

Sum-Product Network and Its Application to Image Completion

A thesis defense

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Probability Graphical Model

Importance:

- A rich framework to encode factorization and independence over random variables
- Wide applications: medical diagnosis, image understanding, speech recognition, and natural language processing

Weaknesses of Traditional PGMs

Traditional PGMs:

- Bayesian network
- Markov random field

Weaknesses:

- 1 Complexity scales unproportionally
- 2 Approximate learning
- 3 Intractability
- 4 Separation of learning and inference

Advantages of SPN

Why SPN:

- 1 Complexity scales up linearly
- 2 Exact learning
- 3 Tractability
- 4 Combination of learning and inference

What is SPN

Sum-product network (SPN):

- Graph type: DAG
- Leaves: random variables
- Internal node: sum node, product node
- Root: sum node
- Network polynomial: $f_S(\mathbf{X}) = \sum_{X \in \mathbf{X}} \Phi(X) \prod_{X \in \mathbf{X}} (X)$

Example

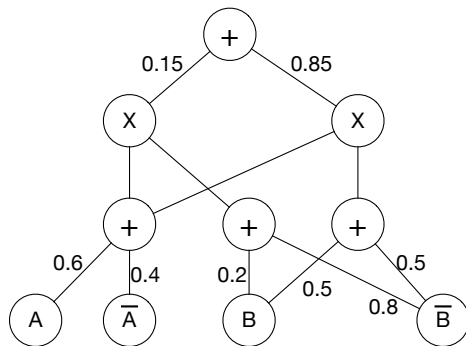


Figure: An Example of SPN

A : Rain \bar{A} : No rain

B : Thunder \bar{B} : No thunder

$$f_S(A, B, \bar{A}, \bar{B})$$

$$= 0.15(0.6A + 0.4\bar{A})(0.2B + 0.8\bar{B})$$

$$+ 0.85(0.6A + 0.4\bar{A})(0.5B + 0.5\bar{B})$$

$$= 0.273AB + 0.327A\bar{B} + 0.182\bar{A}B$$

$$+ 0.218\bar{A}\bar{B}$$

Query: $P(\text{rain} + \text{thunder}) = ?$

$$f_S(1, 1, 0, 0) = 0.273$$

Learning Methods

Learning:

- Structure learning:
 - Poon-Domingos Architecture: Rectangle regions
 - Dennis-Venture Architecture: Any shape regions
- Parameter learning:
 - Gradient method: maximize log-likelihood
 - EM algorithm: introduce latent variables, inference in E-step, update weights in M-step

Inference Methods

Differential approach:

- 1 Compute the marginal distribution via network polynomials
- 2 Interpret the probability distribution through derivatives

Goal

Use SPN to learn on one half of an image and inference the other half.

Enviroment

Enviroment:

- Platform: TaiYi
- Library: OpenMPI C++
- Dataset:
 - **Caltech:**
 - 101 categories, from 40 to 800 images per category
 - about 300×200 pixels, rescaled to 100×64 pixels
 - **Olivetti:**
 - face images taken between Apr. 1992 and Apr. 1994 at AT&T Laboratories Cambridge
 - size 64×64 pixels

Process

Process:

- 1 Read image data from dataset
- 2 Construct SPN on data via the method combining both learning and inference
 - Generative learning
 - Differential approach
- 3 Save model for completion
- 4 Read model and use model to complete image, then output to save
- 5 Evaluate results and compute the MSE

Poon-Domingos Architecture

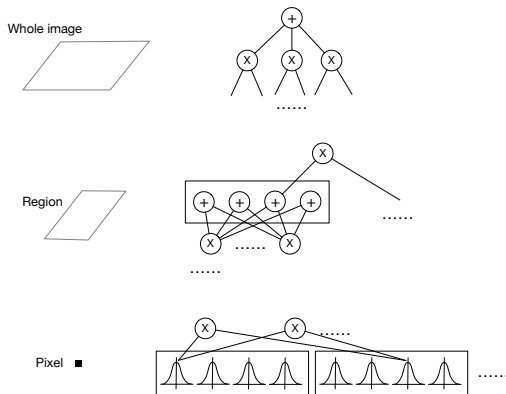


Figure: Poon-Domingos Architecture

Experiments

Experiments:

- 1 **Caltech**: 80 cores, **Olivetti**: 40 cores, size 64×64
- 2 **Caltech**: 120 cores, **Olivetti**: 80 cores, size 64×64
- 3 **Caltech**: 80 cores, size 100×64
- 4 **Caltech**: 120 cores, size 100×64

Poon's experiments: **Caltech**: 102 cores, **Olivetti**: 51 cores, size 64×64

Comparison on MSE(1)

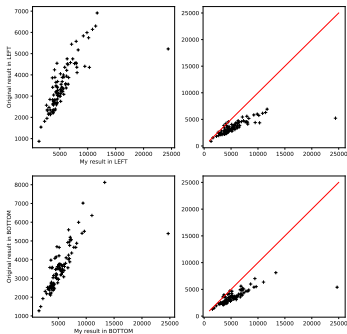


Figure: Exp. #1 vs Poon's(Caltech)

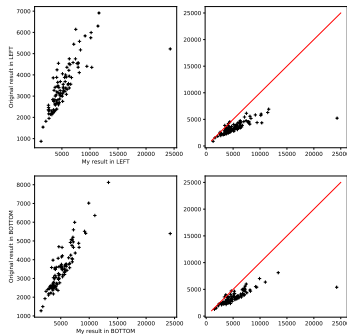


Figure: Exp. #2 vs Poon's(Caltech)

Comparison on MSE(2)

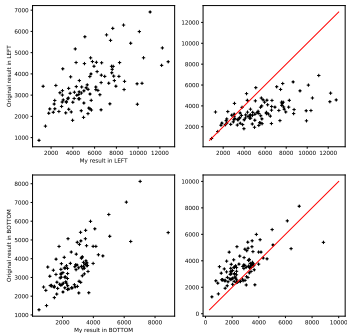


Figure: Exp. #3 vs Poon's(Caltech)

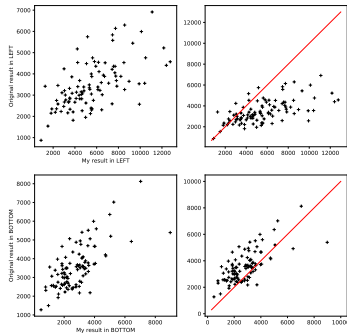


Figure: Exp. #4 vs Poon's(Caltech)

Comparison on Number of Cores

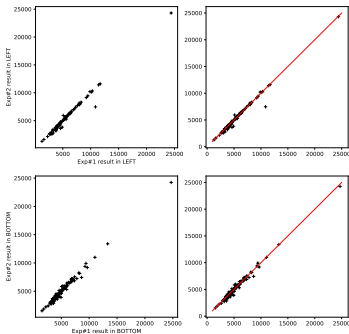


Figure: Exp. #1 vs Exp. #2(Caltech)

Comparison on Input Size

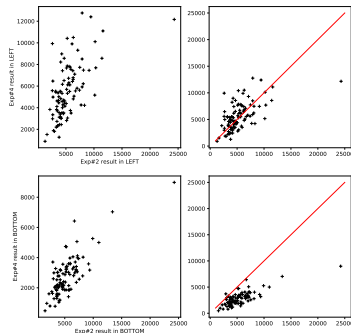
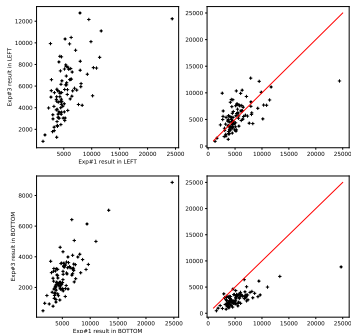


Figure: Exp. #1 vs Exp. #3(Caltech) Figure: Exp. #2 vs Exp. #4(Caltech)

Comparison on Image(1)



Figure: Airplanes-bottom(Poon's, Exp. #2, Exp. #4)



Figure: Yin_yang-left(Poon's, Exp. #2, Exp. #4)

Comparison on Image(2)

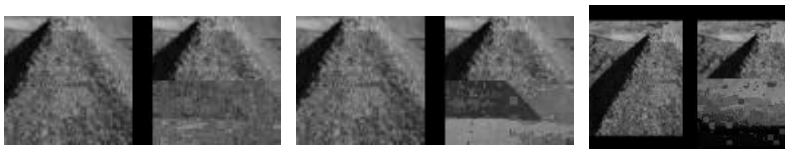


Figure: Pyramid-bottom(Poon's, Exp. #2, Exp. #4)



Figure: Sunflower-bottom(Poon's, Exp. #2, Exp. #4)

Comparison on Time

Time Cost	Poon's	Exp. #1	Exp. #2	Exp. #3	Exp. #4
Caltech-101	≤ 2 hours	≤ 4 hours	≤ 7 hours	≤ 11 hours	≤ 19 hours
Olivetti	within a few minutes	≤ 4 minutes	≥ 72 hours	Nan	Nan

Table: Time Cost of Poon's Experiments and My Experiments

Analysis

Conclusion:

- Number of cores makes no influence
- Larger input size leads to lower MSE
- My implementation is valid

Why:

- Randomness in architecture
- Difference between implementation
- Complexity of model

Conclusion

Conclusion:

- My implementation is valid and the reproduction is successful
- Reproduction is not easy

Future Work

Future work:

- 1 Architecture improvement
- 2 More applications
- 3 New algorithms for learning and inference

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Thanks

Thanks for listening!

Q & A

Questions ?