

Controls (Keyboard)

Action	Кеу
 Move / Run Move Cursor Investigate	Cursor Keys
AcceptRun (with Move key)Talk	C button (or Enter or Space)
CancelOpen the Menu	X key (or Esc or 0)
Open Game Properties Window	F1
Reset to Title Menu	F12
•Toggle Full Screen / Window Mode	Alt + Enter

How to Save Progress

To save game progress, talk to Harriet in Miley and Harriet's dorm room during the evening part of the day. There are 6 save slots available for use.

Game Rules

The objective of the game is to recruit at least 3 new members to Miley's comedy club between when the game begins on March 22nd and the deadline of the end of April 30th. To recruit members, find candidates for recruitment, then increase Miley's friendship level with them.

How to Increase Friendship Levels

Once discovered, targets for recruitment will appear around town, allowing you to talk and spend time with them. Select a conversation topic to discuss. The outcome of spending time together will depend upon Miley's skill level for that conversation in her Repertoire (see below.) Note: Each conversation topic can only be used once per target recruit.

Conversation topics cannot be selected when talking by telephone in the evening or when spending time with target recruits in school lunchbreaks and telephones and so friendship level increases are lower.

Times of Day

Days are split into Morning, Afternoon and Evening parts, and how time passes will depend on the activities that Miley performs.



Field Screen

Move Miley around the field using the left and right movement keys.

Push the direction key corresponding to the direction of triangles in the blue bar to interact with what is there.

The colors of the triangles have different meanings:

▲ Light Blue	Interacting will not pass time
▲ Green	Interacting will pass time
▲ Orange	Moves to the map view / a new field

Fatigue

Performing activities will gradually increase Miley's fatique level, which has various negative effects.

Homework

New homework will be allotted on certain days. Complete them by the deadline, or else...?

Recruits

This shows how many targets have been successfully recruited. Recruit 3 or more new members by April 30th to complete the game.



Field Menu

Press the X (Cancel) key while in the Field Screen to open the menu.

Repertoire

Shows Miley's skill level for 12 conversational topics. 0 is the lowest level and 5 is the highest.

What are Skills?

Skill levels show how well-versed Miley is at each of the conversational topics in her Repertoire. A conversation topic is selected when spending time with a potential recruit. The amount that the recruit's friendship level will increase depends on how interested they are in the topic and how high Miley's skill level is for that topic.

How to Increase Skill Levels

Increase Miley's skill levels through activities such as watching movies in the theater, reading magazines at the dorm, etc.

Targets

This screen displays the status of the 6 people who can be recruited as club members.

Candidates that have not yet been discovered are shown in silhouette.

Press the Accept button to show detailed information for any character.

The numbers by the side of the portraits show Miley's current friendship level with each candidate. When this number reaches 5, that candidate will agree to join the club.

Items

This shows the items that Miley is currently carrying. Food and drink items can be consumed from this page.

Options

Here you can adjust setting such as how messages are displayed and the volumes.







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