Introduction to JavaScript

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Introduction to Programming and JavaScript

- What is a program?
 - Set of instructions(code) for a computer to perform.
- A language is required for us to communicate with computer. This is not similar to natural language.
- Instructions are given as statements.
- A sequence of statements is called a program.
- JavaScript is a programming language for the web. It is supported by most web browsers.

Comments and Messages

- Comment the code by using two forward slashes (//) for single line comment
 - //this is a single line comment
- Have the code in /* and */ for block comment
 - /*this is a block comment

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Variables and Datatypes

A variable is used to store values and objects.

```
var x=4;
```

Datatypes:

• String:

var str='hellooo';

• Number: var num=4;

• List:

var list=[0,1,2,3,4]; or var list=['hi', 'hello'];

Objects

Object:

Accessing object:

- Square brackets
 - obj['Name'] //Name is the key to access the value 'Bob'
- Dot notation
 - obj.Name

Events

- Something the browser or a user does.
- Here are some examples of HTML events:
 - Onload
 - Onclick
 - •
- Handle the event when it occurs
 - Onclick="displayMsg()"

Functions

Functions group set of operations.

Function names start with a letter and have a pair of parentheses at the end.

Functions often take parameters which tell the function what to do.

The return keyword indicates what the function output is.

```
function myFunction(parameter1, parameter2) {
  statement;
  statement;
  return statement;
};
```

Function call: var storeValue=myFunction(a,b);

User-defined and Pre-defined(built-in) functions

Example of user-defined function from previous slide:

```
function myFunction(parameter1, parameter2) {
  var str="Hello";
  var greeting=str+','+parameter1+' '+parameter2+'!';
  return greeting;
};
var storeValue=myFunction('Harry','Potter');
```

• Predefined functions are the functions which already have a definition to perform an operation.

```
var num = parseInt("10");
```

Call function using an object

```
var person = {
  firstName:"John",
  lastName: "Doe",
  behavior: function (name) {
    return name+ " is happy.";
  }
}
var personName=person.firstName;
var storeValue=person.behavior(personName);
```

Working with Dates

The Date object is used to work with dates and times.

1. Construct a date from a JavaScript Date:

var now = Date.now();

alert('Current date time', now);

Exception Handling

- The try statement lets you test a block of code for error.
- The catch statement lets you handle the error occurred.

```
try{
//code that causes exception
}
catch(e) {
    console.log(e.message);
}
```

Questions?

• This is the end of basic JavaScript. Thank you!