

# Poly Sequencer SysEx Guide

The purpose of this guide is to help make adjustments to your device by sending the proper SysEx message. All SysEx messages are available on the following github page.

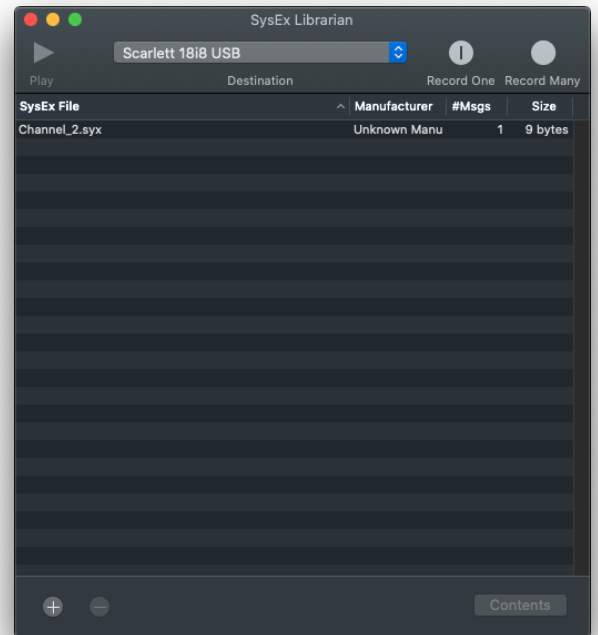
[www.github.com/SpaceBrainCircuits/PolySequencer](https://www.github.com/SpaceBrainCircuits/PolySequencer)

Click the **Code** button. Choose *Download ZIP*. Next, you will need to **extract** the Zip file. You should be able to right click and choose *Extract All* in windows and *double click* in Mac OS.

## Sending Messages

SysEx messaging allow for the user to make parameter changes to your device. By installing a SysEx software on your computer, you will be able to assign the following parameters, as listed below. There are many SysEx applications available on the web that are free to download. Any of these should work. I use **SysEx Librarian** which is available for Mac OS.

After the software is up and running, attach a midi cable from your midi interface to your Poly Sequencer, so you can begin making changes to your device.



**Midi Channel In:** Midi Channel In is assignable by running the appropriate channel file located in the Channel folder. Midi Channel In dictates which Midi Channel the device will listen for when connected to a midi controller. By default, the Poly Sequencer is assigned to **Channel 1**.

**Midi Channel Out:** Midi Channel Out is assignable by running the appropriate channel file located in the Channel folder. Midi Channel Out dictates which Midi Channel is transmitted to other devices. By default, the Poly Sequencer is assigned to **Channel 1**.

Note: On startup, the device will blink both LEDs. The amount of times the device blinks depends on what Midi Channels have been set on the device. The red LED dictates Midi In, and the green LED dictates Midi Out. When set on channel 1 for both In and Out, the red and green LED will blink once.

Please email [spacebraincircuits@gmail.com](mailto:spacebraincircuits@gmail.com) for any questions or issues! I am more than happy to help!