# IJCAI-13 Formatting Instructions\*

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#### **Abstract**

The *IJCAI–13 Proceedings* will be printed from electronic manuscripts submitted by the authors. The electronic manuscript will also be included in the online version of the proceedings. This paper provides the style instructions.

### 1 Introduction

#### 2 General Test Game

A test game  $G=(A,\mathbb{B},m,t)$  consists of a set of potential problems  $A=\{a_1,a_2,\ldots,a_n\}$  to test and k types of test takers  $\mathbb{B}=\{B_1,B_2,\ldots,B_k\}$  that may participate the test. The l-th type test takers has an unsolvable problem set  $B_l\subseteq A$ . The memorize capacity function  $m:\mathbb{B}\to\mathbb{N}$  denotes how many problems a particular test taker can memorize. During the test, t out of n problems will be tested and a particular test taker will pass the test if each of those tested problems is either not in the unsolvable problem set or memorized.

The *test game* is a 2-player Bayes game between the tester and the test taker where the test taker's type has uncertainty. Let  $p_l$  be the probability that type-l test taker occurs. The game has only two outcomes, pass or fail.

TO BE CONTINUED

#### 2.1 Hardness on Test Size

#### 2.2 Hardness on Memorize Capacity

**Theorem 1.** Even if test size is 2, OPTIMAL TEST STRATEGY is coNP-hard when memorize capacity is non-constant.

*Proof.* We reduce INDEPENDENT SET instances to test games with test size 2 and ask the complementary question: is u the highest utility that the tester can get. That question has a yes answer if and only if the dual minimax LP [reference] has a feasible solution with objective at most u. For a graph G=(V,E), let V be our test problem set. Add |E|+|V|+2 types of test takers as follows:

• For each edge  $e=(v_i,v_j)\in E$ , add one type of test takers  $l_e$  with tester utility equals 1 if they fail and 0 if they pass. This type of test takers cannot solve only

two problems,  $v_i, v_j$ . The number of problems they can memorize is 0.

- For each vertex v, we add one type of test takers  $l_v$  with tester utility equals  $d_G d(v)$  if they fail and 0 if they pass. Here  $d_G$  is the maximum vertex degree in G and d(v) is the degree of vertex v. This type of test takers cannot solve only one problem v and the number of problems they can memorize is 0.
- Add one auxiliary type of test takers  $l_A$  with tester utility equals  $a \cdot \varepsilon$  if they fail and 0 if they pass where  $a = {|V| \choose 2} |E| {k \choose 2}$ . This type of test takers cannot solve any problems but they can memorize 2.
- Finally, add one type of test takers  $l_K$  with tester utility equals  $u^{l_K} = \varepsilon$  if they fail and 0 if they pass. This type of test takers cannot solve any problems but they can memorize k of them.

Then we show that deciding whether  $u = (2d_G + a \cdot \varepsilon)/L$ is an upper-bound for the tester's utility, or equivalently whether we can find a dual solution with objective as low as  $u = (2d_G + a \cdot \varepsilon)/L$  in our dual minimax LP, is equivalent to finding a size-k independent set in G. Recall that a dual solution is a strategy for test takers to memorize problems. If no one memorizes, the tester's utility  $U_r$  to test a problem set r is  $U_r = (2d_G + a \cdot \varepsilon + \varepsilon)/L$  if  $r \notin E$  and  $U_r = (2d_G - 1 + a \cdot \varepsilon + \varepsilon)/L$  if  $r \in E$ . To lower the objective, test takers  $l_A$ ,  $l_K$  should memorize problem sets that bring the maximum of  $U_r$  down. No matter what the strategy is (as long as they only memorize unsolvable problems),  $\sum_{r} U_r$  is a constant. And because  $U_r$  for  $r \notin E$  is much larger than  $U_r$  for  $r \in E$  in terms of  $\varepsilon$ , it's better to only decrease  $U_r$  for  $r \notin E$ . The only way to do that is to let  $l_A$  test takers only memorize pairs of problems that are not edges and let  $l_K$  test takers only memorize size-k indepedent sets of problems. If there's a size-k independent set, let  $l_K$ test takers memorize one size-k independent set all the time and let  $l_A$  test takers memorize all pairs of problems that are not covered by that independent set with uniform probability. That will make  $U_r = (2d_G + a \cdot \varepsilon)/L$  for  $r \notin E$  and  $U_r = (2d_G - 1 + a \cdot \varepsilon + \varepsilon)/L$  for  $r \in E$ . This is the best they can achieve and this can only be achieved when a size-kindependent set exists in G.

<sup>\*</sup>These match the formatting instructions of IJCAI-07. The support of IJCAI, Inc. is acknowledged.

- 3 One-Problem Test Game
- 4 Experiment
- 5 Conclusion

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## A LaTeX and Word Style Files

The LATEX and Word style files are available on the IJCAI—13 website, http://www.ijcai-13.org/. These style files implement the formatting instructions in this document.

The LATEX files are ijcai13.sty and ijcai13.tex, and the BibTeX files are named.bst and ijcai13.bib. The LATEX style file is for version 2e of LATEX, and the BibTeX style file is for version 0.99c of BibTeX (not version 0.98i). The ijcai13.sty file is the same as the ijcai07.sty file used for IJCAI-07.

The Microsoft Word style file consists of a single file, ijcail3.doc. This template is the same as the one used for IJCAI-07.

These Microsoft Word and LATEX files contain the source of the present document and may serve as a formatting sample.

Further information on using these styles for the preparation of papers for IJCAI-13 can be obtained by contacting pcchair13@ijcai.org.

#### References