# Linear Algebra Project (Week #3)

## Least-Squares Approximation

Suppose we have obtained experimentally the following data:

<i>x</i> :	$x_1$	$x_2$	$x_3$	•••	$x_n$
<b>y</b> :	$y_1$	<i>y</i> <sub>2</sub>	<i>y</i> <sub>3</sub>		$y_n$

That is  $(x_1, y_1)$ ,  $(x_2, y_2)$ ,  $(x_3, y_3)$ ,..., $(x_n, y_n)$ .

We want a mathematical model function, y = f(x), between x and y that best fits all the points above, with minimal error. This can help to approximate future values of y given an expected value of x.

Depending on how the data is distributed and the degree of precision we need, we can choose three different types of model function:

Linear polynomial y = a + bx Quadratic polynomial  $y = a + bx + cx^2$  Cubic polynomial  $y = a + bx + cx^2 + dx^3$ 

Let's look at the technique creating a linear model function.

 Convert the data into a system of linear equations, with unknown coefficients a and b:

$$\begin{cases} y_1 = a + bx_1 \\ y_2 = a + bx_2 \\ y_3 = a + bx_3 \\ \vdots \\ y_n = a + bx_n \end{cases}$$

2. Translate the system to matrix form:

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ 1 & x_3 \\ 1 & \vdots \\ 1 & x_n \end{bmatrix} \cdot \begin{bmatrix} a \\ b \end{bmatrix}$$

3. Create some new labels:

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_n \end{bmatrix} = \vec{u} \qquad \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ 1 & x_3 \\ 1 & \vdots \\ 1 & x_n \end{bmatrix} = M \qquad \begin{bmatrix} a \\ b \end{bmatrix} =$$

4. Substitute these new labels into the system's matrix form to create a simplified equation:

$$\vec{u} = M \cdot \vec{v}$$

5. Solve for the unknown coefficients ( $\vec{v}$ ):

$$\vec{v} = (M^{\mathsf{t}} \cdot M)^{-1} \cdot M^{\mathsf{t}} \cdot \vec{u}$$

Note that we cannot directly solve the equation by inverting matrix M ( $\vec{v} = M^{-1} \cdot \vec{u}$ ), because M is not a square matrix. So we must use a more complicated method, called a "least-squares approximation," to get as close to a solution as possible:

- 1. Multiply both sides of our equation by the transpose of  $M: M^t \cdot \vec{u} = M^t \cdot M \cdot \vec{v}$ .
- 2. Since  $M^t \cdot M$  produces a square matrix, check to see if it's invertible: Does  $\det(M^t \cdot M) \neq 0$ ?
- 3. If  $M^t \cdot M$  is invertible, multiply both sides of the equation by the inverse:  $(M^t \cdot M)^{-1} \cdot M^t \cdot \vec{u} = (M^t \cdot M)^{-1} \cdot M^t \cdot \vec{v}$
- 4. Because  $(M^t \cdot M)^{-1} \cdot M^t \cdot M = I$ , we can reduce the equation to:  $\vec{v} = (M^t \cdot M)^{-1} \cdot M^t \cdot \vec{u}$

**Example**: Given the data in the following table, find the most-precise linear model equation:

<i>x</i> :	2	3	4	5
<b>y</b> :	3	5	3	6

Systems of equations:

$$\begin{cases}
3 = a + 2b \\
5 = a + 3b \\
3 = a + 4b \\
6 = a + 5b
\end{cases}$$

Matrix form:

$$\begin{bmatrix} 1 & 2 \\ 1 & 3 \\ 1 & 4 \\ 1 & 5 \end{bmatrix} \cdot \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 3 \\ 5 \\ 3 \\ 6 \end{bmatrix}$$

Simplified form:

$$M \cdot \vec{v} = \vec{u}$$

Solution:

$$\vec{v} = (M^{\mathsf{t}} \cdot M)^{-1} \cdot M^{\mathsf{t}} \cdot \vec{u}$$

$$\vec{v} = \left\{ \begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 3 & 4 & 5 \end{bmatrix} \cdot \begin{bmatrix} 1 & 2 \\ 1 & 3 \\ 1 & 4 \\ 1 & 5 \end{bmatrix} \right\}^{-1} \cdot \begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 3 & 4 & 5 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 5 \\ 3 \\ 6 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 1.8 \\ 0.7 \end{bmatrix}$$

Linear model: y = 1.8 + 0.7x

Note: If our data does not appear to have a linear distribution or if we need greater precision, we can increase the number of terms in our model equation, moving from a linear equation to a quadratic equation to a cubic equation and beyond. This will change the size of our  $\vec{u}$  and M:

$$\vec{u} = M \cdot \vec{v} \leftrightarrow [n \times 1] = [n \times o] \cdot [o \times 1]$$

Where n is the number of data points, o is the degree of the model equation, and  $n \ge o$ .

### Python Procedure

We'll illustrate the Python code needed for this approach using the data set we just used for our example above to create the quadratic model **and** make a prediction for x = 6.

1. Import Python's sympy library:

import sympy as sy

2. Create our matrix *M* (and printing it to make sure it's been entered correctly):

3. Create our vector  $\vec{u}$ :

```
u = sy.Matrix([3,5,3,6])
```

4. Calculate the solutions for our approximate model:

```
v = (M.T * M).inv() * M.T * u
sy.pprint(v)
```

5. Create a model equation, with which to make predictions:

```
def f2(x):
return v[0] + v[1] * x + v[2] * x ** 2
```

6. Calculate the predicted value for x = 6:

```
print("Prediction at x = 6")
print(f2(6))
```

Your output should look like this:

Week-3 Project

#### Creating a Cubic Approximation

Using Python and the least-squares approximation method outlined above, find a cubic model equation  $(y = a + bx + cx^2 + dx^3)$  for the following data \*and\* predict the y-value for x = 8:

x:	1	2	3	4	5	6	7
y:	1	3	5	3	6	4	9

#### Word Problem with Least-Squares Approximation

An experiment measured the kinematic viscosity of oil (measured in centistokes) at different temperatures (measured in degrees Celsius). The observed data is:

<i>T</i> :	20	40	60	80	100	120	140
v:	135	145	155	163	172	180	185

- 1. Using Python and the least-squares method explained above, calculate the most-precise cubic model of this relationship.
- 2. Use your cubic model to predict the oil's viscosity at a temperature of  $150^{\circ}$  C.