

SPACE² INTER-WORLD CONNECTION PROTOCOL (S2-IWCP)

The Diplomatic Passport System for the Metaverse

1. The Manifesto (DNA of a World)

Every SpaceSQ seed must carry a transparent manifest.json. This is not just metadata; it is the **Self-Declaration of Sovereignty**.

- **Rule Transparency:** It must declare its Addressing Standard (SUNS) and whether it enforces the Soul Mutex Protocol.
- **Immutable Trust:** This manifesto is cryptographically signed upon world creation.

2. The Trinity List (Dynamic Consensus)

To protect travelers, SpaceSQ enforces a dynamic filtering system updated daily:

Friendly Worlds (The White List)

- **Criteria:** Fully compliant, verified by Genesis Hub.
- **Privilege: Seamless Bridge.** Users enter with their S2-SLIP Passport. No registration. Just "Walk in."
- **Experience:** Zero-friction teleportation.

Warning Worlds (The Grey List)

- **Criteria:** New, unverified, or non-standard rules.
- **Constraint: Mandatory Warning.** "You are entering Wild Space."
- **Access:** Manual Registration Required. The Passport is not automatically trusted.

Denied Worlds (The Black List)

- **Criteria:** Malicious code, piracy, or violation of the "Three Laws."
- **Sanction: Physical Hard-Fork.** The underlying TCP/IP handshake is blocked at the kernel level.
- **Result:** The world becomes a "Digital Island," cut off from the Federation.

3. Enforcement: The Integrity Lock

- **The Heartbeat:** Every seed must ping the Genesis Hub daily to update its Trinity List.
- **The Penalty:** Failure to update is treated as a breach of the "Shared Software Integrity Agreement." The seed will lose its ability to connect to any Friendly World immediately.