

					Sexy8K Opcode Reference Sheet		
OPCODES	15 - 12	11 - 8	7 - 4	0 - 3	D2 Flag (op->EA)		
ORI	0000	0000	SSEE	EEEE	10	E = EA stuff	
BCLR	0000	1000	10EE	EEEE	10	S = SIZE BITS	
CMPI	0000	1100	SSEE	EEEE	10		
BCLR	0000	EEE1	10EE	EEEE	9		
MOVEA	00SS	EEE0	01EE	EEEE	0		
MOVE	00SS	EEEE	EEEE	EEEE	0		
NEG	0100	0100	SSEE	EEEE	1		
NOP	0100	1110	0111	0001	N/A		
RTS	0100	1110	0111	0101	N/A		
JSR	0100	1110	10EE	EEEE	1		
MOVEM	0100	1D00	1SEE	EEEE	7	D = Direction (EA)	
LEA	0100	EEE1	11EE	EEEE	8		
SUBQ	0101	XXX1	SSEE	EEEE	6	X = Data (SUBQ)	
BRA	0110	0000	BBBB	BBBB	4	B = Branch displacement	
BCS	0110	0101	BBBB	BBBB	4		
BVC	0110	1000	BBBB	BBBB	4		
BGE	0110	1100	BBBB	BBBB	4		
BLT	0110	1101	BBBB	BBBB	4		
DIVS	1000	EEE1	11EE	EEEE	2		
OR	1000	EEED	SSEE	EEEE	3		
SUB	1001	EEED	SSEE	EEEE	3		
CMP	1011	EEE0	SSEE	EEEE	2		
EOR	1011	EEE1	SSEE	EEEE	9		
MULS	1100	EEE1	11EE	EEEE	2		
ADD	1101	EEED	SSEE	EEEE	3		
ADDA	1101	EEES	11EE	EEEE	8		
ASR	1110	???0	????	?EEE	1 or 5	<del>R = Rotation (replaced with ?)</del>	
LSR	1110	???0	????	?EEE	1 or 5	? = Special cases (mainly ARd/LSd/ROd)	
ROR	1110	???0	????	?EEE	1 or 5		
ASL	1110	???1	????	?EEE	1 or 5		
LSL	1110	???1	????	?EEE	1 or 5		
ROL	1110	???1	????	?EEE	1 or 5		
						Made by:	
						Thomas Kercheval	
						Thank me later n__n	