SpaceDust White Paper

1. Introduction

SpaceDust is a sacred scientific metaverse that merges ancient wisdom, cutting-edge blockchain technology, and immersive entertainment. It serves as a decentralized museum of Light, where players explore, build, and heal through interactive experiences. SpaceDust is powered by a dual-token system—SPDT and SPX—and leverages real-time energy feedback, sound/light therapy, and Al-guided user journeys.

2. Vision & Mission

Vision: To awaken the forgotten connection between Light, Sound, and Consciousness through a sacred metaverse experience. Mission: To build a decentralized museum of Light powered by the SPDT and SPX token system—transforming blockchain from speculation into sacred participation.

3. Core Features

- Temple of Light: A multi-stage immersive experience rooted in cymatic geometry and user progression. - EchoVerse: A public, playful realm for light-based exploration and creative exhibits. - Energy Restoration Zones: Real-time balancing using biometric data, chromotherapy, and sound. - Personal Temples: Unique spaces reflecting user growth, milestones, and energy resonance. - Guardians & AI: Voice-activated AI guides and symbolic protectors supporting alignment.

4. Tokenomics

SpaceDust uses a dual-token model: - SPDT (Governance Token): Total supply 250M, with staking rewards, deflationary mechanics, and treasury governance. - SPX (Utility Token): Used for in-game actions, portals, travel, and experimentation. Has a 2% burn per transaction to balance the ecosystem.

5. Technology Stack

- Blockchain: Solana for fast, scalable on-chain performance. - Al Layer: Guides user interaction via Therion (Master Guardian Al). - Real-Time Feedback: Wearables and biometric sensors for immersive user-state tracking. - Web3: Wallet integration, decentralized ID, token access.

Roadmap

2025: Launch of token, MVP demo, and micro-funding campaign. 2026: Light Portal beta, early restoration zones, and Temple of Light Phase I. 2027: Full SpxtrumPlane access and community creation tools. 2028: Expansion of Al interactions, education systems, and token utility. 2029–2030: Completion of Temple of Light, Personal Temples, and real-world metaverse integration.

7. Public Good Utility

SpaceDust is a public good that promotes emotional wellness, spiritual growth, and educational exploration. All learning zones and healing tools will offer free access supported by the treasury. Open source tools and sacred content libraries will be accessible to developers, educators, and community builders.

8. Founder & Team

Terrence Ellis is the Founder and Visionary of SpaceDust. With a background in sacred technologies, narrative architecture, and spiritual science, he developed the foundational vision for SpaceDust during a time of personal adversity. His mission is to bring healing, balance, and imagination to Web3.