3.1.1

```
#include <stdio.h>
    v int main(){
      int m,n,i,j,mat[30][30];
     printf("Enter the size of matrix (rows, columns): ");
     printf("Enter elements of matrix\n");

√ → for(j=0;j<n;j++){</pre>
     → > > > printf("[%d][%d]: '",i,j);
10
     11
12
    —⇒int size =0;
13
14 ∨ → for(i=0;i<m;i++){
   _{\vee}\longrightarrow\longrightarrowfor(j=0;j<n;j++){
15
16
   ∨ → → → → if · (mat[i][j]!=0){
     —>|----|>|---||size++;
17
18
19
20
21
     →int sparseMatrix[10][3];
    ——>int·k·=0;
22
23 v --->|for(i=0;i<m;i++){
24 v —>> for(j=0;j<n;j++){
```

```
∨ → → → if(mat[i][j]!=0){
           ⇒| →| ⇒| sparseMatrix[k][0]=i;
26
            → → → → sparseMatrix[k][1]=j;
           \rightarrow \longrightarrow \longrightarrow sparseMatrix[k][2]=mat[i][j];
         \longrightarrow \longrightarrow \longrightarrow \longrightarrow k++;
         printf("Sparse form - list of 3 triples\n");
        >>printf("%d\t%d\t%d",m,n,k);
        >>printf("\n");
      for(i=0;i<size;i++){</pre>
      \sqrt{} \rightarrow \forall for(j=0;j<3;j++){
                → printf("%d",sparseMatrix[i][j]);
           →|----| if(j!=2)
         —>/—>/ printf("\t");
40
         —>|—>|else
        \longrightarrow \longrightarrow \longrightarrow \longrightarrow printf("\n");
42
43
44
```

3.1.2

```
#include<stdio.h>
      #include<stdlib.h>
      typedef int it;
    v it main(){
      \rightarrowit·n,i;
      →it *parr;
      parr=(int*)malloc(n*sizeof(int));
      printf("Enter number of elements:\n");
      → scanf("%d",&n);

—>
printf("Enter %d elements into array:",n);
    ∨ → for(i=0;i<n;i++){</pre>
11
      12

—>printf("Elements of array are as follow:\n");
14
    √ → for(i=0;i<n;i++){</pre>
15
     >>>>>printf("%d-",*(parr+i));
16
17
      →>printf("\n");
18
19
21
```

3.1.3

```
#include <stdio.h>
      #include <stdlib.h>
      typedef int it;
    v it main(){
      it arr[30][30],arr2[30][30];
      it m,n,**parr,**parr2,i,j;
      printf("Enter the order of the matrix 1 & 2: \n");
      parr=(it**)malloc(n*sizeof(it*));
     √ → for(i=0;i<m;i++){</pre>
11
     mathrow > > > > parr[i]=(it*)malloc(n*sizeof(it));
12
13
     parr2=(it**)malloc(n*sizeof(it*));
14
15
    √ → for(i=0;i<m;i++){</pre>
     >>>>parr2[i]=(it*)malloc(n*sizeof(it));
16
17
      ───//arr=parr[i][j];
18
      printf("Enter values into 2D array of rows=%d,
19
     cols=%d\n",m,n);

√ → for(i=0;i<m;i++){</pre>
20
   ∨ —>> for(j=0;j<n;j++){
21
         \rightarrow \rightarrow scanf("%d",(*(parr+i)+j));
22
```

```
23
      printf("Enter values into 2D array of rows=%d,
      cols=%d\n",m,n);
    ∨ → for(i=0;i<m;i++){</pre>
    \vee \longrightarrow \forall for(j=0;j<n;j++){
      >>> >> >> scanf("%d",(*(parr2+i)+j));
     printf("Matrix-1 is as follow:\n");
    √ → for(i=0;i<m;i++){</pre>
    √ → for(j=0;j<n;j++){</pre>
      ->|-->|-->|printf("%d·",(parr)[i][j]);
      →> ⇒ printf("\n");
     printf("Matrix-2 is as follow:\n");
    √ → for(i=0;i<m;i++){</pre>
    v →> for(j=0;j<n;j++){
      —>|───>| printf("%d·",(parr2)[i][j]);
42
      → printf("\n");
      —>it ∗*sum;
```

```
46
     sum=(it**)malloc(n*sizeof(it*));
   v → for(i=0;i<m;i++){</pre>
47
    sum[i]=(it*)malloc(n*sizeof(it));
48
50
      →printf("Resultant Sum of 2 Matrices is as follow:\n");
   v → for(i=0;i<m;i++){</pre>
   \forall \longrightarrow \exists for(j=0;j< n;j++) \{

→ → (sum)[i][j]=(parr)[i][j]+(parr2)[i][j];

     54
55
57
     →it ***pro;
    pro=(it**)malloc(n*sizeof(it*));
59
60
   61
    pro[i]=(it*)malloc(n*sizeof(it));
62
63
   printf("Resultant difference of 2 Matrices is as follow:\n");
   64
   65
66
     67
69
70
```

3.2.1

```
#include < stdio.h>
#include < stdio.h>
#include < string.h>
#inclu
```

```
⇒a[0][0]=r;
   \rightarrowa[0][1]=c;
   ⇒a[0][2]=ct;
 →>printf("Sparse Matrix in memory:\n");

→ for(i=0;i<=ct;i++)</pre>
—>|──>| printf("·%d·",a[i][j]);
void add()
printf("Enter the row & coloumn of 1st matrix: ");
....scanf("%d.%d",&r1,&c1);
printf("Enter the row & coloumn of 2nd matrix: ");
....scanf("%d %d",&r2,&c2);
if(r1==r2&&c1==c2)
....read(p,r1,c1);
....read(q,r2,c2);
  →

→printf("Sum Matrix:\n");
 →>-->| for(j=0;j<c1;j++)
```

```
—>|----| · · · · for(j=0;j<c1;j++)
    .....if(p[k][0]==i&&p[k][1]==j)
      ....q[j][i]=p[k][2];
      —>| →| →| ¬| q[j][i]=0;
100
101
102
103
     104
105
106
107
      —>| →| →| →| printf("·%d·",q[i][j]);
108
109
110
111
112
```

3,2,2

```
#include <stdio.h>
     v int main(){
       →int·i,j,m,n,count=0,x,y;
        —>float k;
        printf("Enter the number of rows and columns of the matrix: ");
         →|scanf("%d%d",&m,&n);
    _{\text{V}} \longrightarrow \overline{\qquad} \text{for}(j=0;j< n;j++){}
11
      \longrightarrow scanf("%d",&a[i][j]);
13
14
15
16
17
         \rightarrowx=4*m*n;
18
19
        \longrightarrow k = \overline{(float)(x-y)/x*100};
        printf("Size of the matrix = %d bytes\n",x);
20
21
       printf("Size of the sparse matrix = %d bytes\n",y);
22
       printf("Memory saved with sparse matrix representation = %0.2f%",k);
23
       printf("\n");
24
```

```
#include<stdio.h>
       #include<stdlib.h>
     void main(){
         →printf("Enter the dimensions of the matrix: ");
         ⇒|scanf("%d%d",&m,&n);
      a=(int*)malloc(m*sizeof(int));
      → a[i]=(int*)malloc(n*sizeof(int));
    \vee \rightarrow \rightarrow for(j=0;j<n;j++){
      \rightarrow \rightarrow \rightarrow \rightarrow scanf("%d",*(a+i)+j);
13
15
16
17
      printf("Sparse Matrix Representation:\n");
      .
—>|printf("%d⋅%d⋅%d\n",m,n,count);
18
    20
    \vee \longrightarrow \longrightarrow if(*(*(a+i)+j)!=0){
22
       23
24
25
26
```

3.2.4

```
#include<stdio.h>
#include<stdib.h>
typedef·int·it;

vit·main(){

| wit·main(){
| wit·n,*parr,i;
| wit·n,*canf("%d",%n);
| wit·n,*canf("ithe-elements-of-the-array:\n");
| wit·n,*interior interior i
```

3.2.5