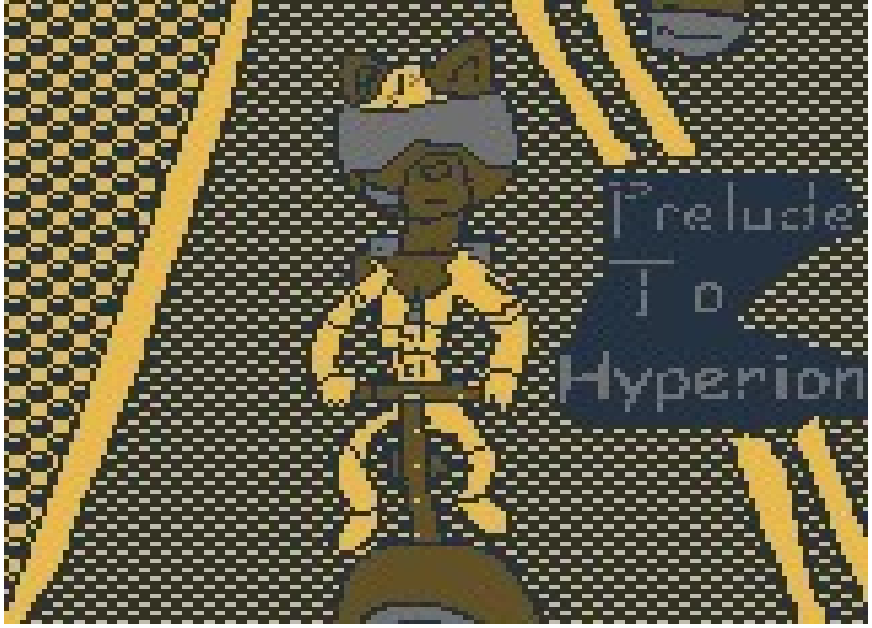
Prelude
To
Hyperion

Contents

Controls-Main.....2

Controls-FPS.....3

Controls-dancing.....4

Monster Magiscript.....5

Notes.....7

Controls-Main

-interact/use selected ability/confirm menu actions

-run/cancel menu actions

-move blair/manage menu actions

-cycle through abilities

-open game menu

Controls-FPS

-fire weapon/advance dialog

-move crosshair

-end game(demo chapter only)

Note: anything above the center of the screen
Is to warn of a danger coming.

Controls-dancing

Move blair

use magic(post demo

Monster Magiscript

normal	Magiscript	J		T	
A		K		U	
B		L		V	
C		M		W	
D		N		X	
E		O		Y	
F		P		Z	
G		Q			
H		R			
I		S			

0	
1	
2	
3	
4	
5	
6	
7	
8	
9	

Notes