**Practical No. 1. Write a program to demonstrate the use of AWT Components.**

**Exercise 1: Develop a program using Label to display message “Welcome to Java”.**

**Program:**

import java.awt.\*;

import java.applet.\*;

public class pract1\_ex1 extends Applet

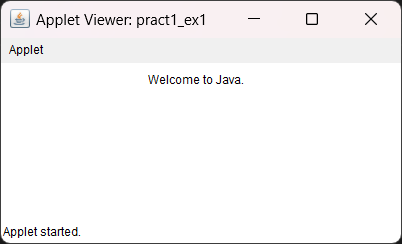
{ public void init()

{

Label l = new Label("Welcome to Java."); add(l);

} }

**Output:**



**2. Develop a program to select multiple languages known as user (Marathi, Hindi, English, Sanskrit).**

**Program:**

import java.awt.\*;

import java.applet.\*;

/\*

<applet code=pract1\_ex2.class width=400 height=400>

</applet>

\*/

public class pract1\_ex2 extends Applet

{public void init()

    {Choice c =  new Choice();

    c.add("Marathi");

    c.add("Hindi");

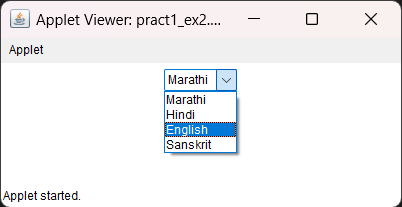
    c.add("English");

    c.add("Sanskrit");

    add(c);

    }  }

**Output:**



**3. Write a program to create three Buttons with Caption OK, RESET, and CANCEL.**

**Program:**

import java.applet.\*;

import java.awt.\*;

/\*<applet code=pract1\_ex3.class width=300 height=200>

</applet>

\*/

public class pract1\_ex3 extends Applet

{public void init()

   {Button b1,b2,b3;

    b1 = new Button("OK");

    add(b1);

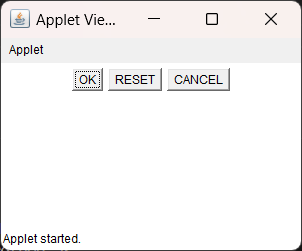
    b2 = new Button("RESET");

    add(b2);

    b3 = new Button("CANCEL");

    add(b3);}}

**Output:**

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