

# **Security Assessment**

# Space Nation: Space NFT Registration

CertiK Assessed on Jul 5th, 2024







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#### **Space Nation: Space NFT Registration**

The security assessment was prepared by CertiK, the leader in Web3.0 security.

#### **Executive Summary**

TYPES ECOSYSTEM METHODS

DeFi Binance Smart Chain Formal Verification, Manual Review, Static Analysis

(BSC) | Ethereum (ETH)

LANGUAGE TIMELINE KEY COMPONENTS

Solidity Delivered on 07/05/2024 N/A

CODEBASE COMMITS

Preliminary: Privately Shared 0bca20747f2b80ab8d126886a7ae41e62afc88d3

ix: View All in Codebase Page

 $\underline{https://github.com/SpaceNationOL/contracts/tree/main/contracts/stake}$ 

View All in Codebase Page

#### **Vulnerability Summary**

11 Total Findings	6 Resolved	<b>O</b> Mitigated	O Partially Resolved	5 Acknowledged	<b>O</b> Declined
■ 0 Critical			a platform an	are those that impact the safe d must be addressed before lavest in any project with outstan	aunch. Users
■ 1 Major	1 Acknowledged		errors. Under	an include centralization issue specific circumstances, these ass of funds and/or control of the	e major risks
2 Medium	2 Resolved			may not pose a direct risk to affect the overall functioning o	
4 Minor	2 Resolved, 2 Acknowledged		scale. They g	an be any of the above, but or generally do not compromise the e project, but they may be less as.	ne overall
4 Informational	2 Resolved, 2 Acknowledged		improve the s	errors are often recommenda style of the code or certain ope y best practices. They usually nctioning of the code.	erations to fall



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# CODEBASE | SPACE NATION: SPACE NFT REGISTRATION

#### Repository

Preliminary: Privately Shared

Fix: https://github.com/SpaceNationOL/contracts/tree/main/contracts/stake

#### **Commit**

0bca20747f2b80ab8d126886a7ae41e62afc88d3

# AUDIT SCOPE | SPACE NATION: SPACE NFT REGISTRATION

5 files audited • 2 files with Acknowledged findings • 2 files with Resolved findings • 1 file without findings

ID	Repo	File	SHA256 Checksum
• SSN	CertiKProject/certik-audit- projects	projects/SpaceNation/contract s/stakeShip.sol	5d84871bcaff28a191fc0ab68920febf680 89a68da72eac6dc70e60813437f70
• SNT	SpaceNationOL/contracts	contracts/stake/SpaceNFTRegi stry.sol	d6ec6d3fc5e881c7cc2d574927ae19340 0e9557e67cbd7ebac9c805943b175cd
• SSC	CertiKProject/certik-audit- projects	projects/SpaceNation/contract s/stakeShip.sol	8e2dd4f42f9643541d33b86b904933bbb e100a1fbc1a313bbb9e3506d7eb1930
• SSO	SpaceNationOL/contracts	contracts/stake/stakeShip.sol	4dd0e5129fbffac6d0bc2cd2bd99d276e6 f2581075394d659357ba7a01ee4032
• SNF	SpaceNationOL/contracts	contracts/stake/SpaceNFTRegi stry.sol	91628af57dfb16e9c1cb0b6e090571ee9 425e9e03ce385ffad056dcc4ed0add4



#### **APPROACH & METHODS**

### SPACE NATION: SPACE NFT REGISTRATION

This report has been prepared for Space Nation to discover issues and vulnerabilities in the source code of the Space Nation: Space NFT Registration project as well as any contract dependencies that were not part of an officially recognized library. A comprehensive examination has been performed, utilizing Static Analysis and Manual Review techniques.

The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- · Ensuring contract logic meets the specifications and intentions of the client.
- · Cross referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.

The security assessment resulted in findings that ranged from critical to informational. We recommend addressing these findings to ensure a high level of security standards and industry practices. We suggest recommendations that could better serve the project from the security perspective:

- Testing the smart contracts against both common and uncommon attack vectors;
- Enhance general coding practices for better structures of source codes;
- Add enough unit tests to cover the possible use cases;
- · Provide more comments per each function for readability, especially contracts that are verified in public;
- Provide more transparency on privileged activities once the protocol is live.



# REVIEW NOTES | SPACE NATION: SPACE NFT REGISTRATION

In commit 1f7f42f16b9ff6039075e62347a9409de280748e, The client decided to change most of the naming for functions and variables. Notably, The contract is renamed from stakeShip.sol to SpaceNFTRegistry.sol. Function stake and unstake is renamed to register and unregister respectively. Function disassemble is renamed to burn.



# FINDINGS SPACE NATION: SPACE NFT REGISTRATION



This report has been prepared to discover issues and vulnerabilities for Space Nation: Space NFT Registration. Through this audit, we have uncovered 11 issues ranging from different severity levels. Utilizing the techniques of Static Analysis & Manual Review to complement rigorous manual code reviews, we discovered the following findings:

ID	Title	Category	Severity	Status
SSN-04	Centralization Risks In SpaceNFTRegistry.Sol	Centralization	Major	<ul><li>Acknowledged</li></ul>
GIT-01	Lack Of Update To stakeInfo[nft] [nftId] In Functions unstake And disassemble	Logical Issue	Medium	<ul><li>Resolved</li></ul>
SSC-01	Potential Reentrancy Attack	Logical Issue	Medium	<ul><li>Resolved</li></ul>
GLOBAL-02	Out Of Scope Dependency Usage	Design Issue	Minor	<ul><li>Acknowledged</li></ul>
SNT-01	Miners May Be Unable To Ban User After Calling reduceBanningDuration	Logical Issue	Minor	<ul><li>Acknowledged</li></ul>
SSN-06	ERC721 Token May Be Transferred To A Contract That Can Not Handle Them	Logical Issue	Minor	<ul><li>Resolved</li></ul>
SSN-07	Missing Zero Address Validation	Volatile Code	Minor	<ul><li>Resolved</li></ul>
GLOBAL-01	Lack Of Reward For User	Design Issue	Informational	<ul> <li>Acknowledged</li> </ul>
SSN-02	Inconsistency Between Comments And Implementation	Inconsistency	Informational	<ul><li>Resolved</li></ul>
SSN-03	Purpose Of Function disassemble	Design Issue	Informational	<ul> <li>Acknowledged</li> </ul>



ID	Title	Category	Severity	Status
SSO-02	Unused Return Parameter	Inconsistency	Informational	<ul><li>Resolved</li></ul>



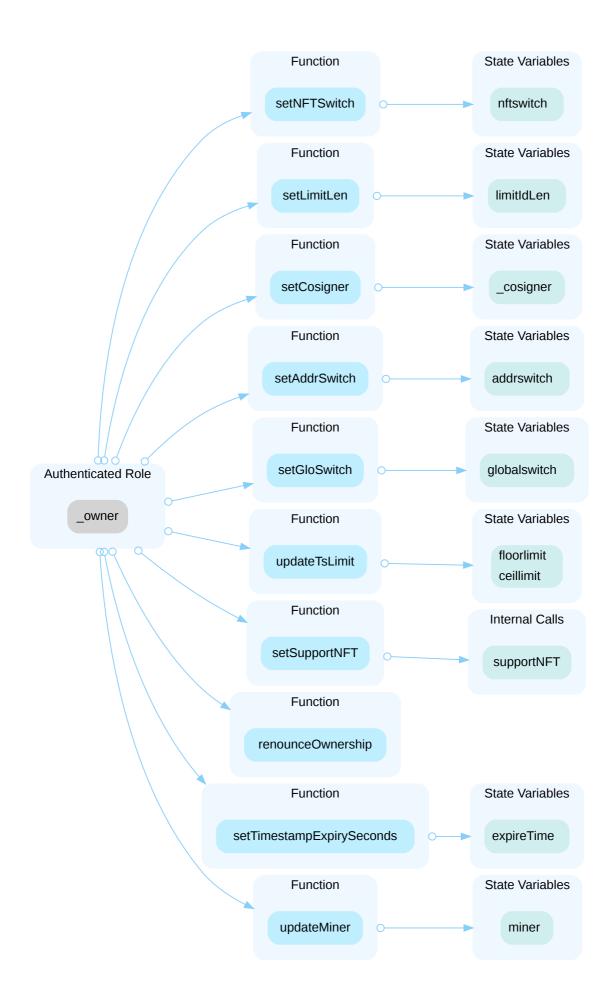
# SSN-04 CENTRALIZATION RISKS IN SPACENFTREGISTRY.SOL

Category	Severity	Location	Status
Centralization	<ul><li>Major</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (pre): 85, 94, 103, 124, 133, 143, 154, 237, 252, 334, 422	<ul><li>Acknowledged</li></ul>

#### Description

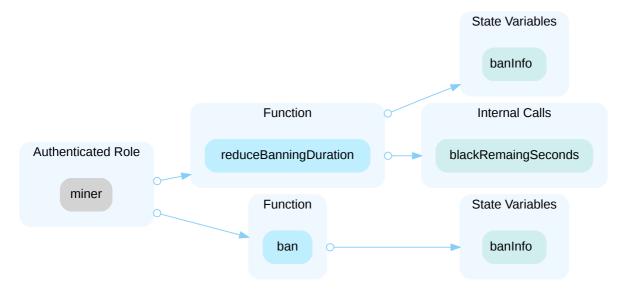
In the contract SpaceNFTRegistry the role \_owner has authority over the functions shown in the diagram below. Any compromise to the \_owner account may allow the hacker to take advantage of this authority and change switches, set expire time, update miner address, set signer, set NFT address and change time and NFT length limit.







In the contract SpaceNFTRegistry the role miner has authority over the functions shown in the diagram below. Any compromise to the miner account may allow the hacker to take advantage of this authority and change blacklist.



#### Recommendation

The risk describes the current project design and potentially makes iterations to improve in the security operation and level of decentralization, which in most cases cannot be resolved entirely at the present stage. We advise the client to carefully manage the privileged account's private key to avoid any potential risks of being hacked. In general, we strongly recommend centralized privileges or roles in the protocol be improved via a decentralized mechanism or smart-contract-based accounts with enhanced security practices, e.g., multisignature wallets. Indicatively, here are some feasible suggestions that would also mitigate the potential risk at a different level in terms of short-term, long-term and permanent:

#### **Short Term:**

Timelock and Multi sign (2/3, 3/5) combination *mitigate* by delaying the sensitive operation and avoiding a single point of key management failure.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;
   AND
- Assignment of privileged roles to multi-signature wallets to prevent a single point of failure due to the private key compromised;

AND

 A medium/blog link for sharing the timelock contract and multi-signers addresses information with the public audience.

#### Long Term:

Timelock and DAO, the combination, *mitigate* by applying decentralization and transparency.

Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;
 AND



- Introduction of a DAO/governance/voting module to increase transparency and user involvement.
   AND
- A medium/blog link for sharing the timelock contract, multi-signers addresses, and DAO information with the public audience.

#### **Permanent:**

Renouncing the ownership or removing the function can be considered *fully resolved*.

- Renounce the ownership and never claim back the privileged roles.
   OR
- Remove the risky functionality.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team acknowledged this issue. The private key of the privileged address is stored in a computer under a secure environment.

[CertiK, 06/20/2024]: It is suggested to implement the aforementioned methods to avoid centralized failure. Also, CertiK strongly encourages the project team to periodically revisit the private key security management of all addresses related to centralized roles.



# GIT-01 LACK OF UPDATE TO stakeInfo[nft][nftId] IN FUNCTIONS unstake AND disassemble

Category	Severity	Location	Status
Logical Issue	<ul><li>Medium</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (pre): 188; contracts/stakeShip.sol (fix2): 314~321	<ul><li>Resolved</li></ul>

#### Description

The stakeInfo[nft][nftId] mapping is used to store user staking information, including the user's address and the end staking time. However, this mapping is not cleared when a user calls the unstake function. As a result, the user can still call the extend function even after unstaking their NFT. This oversight can lead to inconsistencies in the staking process and potential exploitation by allowing users to manipulate the staking period for NFTs that are no longer staked.

Users can extend the staking period of an NFT that has already been unstaked, leading to potential discrepancies in staking rewards and timelines. This could be exploited to gain unintended benefits from the staking system.

This issue also exists in function <code>disassemble</code> , which is used for burning NFTs from user. When a NFT is burned, its corresponding staking record should also be cleared.

#### Recommendation

Ensure that the stakeInfo[nft][nftId] mapping is properly cleared or updated when a user calls the unstake and disassemble function.

#### Alleviation

[Space Nation Team, 06/25/2024]: The team heeded the advice and resolved the issue in commit: 1f7f42f16b9ff6039075e62347a9409de280748e.



### SSC-01 POTENTIAL REENTRANCY ATTACK

Category	Severity	Location	Status
Logical Issue	<ul><li>Medium</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (fix): 176, 204	<ul><li>Resolved</li></ul>

#### Description

In the updated version of the contract, safeTransferFrom replaced transferFrom when handling NFT transfers. However, several related functions in the contracts do not follow the Checks-Effects-Interactions pattern or lack the nonReentrant modifier, potentially exposing them to reentrancy attacks. This risk arises because the ERC721's safeTransferFrom() function can call the receiver's oneRC721Received() function if the receiver is a contract.

For example, the stake function is missing the nonReentrant modifier, and it performs ERC721 token transfers before updating state variables.

#### Recommendation

It is recommended to implement both modifications:

- Implement nonReentrant Modifier: Apply the nonReentrant modifier from OpenZeppelin's ReentrancyGuard to all functions that perform external calls, including token transfers, to ensure that no nested (reentrant) calls can occur.
- 2. Adhere to Checks-Effects-Interactions Pattern: Make sure to complete all state changes before executing external calls. Rearrange the code to update state variables prior to making any external function calls. For example, store token IDs in memory variables and position the <a href="mailto:ERC721.safeTransferFrom">ERC721.safeTransferFrom</a>() function at the conclusion of the contract functions.

#### Alleviation

[Space Nation Team, 06/25/2024]: The team heeded the advice and resolved the issue in commit: 1f7f42f16b9ff6039075e62347a9409de280748e.



### GLOBAL-02 OUT OF SCOPE DEPENDENCY USAGE

Category	Severity	Location	Status
Design Issue	<ul><li>Minor</li></ul>		Acknowledged

#### Description

The contract is serving as the underlying entity to interact with one or more out of scope contracts. The scope of the audit treats these contracts as black boxes and assumes their functional correctness. However, in the real world, those contracts can be compromised and this may lead to lost or stolen assets.

#### address nft,

• The function stakeShip.stake interacts with third party contract with IERC721 interface via Inft .

#### function unstake(address nft, uint64 nftId) external {

• The function stakeShip.unstake interacts with third party contract with IERC721 interface via Inft.

#### address nft,

• The function stakeShip.disassemble interacts with third party contract with NFTBurn interface via Inft .

#### Recommendation

The auditors understood that the business logic requires interaction with other contracts. It is recommended for the team to constantly monitor the statuses of out of scope dependencies to mitigate the side effects when unexpected activities are observed.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team acknowledged the finding and decided not to change the current codebase.

The NFT contract addresses of external dependencies have all been reviewed and verified (supportnft) to ensure the external functions are callable.



#### **SNT-01**

#### MINERS MAY BE UNABLE TO BAN USER AFTER CALLING

#### reduceBanningDuration

Category	Severity	Location	Status
Logical Issue	<ul><li>Minor</li></ul>	contracts/stake/SpaceNFTRegistry.sol (update): 279	<ul><li>Acknowledged</li></ul>

#### Description

In commit 0bca20747f2b80ab8d126886a7ae41e62afc88d3, the logic in function reduceBanningDuration is updated. Specifically, if remaingts <= timestamp, instead of deleting the ban info of a user, the expire time of the ban is set to current timestamp.

```
if (remaingts <= timestamp) {
    banInfo[player] = block.timestamp;
}</pre>
```

However, in function ban, there is a require statement [require((banInfo[player] == 0), "The user has been banned"); , which only allow miners to ban players when banInfo[player] is 0. Since banInfo[player] is no longer set to 0 in function [reduceBanningDuration], Miners may not be able to ban players after calling [reduceBanningDuration]

#### Recommendation

Recommend elaborating the reasoning behind the change and revert it if necessary.

#### Alleviation

[Space Nation Team, 07/05/2024]: The team acknowledged the finding and decided not to change the current codebase.

This is a one-time penalty combined with a game ban, and we do not intend to permanently freeze players' assets. Using delete <code>banInfo[player]</code> in <code>reduceBanningDuration</code> could potentially allow Miners to exploit a loop of ban and reduceBanningDuration to permanently freeze a user's NFTs within the contract, which is not our intention. The ban will be integrated with the centralized game mechanisms, whereby any NFT that has been banned cannot be used in the game. If players wish to continue using the NFT in the game, they need to unregister the NFT and either re-register it or perform a renewal, which delete <code>banInfo[player]</code>, allowing the NFT to be used in the game again. This modification ensures at the contract level that the authorities can only impose a one-time penalty. After the penalty expires, the player must perform a registration extension before the authorities can regain the power to continue the penalty. We believe in respecting the ownership of players' assets; they can be penalized, but their assets should not be permanently frozen.



### SSN-06 ERC721 TOKEN MAY BE TRANSFERRED TO A CONTRACT THAT CAN NOT HANDLE THEM

Category	Severity	Location	Status
Logical Issue	<ul><li>Minor</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (pre): 204	<ul><li>Resolved</li></ul>

#### Description

The <u>EIP-721 standard</u> says the following about <code>transferFrom()</code>:

```
/// @notice Transfer ownership of an NFT -- THE CALLER IS RESPONSIBLE
/// THEY MAY BE PERMANENTLY LOST
/// @param _from The current owner of the NFT
/// @param _tokenId The NFT to transfer
function transferFrom(address _from, address _to, uint256 _tokenId) external
```

The function unstake transfers an ERC721 token to the input address via transferFrom(). This method does not check that the unstaker is a contract, it is designed to support ERC721 tokens. If the unstaker is a smart contract not designed to handle ERC721 tokens, they can become locked in the contract forever.

#### Recommendation

We recommend using safeTransferFrom() instead of transferFrom(). If the unstaker refers to a smart contract, it must implement {IERC721Receiver-onERC721Received}, which is called upon a safe transfer.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team heeded the advice and resolved the issue.



# SSN-07 MISSING ZERO ADDRESS VALIDATION

Category	Severity	Location	Status
Volatile Code	<ul><li>Minor</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (pre): 334	<ul><li>Resolved</li></ul>

#### Description

Addresses are not validated before assignment or external calls, potentially allowing the use of zero addresses and leading to unexpected behavior or vulnerabilities. For example, transferring tokens to a zero address can result in a permanent loss of those tokens.

334 \_cosigner = cosigner;

cosigner is not zero-checked before being used.

#### Recommendation

It is recommended to add a zero-check for the passed-in address value to prevent unexpected errors.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team heeded the advice and resolved the issue.



### GLOBAL-01 LACK OF REWARD FOR USER

Category	Severity	Location	Status
Design Issue	<ul><li>Informational</li></ul>		<ul><li>Acknowledged</li></ul>

#### Description

In the current implementation, users do not receive any rewards when staking their NFTs into the contract. Without rewards, users have no financial or intrinsic motivation to stake their NFTs, which undermines the purpose of the staking mechanism. This could result in lower user engagement and participation in the staking program, reducing the overall effectiveness and attractiveness of the platform.

#### Recommendation

Recommend elaborate the reward mechanism behind the current implementation.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team acknowledged the finding and decided not to change the current codebase.

This is a staking contract related to a game, where the rewards are distributed within the off-chain game. Players must stake their NFTs into this contract in order for the game to allow them to use the virtual items corresponding to the NFTs within the game.

[CertiK Team, 06/20/2024]: The off-chain component is out of the scope of this audit. CertiK recommend the team to constantly monitor the statuses of those components to mitigate the side effects when unexpected activities are observed.



# SSN-02 INCONSISTENCY BETWEEN COMMENTS AND IMPLEMENTATION

Category	Severity	Location	Status
Inconsistency	<ul><li>Informational</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (pre): 209	<ul><li>Resolved</li></ul>

#### Description

The comment for function extend states "Extending will delete the blacklist state". However, in the current implementation, a user will not be able to extend if he is still being blacklisted. If the blacklist did not expire, the transaction will revert which contradicts with the comments.

#### Recommendation

Recommend the team resolve the inconsistency.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team heeded the advice and resolved the issue. The comment is modified to align with the implementation.



# SSN-03 PURPOSE OF FUNCTION disassemble

Category	Severity	Location	Status
Design Issue	<ul><li>Informational</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (pre): 265~27	<ul><li>Acknowledged</li></ul>

#### Description

According to the comments, The purpose of function disassemble is "Stakers can burn their NFTs based on a valid signed request." We would like to know why a staker would want their NFT being burned, as there is no apparent benefit doing so.

#### Recommendation

Recommend the team elaborate the design.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team acknowledged the finding and decided not to change the current codebase.

This is a contract related to a game, where the in-game items (NFTs) may have upgrade or disassembly operations in specific game scenarios.

This will be an operation initiated by the player themselves and signed by the official game wallet.



# SSO-02 UNUSED RETURN PARAMETER

Category	Severity	Location	Status
Inconsistency	<ul><li>Informational</li></ul>	contracts/stake/stakeShip.sol (fix2): 482	<ul><li>Resolved</li></ul>

#### Description

In function stakeDataCheck, endts has not been assigned to any value. In addition, endts is never returned, stakets is returned instead.

#### Recommendation

Recommend revise the code.

#### Alleviation

[Space Nation Team, 06/25/2024]: The team heeded the advice and resolved the issue in commit: 1f7f42f16b9ff6039075e62347a9409de280748e.



# OPTIMIZATIONS | SPACE NATION: SPACE NFT REGISTRATION

ID	Title	Category	Severity	Status
SSN-01	Inefficient Memory Parameter	Inconsistency	Optimization	<ul><li>Resolved</li></ul>
SSO-01	Event Emission Can Be Optimized	Code Optimization	Optimization	<ul><li>Resolved</li></ul>



# SSN-01 INEFFICIENT MEMORY PARAMETER

Category	Severity	Location	Status
Inconsistency	<ul><li>Optimization</li></ul>	projects/SpaceNation/contracts/stakeShip.sol (pre): 110	<ul><li>Resolved</li></ul>

#### Description

One or more parameters with memory data location are never modified in their functions and those functions are never called internally within the contract. Thus, their data location can be changed to calldata to avoid the gas consumption copying from calldata to memory.

function setSupportNFT(address[] memory nfts, bool status)

setSupportNFT has memory location parameters: nfts.

#### Recommendation

We recommend changing the parameter's data location to calldata to save gas.

- For Solidity versions prior to 0.6.9, since public functions are not allowed to have calldata parameters, the function visibility also needs to be changed to external.
- For Solidity versions prior to 0.5.0, since parameter data location is implicit, changing the function visibility to external will change the parameter's data location to calldata as well.

#### Alleviation

[Space Nation Team, 06/20/2024]: The team heeded the advice and resolved the issue.



## **SSO-01** EVENT EMISSION CAN BE OPTIMIZED

Category	Severity	Location	Status
Code Optimization	<ul><li>Optimization</li></ul>	contracts/stake/stakeShip.sol (fix2): 255~257, 305~307	<ul><li>Resolved</li></ul>

#### Description

The following event emission in function extend can be optimized:

The event emission can be streamlined by eliminating the need to create a new array and directly using the nftld. The optimized code is as follows:

```
1 emit UserOp(nftId, staker, tem, endts, 1);
```

Similar issue also exists in redeem.

#### Recommendation

Update the extend and redeem function to use the optimized event emission code to enhance performance and reduce gas costs.

#### Alleviation

[Space Nation Team, 06/25/2024]: The team heeded the advice and resolved the issue in commit: 1f7f42f16b9ff6039075e62347a9409de280748e.



# FORMAL VERIFICATION

# SPACE NATION: SPACE NFT REGISTRATION

Formal guarantees about the behavior of smart contracts can be obtained by reasoning about properties relating to the entire contract (e.g. contract invariants) or to specific functions of the contract. Once such properties are proven to be valid, they guarantee that the contract behaves as specified by the property. As part of this audit, we applied formal verification to prove that important functions in the smart contracts adhere to their expected behaviors.

#### Considered Functions And Scope

In the following, we provide a description of the properties that have been used in this audit. They are grouped according to the type of contract they apply to.

#### **Verification of Standard Ownable Properties**

We verified *partial* properties of the public interfaces of those token contracts that implement the Ownable interface. This involves:

- function owner that returns the current owner,
- functions renounceOwnership that removes ownership,
- function transferownership that transfers the ownership to a new owner.

The properties that were considered within the scope of this audit are as follows:

Property Name	Title
ownable-renounceownership-correct	Ownership is Removed
ownable-transferownership-correct	Ownership is Transferred
ownable-renounce-ownership-is-permanent	Once Renounced, Ownership Cannot be Regained
ownable-owner-succeed-normal	owner Always Succeeds

#### Verification Results

In the remainder of this section, we list all contracts where formal verification of at least one property was not successful. There are several reasons why this could happen:

- False: The property is violated by the project.
- Inconclusive: The proof engine cannot prove or disprove the property due to timeouts or exceptions.
- Inapplicable: The property does not apply to the project.

Detailed Results For Contract SpaceNFTRegistry (contracts/stake/SpaceNFTRegistry.sol) In



#### Commit 0bca20747f2b80ab8d126886a7ae41e62afc88d3

#### **Verification of Standard Ownable Properties**

Detailed Results for Function renounce0wnership

Property Name	Final Result	Remarks
ownable-renounceownership-correct	<ul><li>True</li></ul>	
ownable-renounce-ownership-is-permanent	<ul><li>Inconclusive</li></ul>	

Detailed Results for Function transferOwnership

Property Name	Final Result	Remarks
ownable-transferownership-correct	<ul><li>True</li></ul>	

Detailed Results for Function owner

Property Name	Final Result	Remarks
ownable-owner-succeed-normal	• True	

# Detailed Results For Contract SpaceNFTRegistry (contracts/stake/SpaceNFTRegistry.sol) In Commit ab97aa43bf58ff8dce25cb2c04f13398af053b9c

#### Verification of Standard Ownable Properties

Detailed Results for Function renounce0wnership

Property Name	Final Result	Remarks
ownable-renounce-ownership-is-permanent	<ul><li>Inconclusive</li></ul>	
ownable-renounceownership-correct	<ul><li>True</li></ul>	

 $\label{tensor} \textbf{Detailed Results for Function} \ \ \textbf{transfer0wnership}$ 

Property Name	Final Result	Remarks
ownable-transferownership-correct	<ul><li>True</li></ul>	



Detailed Results for Function owner

Property Name	Final Result	Remarks
ownable-owner-succeed-normal	<ul><li>True</li></ul>	

# Detailed Results For Contract stakeShip (contracts/stake/stakeShip.sol) In Commit 05633207fc6f1e0b748d0c9d62a57546cc2212ae

#### **Verification of Standard Ownable Properties**

Detailed Results for Function owner

Property Name	Final Result	Remarks
ownable-owner-succeed-normal	• True	
Detailed Results for Function [transfer0wnership]		
Property Name	Final Result	Remarks
ownable-transferownership-correct	• True	
Detailed Results for Function renounce0wnership		
Property Name	Final Result	Remarks
	Final Result  True	Remarks

# Detailed Results For Contract stakeShip (projects/SpaceNation/contracts/stakeShip.sol) In SHA256 Checksum 26aa5401cc76b78ab6596f0bd4f55dc1d919c4c9

#### **Verification of Standard Ownable Properties**

Detailed Results for Function transferOwnership

Property Name	Final Result	Remarks
ownable-transferownership-correct	<ul><li>True</li></ul>	



Detailed Results for Function renounce0wnership

Property Name	Final Result	Remarks
ownable-renounceownership-correct	• True	
ownable-renounce-ownership-is-permanent	<ul><li>Inconclusive</li></ul>	

Detailed Results for Function owner

Property Name	Final Result	Remarks
ownable-owner-succeed-normal	• True	

Detailed Results For Contract stakeShip (projects/SpaceNation/contracts/stakeShip.sol) In SHA256 Checksum fbc749bd6e610eb2ca0263fbd8567fe86be6f3ec

#### **Verification of Standard Ownable Properties**

Detailed Results for Function owner

Property Name	Final Result	Remarks
ownable-owner-succeed-normal	• True	
Detailed Results for Function [transfer0wnership]		

Property Name	Final Result	Remarks
ownable-transferownership-correct	<ul><li>True</li></ul>	

Detailed Results for Function renounce0wnership

Property Name	Final Result	Remarks
ownable-renounceownership-correct	<ul><li>True</li></ul>	
ownable-renounce-ownership-is-permanent	<ul><li>Inconclusive</li></ul>	



# **APPENDIX** SPACE NATION: SPACE NFT REGISTRATION

#### I Finding Categories

Categories	Description
Inconsistency	Inconsistency findings refer to different parts of code that are not consistent or code that does not behave according to its specification.
Volatile Code	Volatile Code findings refer to segments of code that behave unexpectedly on certain edge cases and may result in vulnerabilities.
Logical Issue	Logical Issue findings indicate general implementation issues related to the program logic.
Centralization	Centralization findings detail the design choices of designating privileged roles or other centralized controls over the code.
Design Issue	Design Issue findings indicate general issues at the design level beyond program logic that are not covered by other finding categories.

#### Checksum Calculation Method

The "Checksum" field in the "Audit Scope" section is calculated as the SHA-256 (Secure Hash Algorithm 2 with digest size of 256 bits) digest of the content of each file hosted in the listed source repository under the specified commit.

The result is hexadecimal encoded and is the same as the output of the Linux "sha256sum" command against the target file.

#### Details on Formal Verification

Some Solidity smart contracts from this project have been formally verified. Each such contract was compiled into a mathematical model that reflects all its possible behaviors with respect to the property. The model takes into account the semantics of the Solidity instructions found in the contract. All verification results that we report are based on that model.

The following assumptions and simplifications apply to our model:

- · Certain low-level calls and inline assembly are not supported and may lead to a contract not being formally verified.
- We model the semantics of the Solidity source code and not the semantics of the EVM bytecode in a compiled contract.

#### Formalism for property specifications

All properties are expressed in a behavioral interface specification language that CertiK has developed for Solidity, which allows us to specify the behavior of each function in terms of the contract state and its parameters and return values, as well as contract properties that are maintained by every observable state transition. Observable state transitions occur when the



Apart from the Boolean connectives and the modal operators "always" (written []) and "eventually" (written <>), we use the following predicates to reason about the validity of atomic propositions. They are evaluated on the contract's state whenever a discrete time step occurs:

- requires [cond] the condition cond, which refers to a function's parameters, return values, and contract state variables, must hold when a function is invoked in order for it to exhibit a specified behavior.
- ensures [cond] the condition cond, which refers to a function's parameters, return values, and both \old and current contract state variables, is guaranteed to hold when a function returns if the corresponding requires condition held when it was invoked.
- invariant [cond] the condition [cond], which refers only to contract state variables, is guaranteed to hold at every observable contract state.
- constraint [cond] the condition cond, which refers to both \old and current contract state variables, is guaranteed to hold at every observable contract state except for the initial state after construction (because there is no previous state); constraints are used to restrict how contract state can change over time.

#### **Description of the Analyzed Ownable Properties**

Properties related to function renounce0wnership

#### ownable-renounce-ownership-is-permanent

The contract must prohibit regaining of ownership once it has been renounced.

Specification:

```
constraint \old(owner()) == address(0) ==> owner() == address(0);
```

#### ownable-renounceownership-correct

Invocations of renounceOwnership() must set ownership to address(0).

Specification:

```
ensures this.owner() == address(0);
```

Properties related to function transfer0wnership

#### ownable-transferownership-correct

Invocations of transfer0wnership (new0wner) must transfer the ownership to the new0wner.



Specification:

ensures this.owner() == newOwner;

Properties related to function owner

ownable-owner-succeed-normal

Function owner must always succeed if it does not run out of gas.

Specification:

reverts\_only\_when false;



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