

Basic Python Programming

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Outline I

1 Review

- Error and Exceptions
- Standard library

2 Functional programming

- Introduce functional programming
- FP in Python

Syntax error

- If our programs have some invalid statements, Python will prompt error
- Syntax errors, also known as parsing errors, are perhaps the most common error

Exceptions

- Errors detected during execution are called **exceptions** and are **not unconditionally fatal**
- Some common exceptions:
 - Indentation error
 - Type error
 - Name error
 - Index error
 - Attribute error
 - Key error
 - Value error
 - Overflow error
 - Zero division error

try...except...

- Use `try...except...` to handle exceptions
- Put statements within **try-block** while put error handlers within **except-block**

raise

- Use `raise` to raise an exception
- The error or exception that we can raise should be a **subclass** derived from the **Exception** class

try...finally...

- A **finally** clause another choice with **try**
- **finally** is **always executed before leaving the try statement**, whether an exception has occurred or not

with...as...

- To do other clean-up actions, use `with...as...`
- Form: `with` `EXPRESSION` `as` `VARIABLE`:

Standard library

- The **Python Standard Library** contains many useful modules and is part of every standard Python installation
- It is important to become familiar with the Python Standard Library since many problems can be solved quickly if we are familiar with them

sys

- We ever mentioned sys before
- Some functions and variables in sys:
 - `argv`: The list of command line arguments passed to a Python script
 - `exit([arg])`: Exit current program with appointed value or messages
 - `modules`: A dictionary that maps module names to modules which have already been loaded
 - `path`: A list of strings that specifies the search path for modules.
 - `platform`: This string contains a platform identifier
 - `stdin`: Used for all interactive input
 - `stdout`: Used for the output
 - `stderr`: For interpreters own prompts and its error messages

More detail: [sys for 3.6.2rc2](#)



OS

- Some functions and variables in module `os`:
 - `environ`: A mapping object representing the string environment
 - `system(command)`: Execute the command (a string) in a subshell
 - `sep`: The character used by the operating system to separate pathname components
 - `pathsep`: The character conventionally used by the operating system to separate search path components (as in `PATH`)
 - `linesep`: The string used to separate (or, rather, terminate) lines on the current platform
 - `urandom(size)`: Return a string of size random bytes suitable for cryptographic use

More detail: [▶ os for 3.6.2rc2](#)



Functional programming

- **Functional programming** is a **programming paradigm**, which treats computation as the **evaluation of mathematical functions** and **avoids changing-state and mutable data**
- There are some features of FP:
 - **First-class functions**: functions are **princeps**, they have equal status with other types of data, can be assigned to a variable, passed to or returned by other functions
 - **Pure functions**: Use **only expressions(functions)**, which has **no side effect**
 - **Type systems**: Use typed **lambda** calculus
 - **Referential transparency**: **No assignment statements**, so the value of a variable never changes once defined
- FP attaches importance to the **relations** between data, the function is **mathematical meaning**



Advantages

- Some advantages of FP:
 - Code can be more concise, programming can be faster
 - Closer to natural language, more comprehensible
 - Easier to debug and test
 - Friendly to implement concurrent programming

FP in Python

- Python is not a functional programming language, but it is a multi-paradigm language that makes functional programming easy to perform, and easy to mix with other programming styles
- We will learn three common functions in Python to do FP:
 - `lambda`
 - `map`
 - `reduce`
 - `filter`

lambda

- **lambda** is used to define **anonymous functions**
- Different from common functions which use **def** to define, we use **lambda** like in this form:
name = **lambda** parameters :operations
- Call the name to use the function we defined

```
>>> add = lambda a,b : a+b #x, y are  
                                paremeters, x+y is  
                                operations  
  
>>> add(1,2)  
3  
>>> power = lambda x,y : x**y  
>>> power(2,3)  
8
```

map

- **map** can apply functions to every item of iterable and return a list of the results
- Form: `map(function, iterable, ...)`, that is

`map(f, iterable)` equals to `[f(x) for x in iterable]`

```
>>> list_1 = ['Minions', 'Spider-Man', 'Transformers']
>>> list(map(len, list_1)) #the length of strings
[7, 10, 12]
```


reduce

- `reduce` can apply a **rolling computation to sequential pairs of values in a list** and return the result
- In Python3, `reduce` has been moved into module `functools`, to use it, we need import it from this module
- Form: `reduce(function, iterable[, initializer])`

```
>>> list_2 = range(1, 101) #generate a list [1,
                             2,3,...,100]
>>> reduce((lambda x, y: x + y), list_2) #
                             calculate the sum
5050
```

- In this example above, `reduce` will calculate: $0+1=1$,
 $1+2=3$, $3+3=6$, $6+4=10$, ..., $4950+100=5050$



reduce

- `reduce` can accept a third parameter as the base of the calculation

```
>>> list_2 = range(1, 101) #generate a list [1,
                             2,3,...,100]
>>> reduce((lambda x, y: x + y), list_2, 8) #a
                                         base value 8
5058
```

- After adding a third parameter, the calculation changes to be:
8+1=9, 9+2=11,..., 4958+100=5058

filter

- **filter** can apply a **filtering rule on a list** and **returns a subset of that list after which the filtering rule is true**
- Form: **filter**(function, iterable)

```
>>> list_3 = range(1,10) #list from 1 to 9
>>> list(filter((lambda x : x % 2 == 0),
                list_3))
[2, 4, 6, 8] #numbers which is even
>>> list(filter((lambda x : x % 3 == 0 and x %
                5 == 0), range(1,
                80)))
[15, 30, 45, 60, 75] #numbers can be divided
                    by 3 and 5
```