# David Loukidelis

134 Greenbrier Drive. Waterloo. Ontario N2L 4B5

□ 905-379-5439 | ■ david@loukidelis.com | ♠ loukidelis.com | • Splouk | • loukidelis

### **Summary**

Six years of experience in computer programming. Comfortable working in many programming languages and paradigms including object-oriented and functional programming. Self-motivated and creative. Author of several independent software projects.

### Work Experience \_\_\_\_\_

Sortable Inc. Kitchener, Ontario

SOFTWARE DEVELOPER Jan. 2017 - Aug. 2017

- Wrote Javascript that was deployed to hundreds of millions of browsers (Sortable Ad Tags)
- Wrote Sortable's Accelerated Mobile Pages (AMP) integration
- Contributed to the AMP project
- Built a new Ad Analytics view from the ground up using Apache Spark (processing of ad data), Presto DB and PostgreSQL (SQL database), Scala (backend) and Angular JS (frontend)
- · Worked on data reporting in different timezone and increased granularity

Applyboard Inc. Kitchener, Ontario

FULL STACK DEVELOPER May. 2016 - Aug. 2016

- Full stack Ruby on Rails devlopment for Applyboard.com
- Implemented full-fledged features of site

Fluid Media Inc. Hamilton, Ontario

 Web Developer
 Sep. 2015 - Dec. 2015

- Full stack Ruby on Rails development
- · Learned how to integrate into tech company culture and work with teams on projects using tools such as Git and Github.

## Independent Projects \_\_\_\_\_

Please take some time to read more about these projects on my website or Github page.

Parit 2017

- · Automated cover letter writer
- Scrapes job postings from the University of Waterloo's Waterloo Works system for input
- · Based on an input of keywords (languages, paradigms etc.) mapped to sentences, generates a cover letter tailored to the given posting
- Outputs the letter to PDF format using LaTeX

Paladin 2017

• Experimental program to automatically enroll a student in a University of Waterloo course

**Evo** 2014

- · Natural selection simulator
- Randomly generates terrain and simulates how creatures adapt in it

Jimmy the Alien 2013 - 2014

- Two-dimensional sandbox game with randomly generated world
- Smash and place blocks, re-arranging the world; avoid enemies, or destroy them

#### Skills\_

**Programming** Clojure, Scala, Python, C/C++, Java, Ruby

**Web** AngularJS, vanilla Javascript (ES6), Ruby on Rails, Google's Closure Compiler, Accelerated Mobile Pages, Bootstrap

**Database** PostgreSQL, PrestoDB, Apache Spark

**Other** Unix, Git, Agile Development (Jira), MVC pattern, AWS, LaTeX

#### **Education**

University of Waterloo Waterloo Waterloo

CANDIDATE FOR BACHELOR OF COMPUTER SCIENCE

Sep. 2014 - Present