

Spandan Sachin Anaokar **Engineering Physics Indian Institute of Technology Bombay** 210260055 B.Tech. Gender: Male

DOB: 10/06/2003

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2025	9.09
Intermediate	HSC, Maharashtra	PACE Junior Science College	2021	95.83%
Matriculation	ICSE	Ryan International School, Malad-(w)	2019	99.00%

Pursuing a Minor Degree in Computer Science and Engineering

Scholastic Achievements -

- Currently holding Department Rank of 7 in the Engineering Physics batch 2025 consisting of 64 students
- Secured All India Rank 646 in JEE-Advanced out of nearly 150,000 candidates all over India (2021)
- Secured 99.81% Percentile in JEE-Mains with a 100% Percentile in Maths out of nearly 1 million candidates (2021)
- Secured All India Rank 306 in 11th and 305 in 12th in KVPY and was thus awarded a fellowship (2020, 21)
- Secured AIR 14 in the Aptitude Test conducted by the Indian Institute of Scientific Education and Research (2021)
- Qualified for OCSC Camp for IJSO (International Junior Science Olympiad) by being in the Top 43 (2017-18)
- Qualified for OCSC Camp for IOAA (International Olympiad of Astronomy and Astrophysics) by being in the Top 35 across all of India in the INAO (Indian National Astronomy Olympiad) (2019-20)
- Awarded the UNSW (University of New South Wales) Gold Medal being 1 of 6 students who got this medal in Science in Class 4 across the world, by scoring the highest marks in IAIS (International Assessment for Indian School) in the entire region consisting of India and 15 other countries (2013-14)

Technical Projects -

Data Structure and Algorithm & CP

Seasons of Coding, WnCC

(Summer 2022)

(2023)

- Explored the various Data Structures and the related Algorithms, including but not limited to Hashing, Stack, Queue, Dequeue, Tree, Graph, Greedy Algorithm, Backtracking, Dynamic Programming, Trie, and Disjoint Sets
- Studied and Comprehended over 200 lecture videos on GeeksForGeeks to understand all popular concepts of DSA
- Solved 200+ algorithm problems given on GeeksForGeeks & CSES and wrote solution codes using C++ and Python
- Created an educational video that introduces topics learnt during the course along with a brief overview of their utility and explains the specific characteristics of each data structure, and the need for such structures in Computer Science

Year of Security

Cyber Security Community

(January 2022 - December 2022)

- Studied the topics involved in the field of Cyber Security starting with Cryptography and concepts such as Forensics (basics, steganography, network, and images), Web Exploitation, Reverse Engineering, and Binary Exploitation
- Solved Assignments in Linux which involved writing bash scripts for automating unzipping a large number of nested zips, using to search for hidden links on multiple webpages, and modifying environment variables to get the flag in CTF
- Wrote codes in Python to use eval vulnerabilities and exploit them to access the protected information, and to make a bot with a high enough winning probability to win 25 successive games of minesweeper using recursion and OOP
- Comprehended multiple encrypting methods from classical ciphers to RSA algorithm and their application
- Solved problems related to finding the plaintext from a given cipher that could be in the forms of text, binary, or image and deciphering it by using multiple ways of encoding and decoding from Caeser cipher to Diffie-hellman key exchange

Automating Nano-Optical Measurement

Supervised Learning Project | Guide: Prof. Anshuman Kumar

(July 2022 - Present)

- Developed a code with the intent to automate the process of data capturing by using nanopositioning control methods
- Implemented concepts of OOP in Python to call default functions from command libraries of software packages of laboratory instruments like Thorlabs CCS, Nanomax, and Thorcam, and transfering data to and from them
- Engineering an algorithm that communicates with multiple instruments to synchronise the process of change of experimental conditions and input processes that will completely automatize complicated experimental procedures

Winter in Data Science
Analytics Club
(December 2022 - Present)

• Completed a fortnight long **bootcamp** learning the basic concepts of **Data Science** like Exploratory Data Analysis, Supervised Learning Algorithms, Natural Language Processing, Predictive and Prescriptive Analysis, and Neural Networks

• Getting selected for project 'Into to AI' which teaches Graph search algorithms, Logical inference Bayesian networks, Markov models, and Reinforcement Learning before attempting to build a next gen AI based e-commerce platform

Data Analysis of P-P collisions (Course Project)

Data Analysis and Interpretation | Guide: Prof. Sadhana Dash

(October 2022 - December 2022)

- Worked on 2 million datasets consisting of data of proton-proton collisions and informationally analyzed them
- Classified the datasets depending on conditions of each collision and plotted graphs using software ROOT

Bubble Trouble Game Development (Course Project)

Computer Utilization and Programming | Guide: Prof. Parag Chaudhuri

(January 2022 - April 2022)

- Developed a bubble shooter game using **Simplecpp graphics** consisting of 10 levels which involve bubbles that bounce off walls, and take a health point from the shooter on hitting him while making him immune to damage for a short time
- Featured power items that could increase health or freeze the bubbles by efficient use of classes and methods
- Programmed to split big bubbles when hit into faster bubbles. Passing a level results in more bubbles in the next levels
- Implemented OOP encompassing Abstraction and Encapsulation by use of header files and classes, and STL Libraries

$\textbf{Modelling of Biological Systems}(\mathrm{Course\ Project})$

Non-linear Dynamics | Guide: Prof. Amitabha Nandi

(October 2022 -December 2022)

- Part of a team of 4 analyzing, recreating, and presenting the results of a research paper on the **Dynamics** of the **Regulatory** and **Signaling Pathways** of the Cell, consisting of the **mathematical modelling** of the cell processes
- Analyzing the model of the biological system by **simulating** it on Python **numerically** over time by the **Runge-Kutta** method, and plotting the Non-linear Dynamics with **Matplotlib** thereby making predictions of the nature of the system

Tic-Tac-Toe Al Game Development *Hobby Project*

 $October\ 2022$

- Developed an AI algorithm in Python to play Tic Tac Toe with the user, and win a considerable number of times
- Designed **lists** denoting how close a given winning combination is to completion for both the AI and the user. Any move results in **shifts** of combinations across the lists and the **first combination** to get in the **final list** leads to a win

Technical Skills -

Programming Python, C++, C, HTML, R, QBasic

Softwares and Tools Git, AutoCad, LATEX, Jupyter, LT Spice, ThorSpectra, VS Code, Piezo Controler (MDT69XB)

Packages Numpy, Pandas, Matplotlib, SciPy

Key Courses Taken •

Computer Science Computer Programming and Utilization, Logic for Computer Science,

Data Structure and Algorithms*

Mathematics Calculus I & II, Linear Algebra, Differential Equations I & II, Complex Analysis,

Numerical Analysis*

Physics Data Analysis and Interpretation, Non-linear Dynamics

Miscellaneous Introduction to Electronics, Digital Systems*

st To be completed by end of April 2023

Extracurricular Activities •

- Awarded a **silver medal** twice in 6th and 9th in Homi Bhabha Young Scientist Exam conducted all over Maharashtra in 6th and 9th Class. Made a **Research Project** of about 60-70 pages on topics "Raintrees in Pain" and "Mandapeshwar Caves- Boosting Tourism" respectively suggesting a solution to real-world **problem statements** (2015, 2018)
- Awarded a gold medal twice in Mathematics Prodigy exam held in 5th and 8th all over Maharashtra (2014, 2017)
- Played and won 3rd place in inter-school Chess Competition in Mumbai after practising Chess for years (2009)
- Awarded the **Best Student in Sports** certificate in School for winning at local chess championships (2018)
- Awarded the Student of the year certificate with rank 3rd in the entire school by the Times of India NIE based on Academics, Sports, Leadership, Artistic flair, Literary talent, and multiple other qualities judged by multiple tests (2019)
- Participated in **CodeWars** India's First Bot Programming Contest and developed a bot that could collect elixir and virus and, use them to destroy the enemy thus involving use of creative algorithms to beat the opponent bot (2021)