

## Space six Litepaper

In 2015, a rocky exoplanet called Kepler 438b was discovered in the constellation Lyra.

In terms of life, this planet is similar to Earth, except the sun's temperature is 40 degrees higher than Earth's. (<https://medium.com/@spacesixgame>)

In 2140, many people will go to the Kepler 438b planet to experience new things. (Game story)

Those who want to live and gain experience in unknown and new planets in this game can earn money by searching and exploring space in addition to increasing their knowledge about them.

The game will be more than an economic ecosystem; we will offer you a new experience of Metaverse (which will be discussed later) and increase your information.

This planet has four vital zones, where players choose a zone for their experience and income level.

One of the most significant differences between SpaceSix and other games is the limited number of lands. There are only 1250 lands in SpaceSix, which is an important aspect.

The lands are reserved for those who buy them, known as owners who can maximize their profits from the project.

In the next part, we will discuss how your land will always be profitable for you.

**Note:** Free games are also available.

## **Owners**

Owners can use different methods to earn money:

Explore space, mine and sell resources, rent land, etc.

As a gamer, you can earn significant income from the economic ecosystem of SpaceSix, since you can find valuable NFTs and cryptocurrency (BNB). On different planets, you can also be a part of our navigation leaderboard at the end of each month. (Multi-reward system)

Investors who lack time to play can rent their land to willing players and share the income.

**Note:** In this game, we have implemented a different rental system, so users will not be limited in terms of earning and playing; they can acquire money from the game while they are not playing.

## **NFTs**

In Space Six, NFTs are specifically designed, and their design will match the game's interior.

At the beginning of the game, NFTs consist of lands.

Several different utilities can be found on land, all of which have distinctive features. The following are some of the more significant ones:

Models (4 types)

Numbers (number per model)

Amount of resources (number of mines)

Duration of the daylight (receiving light and generating electricity)

Their area (the number of rewards in them)

Coordinates (districts of the planet)

## **Planets**

There are five planets in Space Six where astronauts can find rewards or resources by exploring space. In order to withdraw them, they must pay a gas fee to the planets' owners, which has made them very high-income sources (more than 30% of the game cycle).

A planet's owner is also an NFT owner, as well as a shareholder of the project.

In the coming quarter, we expect NFTs like spacecraft parts, resources, the second worker, and even more to be added to Marketplace.

## **Building**

There are various buildings in Space Six, each of which has a specific function:

Research center

Power generator

Solar Panel

Charging cabin

Spaceship stage

Resource warehouse

Mines

In the **research center**, the astronaut manages the game and reports essential events.

**Electricity generators** play a vital role in the system since they can generate electricity using fuel or sunlight utilizing solar panels.

The **solar panel** plays a critical role here because electricity is one of the essential resources of this game, and the owners can generate electricity with the solar panels.

In the **charging cabin**, you can charge your mining equipment to start mining resources again.

**Spaceship stages** are places where spaceships can be built, upgraded, repaired, and launched.

Each land has a **warehouse** where all the collected resources are placed, which plays an essential role in your progress.

Last but not least, there are **mines** specific to each land, which can be extracted using the worker robot.

## Resource

There are metal mines and fuel sources on Kepler 438b.

**Metal mining:** You can build and upgrade your buildings by mining metal or even repair your spaceship with the metal you extract.

**Fuel Mine:** Using this fuel, you can navigate, find Cash (BNB), and generate electricity using your spaceship.

**Electricity:** This is extremely important for the game because you need it to upgrade your buildings and power your spaceship. It is generated from solar panels or fuel.

**X-Fuel:** Only while exploring can you find this resource, and you will be able to travel to specific planets and obtain many rewards and legendary NFTs.

## Technology

Playing online or having land is not the definition of the metaverse.

Instead, it is called metaverse in the sense of augmented reality within a platform that is closer to reality.

Using AR technology and 3D sound, we tried to create a sense of reality for the audience; but we have our own unique roadmap to bring you the metaverse step-by-step.

**AR technology:** You can check your NFT with your phone's camera and show it to others in real-time using the AR upgrade.

**3D sound:** During the game launch, we will remind you to wear headphones so you can enjoy the realistic audio.

**Metaverse:** Metaverse was just the beginning, but in SpaceSix you'll get an entirely new experience.

**Multi-platform:** There are no restrictions on downloading and playing the Space Six game; it will be available on Windows, Mac, IOS, Android, and even on the Google Play Store, Huawei Market, Samsung Store, etc.

## **Marketplace**

Pre-sales of land are available on the marketplace, and for ease of purchase, we've provided access to Trust Wallet, Metamask, and C98 for users to easily purchase land with BNB.

Second-hand markets will begin operating in December (based on pre-sale contract timers), where users can trade.

We will start the NFT staking process before the second-hand market opens so owners can earn money while buying NFTs.

According to our roadmap, NFTs will soon be supported on OpenSea as well as the Marketplace platform, so we did not just stop with our Marketplace platform.

## **Pre-sale**

NFTs and pre-sales are always beneficial, and people who get to know the projects first usually benefit the most. In airdrops, you will have special privileges.

The table indicates that land owners will receive a profit when the staking system is implemented in the pre-sale phase. Those who own five planets can also receive a significant staking bonus. This staking is the platform's goodwill bonus to its shareholders to get a new experience of participating in pre-sales.

## Gameplay & economic cycle

This game has an extraordinary economic cycle that allows every user to earn a profit according to their contribution and efforts. Additionally, we will have a section for free to earn, where users can make efforts and play for free. It's common for people to get NFT for free and list it on Marketplace. Free players (campers) and owners have an economic cycle that allows them to interact economically.

First-quarter rewards include land stakes and NFT or BNB cash, and at the beginning, players can upgrade their spaceships and explore different planets to start earning.

Whether you enjoy playing or don't have time, you can sell or rent your land to others and share the profits.

In this platform's navigation leaderboard, those who navigate the most spaceship are rewarded the most in NFT and cash.

According to the roadmap, wait for the Battle Arena to experience a new way of earning money in SpaceSix by destroying other spaceships.

## **at the end**

We intend to introduce you to a new game style close to the original metaverse when the next generation of blockchain games with an explore-to-earn style is released.

A metaverse is more than just buying land, it is touching real-world ownership of a virtual world.

Several team members are impatiently awaiting the reveal of the new technologies in the game and the modes with its specific ecosystem.

Keep up with the latest project developments by following us on Twitter, Discord, and Telegram.