description Operation F			#Clocks
SBI	P,b	Set Bit in I/O Register	I/O(P,b) ← 1	None	2
СВІ	P,b	Clear Bit in I/O Register	I/O(P,b) ← 0	None	2



BIT AND BIT-TEST INSTRUCTIONS					
Mnemonics	Operands	Description	Operation	Flags	#Clocks
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	Rd(0)←C,Rd(n+1)← Rd(n),C¬Rd(7)	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	$Rd(7)\leftarrow C,Rd(n)\leftarrow Rd(n+1),C\leftarrow Rd(0)$	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	Rd(n) ← Rd(n+1), n=06	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	Rd(30)←Rd(74),Rd(74)¬Rd(30)	None	1
BSET	s	Flag Set	SREG(s) ← 1	SREG(s)	1
BCLR	s	Flag Clear	SREG(s) ← 0	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	T ← Rr(b)	Т	1
BLD	Rd, b	Bit load from T to Register	Rd(b) ← T	None	1
SEC		Set Carry	C ← 1	С	1
CLC		Clear Carry	C ← 0	С	1
SEN		Set Negative Flag	N ← 1	N	1
CLN		Clear Negative Flag	N ← 0	N	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ		Clear Zero Flag	Z ← 0	Z	1
SEI		Global Interrupt Enable	I ← 1	ı	1
CLI		Global Interrupt Disable	1 ← 0	ı	1
SES		Set Signed Test Flag	S ← 1	S	1
CLS		Clear Signed Test Flag	S ← 0	S	1
SEV		Set Two's Complement Overflow.	V ← 1	V	1
CLV		Clear Two's Complement Overflow	V ← 0	V	1
SET		Set T in SREG	T ← 1	Т	1
CLT		Clear T in SREG	T ← 0	Т	1
SEH		Set Half Carry Flag in SREG	H ← 1	Н	1
CLH		Clear Half Carry Flag in SREG	H ← 0	Н	1

DATA TRANSFER INSTRUCTIONS					
Mnemonics	Operands	Description	Operation	Flags	#Clocks
MOV	Rd, Rr	Move Between Registers	Rd ← Rr	None	1
MOVW	Rd, Rr	Copy Register Word	Rd+1:Rd ← Rr+1:Rr	None	1
LDI	Rd, K	Load Immediate	Rd ← K	None	1
LD	Rd, X	Load Indirect	Rd ← (X)	None	2
LD	Rd, X+	Load Indirect and Post-Increment	Rd ← (X), X ← X + 1	None	2
LD	Rd, - X	Load Indirect and Pre-Decrement	$X \leftarrow X - 1$, $Rd \leftarrow (X)$	None	2
LD	Rd, Y	Load Indirect	Rd ← (Y)	None	2
LD	Rd, Y+	Load Indirect and Post-Increment	$Rd \leftarrow (Y), Y \leftarrow Y + 1$	None	2



DATA TRANSFER INSTRUCTIONS						
Mnemonics	Operands	Description	Operation	Flags	#Clocks	
LD	Rd, - Y	Load Indirect and Pre-Decrement	$Y \leftarrow Y - 1$, $Rd \leftarrow (Y)$	None	2	
LDD	Rd,Y+q	Load Indirect with Displacement	Rd ← (Y + q)	None	2	
LD	Rd, Z	Load Indirect	Rd ← (Z)	None	2	
LD	Rd, Z+	Load Indirect and Post-Increment	Rd ← (Z), Z ← Z+1	None	2	
LD	Rd, -Z	Load Indirect and Pre-Decrement	Z ← Z - 1, Rd ← (Z)	None	2	
LDD	Rd, Z+q	Load Indirect with Displacement	Rd ← (Z + q)	None	2	
LDS	Rd, k	Load Direct from SRAM	Rd ← (k)	None	2	
ST	X, Rr	Store Indirect	(X) ← Rr	None	2	
ST	X+, Rr	Store Indirect and Post-Increment	(X) ← Rr, X ← X + 1	None	2	
ST	- X, Rr	Store Indirect and Pre-Decrement	X ← X - 1, (X) ← Rr	None	2	
ST	Y, Rr	Store Indirect	(Y) ← Rr	None	2	
ST	Y+, Rr	Store Indirect and Post-Increment	(Y) ← Rr, Y ← Y + 1	None	2	
ST	- Y, Rr	Store Indirect and Pre-Decrement	$Y \leftarrow Y - 1, (Y) \leftarrow Rr$	None	2	
STD	Y+q,Rr	Store Indirect with Displacement	(Y + q) ← Rr	None	2	
ST	Z, Rr	Store Indirect	(Z) ← Rr	None	2	
ST	Z+, Rr	Store Indirect and Post-Increment	(Z) ← Rr, Z ← Z + 1	None	2	
ST	-Z, Rr	Store Indirect and Pre-Decrement	Z ← Z - 1, (Z) ← Rr	None	2	
STD	Z+q,Rr	Store Indirect with Displacement	(Z + q) ← Rr	None	2	
STS	k, Rr	Store Direct to SRAM	(k) ← Rr	None	2	
LPM		Load Program Memory	R0 ← (Z)	None	3	
LPM	Rd, Z	Load Program Memory	Rd ← (Z)	None	3	
LPM	Rd, Z+	Load Program Memory and Post-Inc	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	3	
SPM		Store Program Memory	(Z) ← R1:R0	None	-	
IN	Rd, A	In from I/O Location	Rd ← I/O (A)	None	1	
OUT	A, Rr	Out to I/O Location	I/O (A) ← Rr	None	1	
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	2	
POP	Rd	Pop Register from Stack	Rd ← STACK	None	2	

MCU CONTROL INSTRUCTIONS		TIONS			
Mnemonics Operands Description		Description	Operation	Flags	#Clocks
NOP		No Operation	No Operation	None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1
BREAK		Break	For On-chip Debug Only	None	N/A

