Game Design Document
Fill up the Following document

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1. Write the title of your project.
   Pac – Man Duo

2. What is the goal of the game?
   To get higher score and destroy all ghosts.

3. Write a brief story of your game?

   On a calm day all pac's were having fun when some ghosts came to them and started to attack them. They took everyone except 2 friends. Now to free them all these 2 friends need to fight the ghosts.

4. Which are the playing characters of this game?
   - Playing characters are the ones which respond to the user based on the input from the user
   - Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number	Character Name	What can this character do?
1	The 2 Pac-Mans	It will fight the ghosts
2		
3		
4		
5		
6		
7		
8		

5.
6. Which are the Non Playing Characters of this game?
   - Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
   - Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number	Character Name	What can this character do?
1	Ghosts	It will fight the pac
2	Score	Increase or decrease score
3	Background	Moves and makes the game infinite
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?
- Draw the game either on your computer or on paper,
- Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?
The game is infinite runner and would run forever. You also need to beat your own high score and not let the ghosts go past you. You can shoot fire balls and destroy ghosts but ghosts can shoot fire balls.