



# CS 559 Machine Learning

## Linear Classification

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# Plan for today



Generative vs Discriminative Classification

Linear Discriminant Analysis

The Perceptron Algorithm

Naive Bayes Classifier

Model Selection

# Review of last lecture



- ▶ Linear regression: L2 loss, L1 loss; Ridge regression (L2 regularization), Lasso regression;
- ▶ Gradient descent algorithms: BGD, SGD, mini-batch GD;
- ▶ Features: non-monotonicity, saturation, interactions between features;
- ▶ Maximum Likelihood estimator;
- ▶ Model selection: under-fitting, over-fitting, bias-variance;
- ▶ The curse of dimensionality

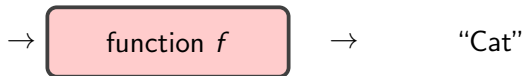


# Classification

Classification task: finding a function  $f$  that classifies examples into given set of categories  $\{C_1, C_2, \dots, C_k\}$



A classification example:





# Decision Theory for Classification

Decision theory, when combined with probability theory, allows us to make optimal decisions in situations involving uncertainty.

- ▶ Training data: input values  $X$  and target values  $y$
- ▶ Inference stage: use the training data to learn a model for  $p(C_k|\mathbf{x})$
- ▶ Decision stage: use the given posterior probabilities to make optimal class assignments.



# Generative Methods

- ▶ Solve the inference problem of estimating the **class-conditional densities**  $p(\mathbf{x}|C_k)$  for each class  $C_k$
- ▶ Infer the **prior class probabilities**  $p(C_k)$
- ▶ Use Bayes' theorem to find the **class posterior probabilities**:

$$p(C_k|\mathbf{x}) = \frac{p(\mathbf{x}|C_k)p(C_k)}{p(\mathbf{x})}$$

where

$$p(\mathbf{x}) = \sum_k p(\mathbf{x}|C_k)p(C_k)$$

- ▶ Use decision theory to determine class membership for each new input  $\mathbf{x}$



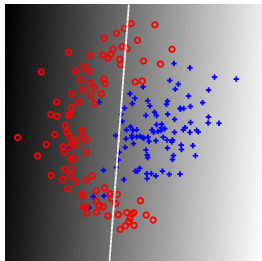
# Discriminative Methods

- ▶ Solve directly the inference problem of estimating the **class posterior probabilities**  $p(C_k|\mathbf{x})$
- ▶ Discriminative Functions: Find a function  $f(x)$  which maps each input directly onto a class label. Probabilities play no role here.
- ▶ Use decision theory to determine class membership for each new input  $\mathbf{x}$

# Binary Classification

Task: Assign each data point to one of two classes.

Examples:



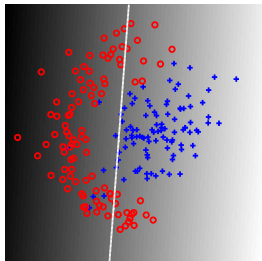
- ▶ Is there a face in this image?
- ▶ Will this neuron spike in response to this stimulus?
- ▶ Based on this brain-scan, does this patient have a given disease or not?
- ▶ Will this customer buy this product or not?
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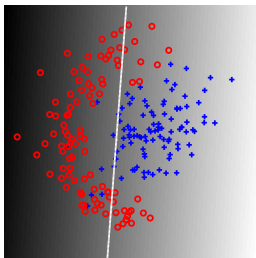


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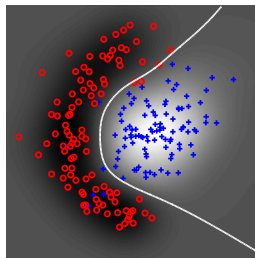
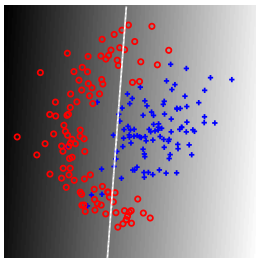
Notation: we have data

$D = \{(x_1, y_1), \dots, (x_N, y_N)\}$ , with  $y_n = 1$  if  $x_n$  belongs to class 1 and  $y_n = -1$  if  $x_n$  belongs to class  $-1$ .

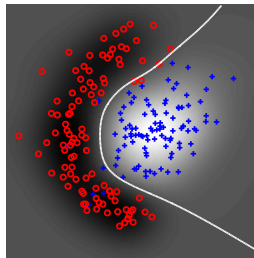
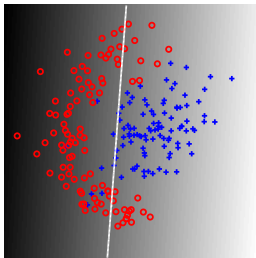
# Linear Discriminant Functions



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# Linear Discriminant Functions



Of course, linear algorithms can be used together with **nonlinear feature spaces** or **nonlinear basis functions** in order to solve nonlinear classification problems!



Linear discriminants separate the space by a hyperplane, and the parameters define its normal vector.

- ▶ Decision function:  $f(\mathbf{x}) = \mathbf{w}^\top \mathbf{x} + \omega_o$



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- ▶  $\mathbf{w}$  is the normal vector to the hyperplane, and points into the positive class or negative class.
- ▶  $\omega_o$  determines the location of the decision-surface
- ▶  $|f(\mathbf{x})|$  is proportional to the perpendicular distance to the decision-surface (with factor 1 if  $\|\mathbf{w}\| = 1$ ).



- ▶ Decision boundary:

$$f(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + \omega_o = 0$$

- ▶ Let  $\mathbf{x}_1, \mathbf{x}_2$  be two points which lie on the decision boundary

$$f(\mathbf{x}_1) = \mathbf{w}^T \mathbf{x}_1 + \omega_o = 0, f(\mathbf{x}_2) = \mathbf{w}^T \mathbf{x}_2 + \omega_o = 0$$

$$\Rightarrow \mathbf{w}^T (\mathbf{x}_1 - \mathbf{x}_2) = 0$$

- ▶  $\mathbf{w}$  represents the orthogonal direction to the decision boundary.

# Linear Discriminant Functions-Geometrical Properties

## Cont.

- ▶  $\mathbf{w}^{*T} = \frac{\mathbf{w}^T}{\|\mathbf{w}\|}$
- ▶  $\mathbf{w}^{*T}(\mathbf{x} - \mathbf{x}_0)$  is the projection of  $(\mathbf{x} - \mathbf{x}_0)$  onto the  $\mathbf{w}^*$  direction
- ▶ Thus,

$$\begin{aligned} \frac{\mathbf{w}^T}{\|\mathbf{w}\|}(\mathbf{x} - \mathbf{x}_0) &= \frac{1}{\|\mathbf{w}\|}(\mathbf{w}^T \mathbf{x} - \mathbf{w}^T \mathbf{x}_0) \\ &= \frac{1}{\|\mathbf{w}\|}(\mathbf{w}^T \mathbf{x} + \omega_0) = \frac{f(\mathbf{x})}{\|\mathbf{w}\|} \end{aligned}$$

when  $\mathbf{x} = \mathbf{0}$ ,  $\frac{f(\mathbf{x})}{\|\mathbf{w}\|} = \frac{\omega_0}{\|\mathbf{w}\|}$

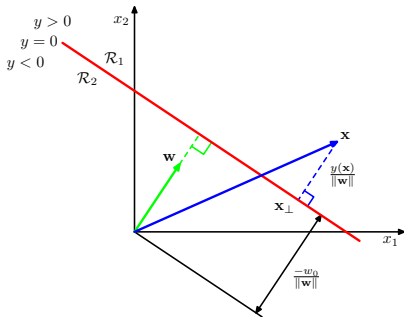
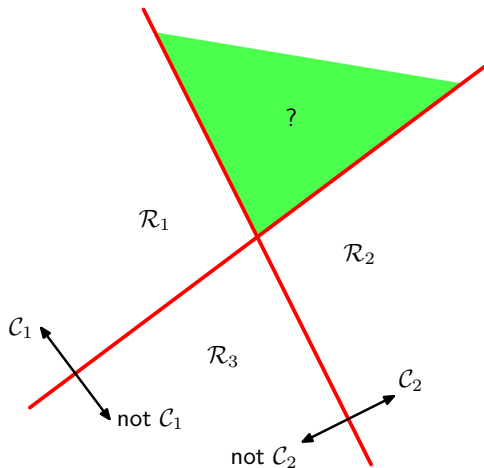


Figure: Signed orthogonal distance of the origin from the decision



# Linear Discriminant Functions: Multiple classes

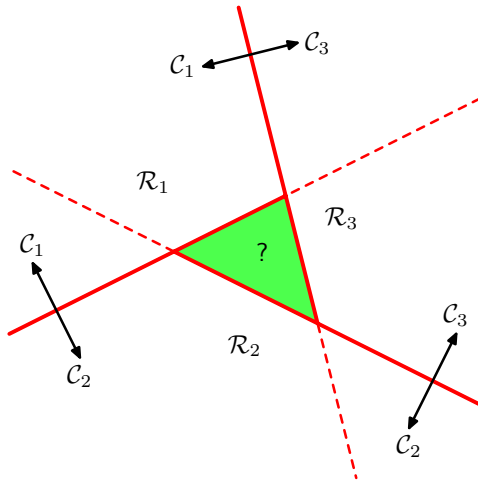
one-versus-the-rest: K-1 classifiers each of which solves a two-class problem of separating points of  $C_k$  from points not in that class.





# Linear Discriminant Functions: Multiple classes

one-versus-one:  $\frac{K(K-1)}{2}$  binary discriminant functions, one for every possible pair of classes.



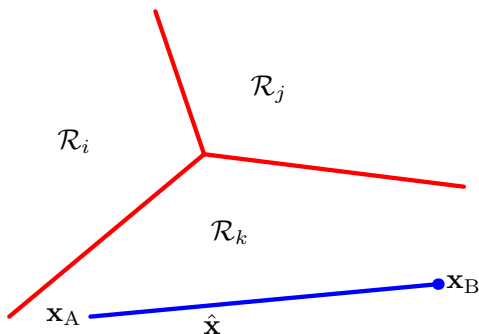


# Linear Discriminant Functions: Multiple classes

- ▶ Solution: consider a single K-class discriminant comprising K linear functions of the form

$$f_k(\mathbf{x}) = \mathbf{w}_k^T \mathbf{x} + w_{k0}$$

- ▶ Assign a point  $\mathbf{x}$  to class  $C_k$  if  $f_k(\mathbf{x}) > f_j(\mathbf{x}) \forall j \neq k$
- ▶ The decision boundary between class  $C_k$  and class  $C_j$  is given by:  $f_k(\mathbf{x}) = f_j(\mathbf{x}) \Rightarrow (\mathbf{w}_k - \mathbf{w}_j)^T \mathbf{x} + (w_{k0} - w_{j0}) = 0$





# Multiple algorithms and methods

- ▶ Mis-classification rate  $C(\mathbf{w}) = \frac{1}{N} \sum_n \delta[f(\mathbf{x}_n) = y_n]$  (i.e. average number of errors) difficult to optimize over  $\mathbf{w}$ , and might have multiple solutions.



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- ▶ Many algorithms can be derived by replacing  $C$  by another cost-function which can be optimized.
- ▶ Linear classification algorithms include Least-square classification, Fisher's linear Discriminant, Logistic regression, Support Vector Machines and Rosenblatts' perceptron.



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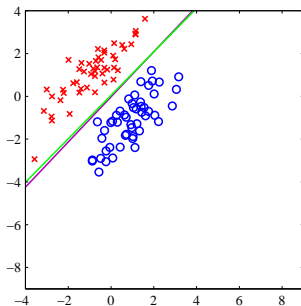


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- ▶ Q: In what situations might this be a bad idea?

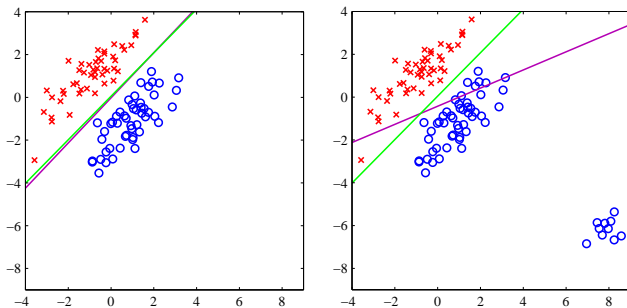
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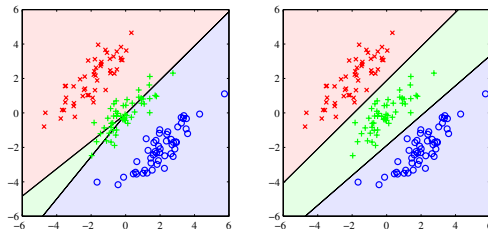
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Bishop PRML Figure 4.4

# Least square classification



**Figure:** Left: using a least-squares discriminant; Right: using logistic regression

Bishop PRML Figure 4.5



# Classification via projection

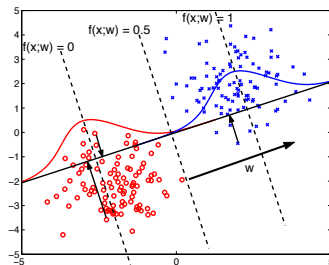
- ▶ A linear function:  $f(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + \omega_o$  assuming in 2D, projects each point  $\mathbf{x} = [x_1, x_2]^T$  to a line parallel to  $\mathbf{w}$ :

| point in $\mathcal{R}^d$ | projected point in $\mathcal{R}$  |
|--------------------------|-----------------------------------|
| $\mathbf{x}_1$           | $z_1 = \mathbf{w}^T \mathbf{x}_1$ |
| $\mathbf{x}_2$           | $z_2 = \mathbf{w}^T \mathbf{x}_2$ |
| $\dots$                  | $\dots$                           |
| $\mathbf{x}_n$           | $z_n = \mathbf{w}^T \mathbf{x}_n$ |

- ▶ We can study how well the projected points  $z_1, \dots, z_n$  viewed as functions of  $\mathbf{w}$  are separated across the classes.

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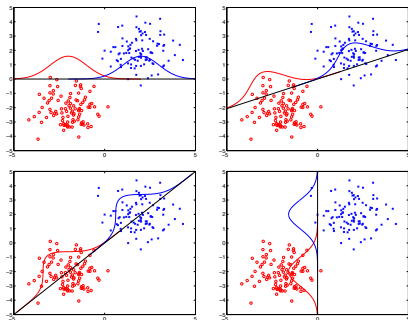


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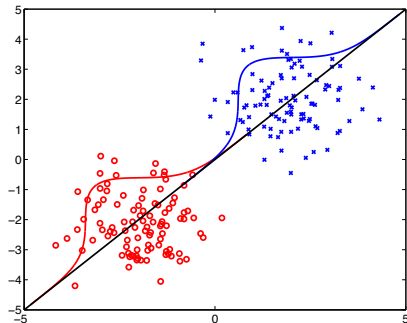
# Classification via projection

- By varying  $\mathbf{w}$  we get different levels of separation between the projected points



# Optimizing the projection

- We would like to find  $\mathbf{w}$  that somehow maximizes the separation of the projected points across classes.



- We can quantify the separation (overlap) in terms of means and variances of the resulting 1-dimensional class distributions



# Fisher's linear discriminant

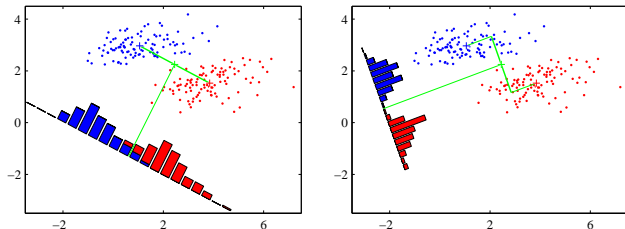
- ▶ One way to view a linear classification model is in terms of dimensionality reduction.
- ▶ Two class case: suppose we project  $\mathbf{x}$  onto one dimension:

$$f = \mathbf{w}^T \mathbf{x}$$

- ▶ Set a threshold  $t$ :

if  $f \leq t$     assign  $C_1$  to  $\mathbf{x}$   
otherwise    assign  $C_2$  to  $\mathbf{x}$

# Fisher's linear discriminant



- ▶ Find an orientation along which the projected samples are well separated;
- ▶ This is exactly the goal of linear discriminant analysis (LDA);
- ▶ In other words: we are after the linear projection that best separates the data, i.e. best discriminates data of different classes.



# Fisher's linear discriminant

- ▶ Two classes:  $\{C_+, C_-\}$
- ▶  $N_+$  samples of class  $C_+$
- ▶  $N_-$  samples of class  $C_-$
- ▶ Consider  $\mathbf{w} \in \mathbb{R}^d$  with  $\|\mathbf{w}\| = 1$
- ▶ Then:  $\mathbf{w}^T \mathbf{x}$  is the projection of  $\mathbf{x}$  along the direction of  $\mathbf{w}$ .
- ▶ We want the projections  $\mathbf{w}^T \mathbf{x}$  where  $\mathbf{x} \in C_+$  separated from the projections  $\mathbf{w}^T \mathbf{x}$  where  $\mathbf{x} \in C_-$



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- Sample mean for the projected points:

$$m_+ = \frac{1}{N_+} \sum_{\mathbf{x} \in C_+} \mathbf{w}^T \mathbf{x} = \mathbf{w}^T \mathbf{m}_+$$

$$\Rightarrow |m_+ - m_-| = \mathbf{w}^T (\mathbf{m}_+ - \mathbf{m}_-)$$



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- ▶ We wish to make the above difference as large as we can. In addition, ...



# Fisher's linear discriminant

- ▶ To obtain good separation of the projected data, we really want the difference between the means to be large relative to some measure of the standard deviation of each class:



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- Fisher linear discriminant analysis:

$$\arg \max_{\mathbf{w}} \frac{|m_+ - m_-|^2}{s_+^2 + s_-^2}$$



# Fisher's linear discriminant

►  $J(\mathbf{w}) = \frac{|m_+ - m_-|^2}{s_+^2 + s_-^2}$





# Fisher's linear discriminant

- ▶  $J(\mathbf{w}) = \frac{|m_+ - m_-|^2}{s_+^2 + s_-^2}$
- ▶ To obtain  $J(\mathbf{w})$  as an explicit function of  $\mathbf{w}$ , we define the following matrices:

$$S_+ = \sum_{\mathbf{x} \in C_+} (\mathbf{x} - \mathbf{m}_+)(\mathbf{x} - \mathbf{m}_+)^T$$

Within-class scatter matrix:

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- ▶ Then:

$$\begin{aligned} s_+^2 &= \sum_{\mathbf{x} \in C_+} (\mathbf{w}^T \mathbf{x} - m_+)^2 = \sum_{\mathbf{x} \in C_+} (\mathbf{w}^T \mathbf{x} - \mathbf{w}^T \mathbf{m}_+)^2 \\ &= \sum_{\mathbf{x} \in C_+} \mathbf{w}^T (\mathbf{x} - \mathbf{m}_+) (\mathbf{x} - \mathbf{m}_+)^T \mathbf{w} = \mathbf{w}^T S_+ \mathbf{w} \end{aligned}$$



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- ▶ Thus,

$$\begin{aligned} s_+^2 + s_-^2 &= \mathbf{w}^T S_+ \mathbf{w} + \mathbf{w}^T S_- \mathbf{w} \\ &= \mathbf{w}^T (S_+ + S_-) \mathbf{w} \\ &= \mathbf{w}^T S_w \mathbf{w} \end{aligned}$$



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- ▶ Similarly:

$$\begin{aligned} (m_+ - m_-)^2 &= (\mathbf{w}^T \mathbf{m}_+ - \mathbf{w}^T \mathbf{m}_-)^2 \\ &= \mathbf{w}^T (\mathbf{m}_+ - \mathbf{m}_-)(\mathbf{m}_+ - \mathbf{m}_-)^T \mathbf{w} \\ &= \mathbf{w}^T S_B \mathbf{w} \end{aligned}$$

where  $S_B = (\mathbf{m}_+ - \mathbf{m}_-)(\mathbf{m}_+ - \mathbf{m}_-)^T$  (Between-class scatter matrix)



# Fisher's linear discriminant

- We have obtained:

$$J(\mathbf{w}) = \frac{|m_+ - m_-|^2}{s_+^2 + s_-^2} = \frac{\mathbf{w}^T S_B \mathbf{w}}{\mathbf{w}^T S_W \mathbf{w}}$$



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$$S_B \mathbf{w} = (\mathbf{m}_+ - \mathbf{m}_-)(\mathbf{m}_+ - \mathbf{m}_-)^T \mathbf{w}$$

where  $(\mathbf{m}_+ - \mathbf{m}_-)^T \mathbf{w}$  is a scalar, always in the direction of  $(\mathbf{m}_+ - \mathbf{m}_-)$



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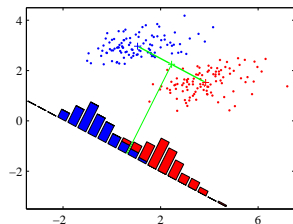
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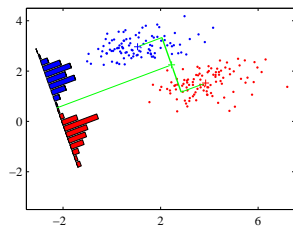
- ▶ Solution:

$$\mathbf{w} = S_W^{-1}(\mathbf{m}_+ - \mathbf{m}_-)$$

# Fisher's linear discriminant-Summary

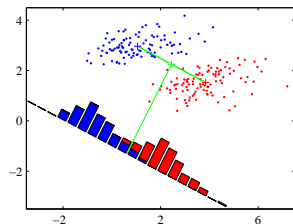


$$\begin{aligned} \mathbf{m}_+ &= \frac{1}{N_+} \sum_{n \in C_+} \mathbf{x}_n \\ \mathbf{m}_- &= \frac{1}{N_-} \sum_{n \in C_-} \mathbf{x}_n \end{aligned}$$



Bishop PRML Figure 4.6

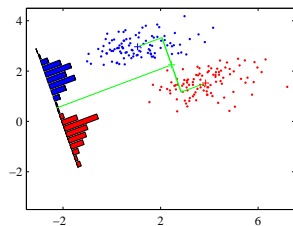
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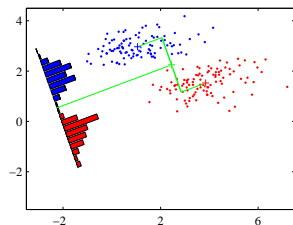
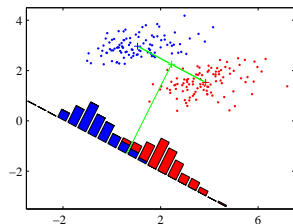
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- ▶ Maximize projection-distance of class means  $\mathbf{w}_{simple} \propto \mathbf{m}_+ - \mathbf{m}_-$



Bishop PRML Figure 4.6

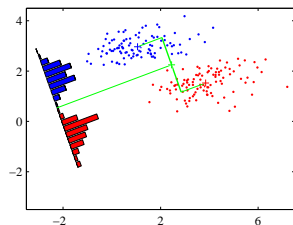
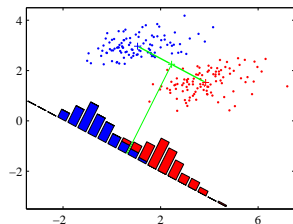
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Bishop PRML Figure 4.6

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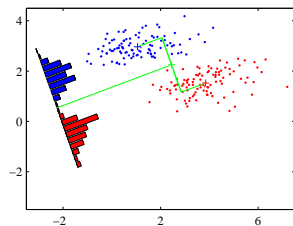
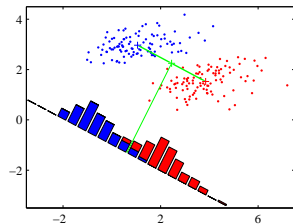


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Bishop PRML Figure 4.6



# Fisher's linear discriminant

- ▶ Gives the linear function with the maximum ratio of between-class scatter to within-class scatter.
- ▶ The problem, e.g. classification, has been reduced from a  $d$ -dimensional problem to a more manageable one-dimensional problem.
- ▶ Optimal for multivariate normal class conditional densities.

# Fisher's linear discriminant -Multi-Class



- ▶ The analysis can be extended to multiple classes.





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- ▶ Solve:  $S_B \mathbf{v} = \lambda S_W \mathbf{v}$  the generalized eigenvalue problem
- ▶ At most  $K-1$  distinct solution eigenvalues
- ▶ The optimal projection matrix  $V$  to a subspace of dimension  $k$  is given by the eigenvectors corresponding to the largest  $k$  eigenvalues



# Fisher's linear discriminant

- ▶ LDA is a linear technique for **dimensionality** reduction: it projects the data along directions that can be expressed as linear combination of the input features.
- ▶ The “appropriate” transformation depends on the data and on the task we want to perform on the data. Note that LDA uses class labels.
- ▶ **Non-linear** extensions of LDA exist (e.g., generalized LDA).

# The Perceptron Algorithm (Frank Rosenblatt, 1957)



- ▶ First learning algorithm for neural networks.
- ▶ Originally introduced for character classification, where each character is represented as an image;
- ▶ Total input to output node:

$$\sum_j w_j x_j$$

- ▶ Output unit performs the function (activation function):

$$H(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ 0 & \text{if } x < 0 \end{cases}$$



# Perceptron: Learning Algorithm

- ▶ **Goal:** compute a mapping from inputs to the outputs.
- ▶ **Example:** two class character recognition problem.
  - Training set: set of images representing either the character 'a' or the character 'b' (supervised learning);
  - Learning task: learn the weights so that when a new unlabelled image comes in, the network can predict its label.
  - Setting:  $d$  input units (intensity level of a pixel), 1 output unit.





# Perceptron: Learning Algorithm

The algorithm proceeds as follows:

- ▶ Initial random setting of weights;
- ▶ The input is a random sequence  $\{\mathbf{x}_k\}$
- ▶ For each element of class  $C_1$ , if output = 1 (correct), **do nothing**; otherwise, **update weights**;
- ▶ For each element of class  $C_2$ , if output = 0 (correct), **do nothing**; otherwise, **update weights**;



# Perceptron: Learning Algorithm

- ▶ More formally:  $\mathbf{x} = (x_1, x_2, \dots, x_d)^T$ ,  $\mathbf{w} = (w_1, w_2, \dots, w_d)^T$
- ▶  $\theta$ : Threshold of the output unit
- ▶ Unit output:  $\mathbf{w}^T \mathbf{x} = w_1 x_1 + w_2 x_2 + \dots + x_d x_d$
- ▶ Output class 1 if  $\mathbf{w}^T \mathbf{x} - \theta \geq 0$
- ▶ To eliminate the explicit dependence on  $\theta$ :  
Output class 1 if:  $\mathbf{w}^T \mathbf{x} \geq 0$



# Perceptron: Learning Algorithm

- ▶ We want to learn values of the weights so that the perceptron correctly discriminate elements of  $C_1$  from elements of  $C_2$



# Perceptron: Learning Algorithm

- ▶ We want to learn values of the weights so that the perceptron correctly discriminate elements of  $C_1$  from elements of  $C_2$
- ▶ Given  $\mathbf{x}$  in input, if  $\mathbf{x}$  is classified correctly, weights are unchanged, otherwise:

$$\mathbf{w} = \begin{cases} \mathbf{w} + \mathbf{x} & \text{if an element of class } C_1 \text{ was classified as in } C_2 \\ \mathbf{w} - \mathbf{x} & \text{if an element of class } C_2 \text{ was classified as in } C_1 \end{cases}$$



# Perceptron: Learning Algorithm

- **1<sup>st</sup> case:**  $\mathbf{x} \in C_1$  and was classified in  $C_2$ . The correct answer is 1, which corresponds to:  $\mathbf{w}^T \mathbf{x} \geq 0$ , we have  $\mathbf{w}^T \mathbf{x} < 0$ . We want to get closer to the correct answer:  $\mathbf{w}^T \mathbf{x} < \mathbf{w}'^T \mathbf{x}$ .

$$\mathbf{w}^T \mathbf{x} < \mathbf{w}'^T \mathbf{x}, \text{ iff } \mathbf{w}^T \mathbf{x} < (\mathbf{w} + \mathbf{x})^T \mathbf{x}$$

$$(\mathbf{w} + \mathbf{x})^T \mathbf{x} = \mathbf{w}^T \mathbf{x} + \mathbf{x}^T \mathbf{x} = \mathbf{w}^T \mathbf{x} + \|\mathbf{x}\|^2$$

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- **2<sup>st</sup> case:**  $\mathbf{x} \in C_2$  and was classified in  $C_1$ . The correct answer is 0, which corresponds to:  $\mathbf{w}^T \mathbf{x} < 0$ , we have  $\mathbf{w}^T \mathbf{x} \geq 0$ . We want to get closer to the correct answer:  $\mathbf{w}^T \mathbf{x} > \mathbf{w}'^T \mathbf{x}$ .

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In summary:

- ▶ A random sequence  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_k$  is generated such that  $x_i \in C_1 \cup C_2$



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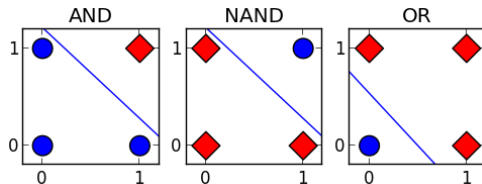
- ▶ Convergence theorem: regardless of the initial choice of weights, if the two classes are linearly separable, there exists  $\mathbf{w}$  such that:

$$\begin{cases} \mathbf{w}^T \mathbf{x} \geq 0 & \text{if } \mathbf{x}_k \in C_1 \\ \mathbf{w}^T \mathbf{x} < 0 & \text{if } \mathbf{x}_k \in C_2 \end{cases}$$

then the learning rule will find such solution after a finite number of steps.

# Representational Power of Perceptrons

- ▶ Marvin Minsky and Seymour Papert, "Perceptrons" 1969:  
The perceptron can solve only problems with linearly separable classes
- ▶ Examples of linearly separable Boolean functions:



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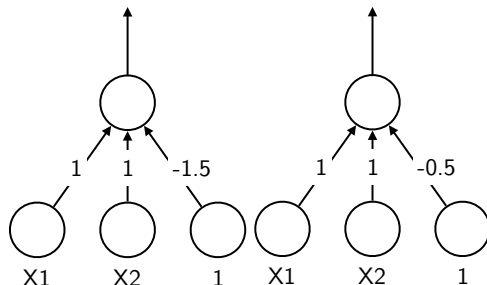
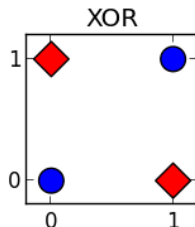


Figure: Left: AND; Right: OR

# Representational Power of Perceptrons



- ▶ Examples of a non linearly separable Boolean function:



- ▶ The EX-OR function cannot be computed by a perceptron.



# Naive Bayes: not (necessarily) a Bayesian method

- ▶ A and B are independent iff  $p(A, B) = p(A)p(B)$
- ▶ A and B are conditionally independent given C iff  $p(A, B|C) = p(A|C)p(B|C)$



# Naive Bayes: Assumption

- ▶ Assume dimensions of  $\mathbf{x}$  are conditionally independent given  $y$ .

- ▶ Example, bag of words:

$$\begin{aligned} & p(\text{"Stevens"}, \text{"Institute"}, \text{"Technology"} | y) = \\ & p(\text{"Stevens"} | y) p(\text{"Institute"} | y) p(\text{"Technology"} | y) \end{aligned}$$

- ▶ Optimizaing:

$$\begin{aligned} f(x) &= \arg \max_y p(y|x) \\ &= \arg \max_y p(x|y)p(y)/p(x) \\ &= \arg \max_y p(x|y)p(y) \\ &= \arg \max_y p(y) \prod_j p(x_j|y) \end{aligned}$$



# Naive Bayes: Solution

- ▶  $p(y) \leftarrow \frac{\# \text{ examples where } Y=y}{(\# \text{ examples})}$
- ▶  $p(X_j = x_j | y) \leftarrow \frac{\# \text{ ex where } Y=y \text{ and } X_j=x_j}{(\# \text{ ex where } Y=y)}$
- ▶ Learning by counting!



# Gaussian naive Bayes: Continuous data

- ▶  $p(y) \leftarrow \frac{\# \text{ examples where } Y=y}{(\# \text{ examples})}$
- ▶  $p(X_j = v|y) \leftarrow \frac{1}{\sqrt{2\pi\sigma_k^2}} \exp\left\{-\frac{(v-\mu_k)^2}{2\sigma_k^2}\right\}$
- ▶  $\mu_k$  and  $\sigma_k$  are determined from the training data set.
- ▶ Learning by counting!





# Gaussian naive Bayes: example (from Wikipedia)

Training data set:

| Sex    | height | weight | foot size |
|--------|--------|--------|-----------|
| male   | 6      | 180    | 12        |
| male   | 5.92   | 1990   | 11        |
| male   | 5.58   | 170    | 12        |
| male   | 5.92   | 165    | 10        |
| female | 5      | 100    | 6         |
| female | 5.5    | 150    | 8         |
| female | 5.42   | 140    | 7         |
| female | 5.75   | 150    | 9         |

Mean and variance

| Sex    | mean-height | var-height         | mean-weight | var-weight      | mean-footsize | var-footsize       |
|--------|-------------|--------------------|-------------|-----------------|---------------|--------------------|
| male   | 5.855       | $3.5 * 10^{-2}$    | 176.25      | $1.2292 * 10^2$ | 11.25         | $9.1667 * 10^{-1}$ |
| female | 5.4175      | $9.7225 * 10^{-2}$ | 132.5       | $5.5833 * 10^2$ | 7.5           | 1.6667             |



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## Training mean and variance

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## Testing:

| Sex | height | weight | foot size |
|-----|--------|--------|-----------|
| ?   | 6      | 130    | 8         |

$$p(m|x) \approx p(m)p(\text{height}|m)p(\text{weight}|m)p(\text{footsize}|m) = 6.1984 * 10^{-9}$$

$$p(f|x) \approx p(f)p(\text{height}|f)p(\text{weight}|f)p(\text{footsize}|f) = 5.3778 * 10^{-4}$$



# What is Model Selection?

Given a set of models  $\mathcal{M} = \{M_1, M_2, \dots, M_R\}$ , choose the model that is expected to do the best on the **test data**.  $\mathcal{M}$  may consist of:

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  - SVM: Different choices of the misclassification penalty



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- ▶ Different **learning models** (e.g. SVM, kNN, DT, etc)

**Note:** usually considered in supervised learning but unsupervised learning faces this issue too.

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  - if there was an unfortunate split (can be alleviated by repeated random subsampling)



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- ▶ **can be expensive** for large  $N$ . Typically used when  $N$  is small

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- ▶ Usually  $\alpha$  is chosen as 0.1,  $K$  as 10

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- ▶ This can break down if we overfit and  $e_{\text{training}} = 0$

Bradley Efron & Robert Tibshirani. *Improvements on Cross-Validation: The 632+ Bootstrap Method*



# Information Criteria based methods

- ▶ Akaike Information Criteria (AIC)

$$\text{AIC} = 2k - 2\log(\mathcal{L})$$

- ▶ Bayesian Information Criteria (BIC)

$$\text{BIC} = k\log(N) - 2\log(\mathcal{L})$$

- ▶  $k$ : # of model parameters
- ▶  $n$ : # of data examples
- ▶  $\mathcal{L}$ : maximum value of the model likelihood
- ▶ Applicable for probabilistic models
- ▶ AIC/BIC penalize model complexity



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Selecting a useful subset from all the features. Why?

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  - More on feature extraction when we cover **Dimensionality Reduction**

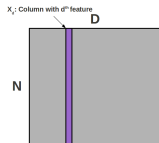


# Feature Selection Methods

- ▶ Methods agnostic to the learning algorithm
  - Preprocessing based methods
    - E.g., remove a binary feature if its ON in very few or most examples
  - Filter Feature Selection methods
    - Use some ranking criteria to rank features
    - Select the top ranking features
- ▶ Wrapper Methods (keep the learning algorithm in the loop)
  - Requires repeated runs of the learning algorithm with different set of features
  - Can be computationally expensive

# Filter Feature Selection

- Uses heuristics but is much faster than wrapper methods



- **Correlation Criteria:** Rank features in order of their correlation with the labels

$$R(X_d, \mathbf{y}) = \frac{\text{cov}(X_d, \mathbf{y})}{\sqrt{\text{var}(X_d)\text{var}(\mathbf{y})}}$$

- **Mutual Information Criteria:**

$$MI(X_d, \mathbf{y}) = \sum_{X_d \in \{0,1\}} \sum_{y \in \{-1,+1\}} P(X_d, \mathbf{y}) \log \frac{P(X_d, \mathbf{y})}{P(X_d)P(y)}$$

- high mutual information means high relevance of that feature
- Note: these probabilities can be easily estimated from the data



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  - Start with no features
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- ▶ Inclusion/Removal criteria uses cross-validation



## Acknowledgements

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