Name: Spandan Mukherjee Subject: Compiler Design

Experiment 4

1) Program to recognize the grammar A^nB^n

ALGORITHM:

- 1. Start the program.
- 2. Write the code for parser. I in the declaration port.
- 3. Write the code for the 'y' parser.
- 4. Also write the code for different arithmetical operations.
- 6. Execute and verify it.
- 7. Stop the program.

Code:

```
Yacc Code:
```

```
% {
    #include<stdio.h>
    #include<stdlib.h>
% }
% token A B NL
% %
stmt: S NL { printf("valid string\n");
        exit(0); }
;
S: A S B |
```

```
%%
```

```
int yyerror(char *msg)
 printf("invalid string\n");
 exit(0);
main()
 printf("enter the string\n");
 yyparse();
Lex code:
% {
 #include "y.tab.h"
% }
%%
[aA] {return A;}
[bB] {return B;}
\n {return NL;}
. {return yytext[0];}
%%
int yywrap() {}
```

OUTPUT:

```
Q = - - ×
                             spandan@spandan-VirtualBox: ~
spandan@spandan-VirtualBox:~$ cc lex.yy.c y.tab.c
y.tab.c: In function 'yyparse':
y.tab.c:1017:16: warning: implicit declaration of function 'yylex' [-Wimplicit-f
unction-declaration]
1017
              yychar = yylex ();
y.tab.c:1159:7: warning: implicit declaration of function 'yyerror'; did you mea
n 'yyerrok'? [-Wimplicit-function-declaration]
              yyerror (YY_("syntax error"));
yacc2.y: At top level:
yacc2.y:21:1: warning: return type defaults to 'int' [-Wimplicit-int]
   21 | main()
spandan@spandan-VirtualBox:~$ ./a.out
enter the string
AAABBB
valid string
spandan@spandan-VirtualBox:~$ gedit yacc2.l
spandan@spandan-VirtualBox:~$ gedit yacc2.y
^C
spandan@spandan-VirtualBox:~$ gedit lex.l
```

2) Program to recognize to ABⁿ

ALGORITHM:

- 1. Start the program.
- 2. Write the code for parser. I in the declaration port.
- 3. Write the code for the 'y' parser.
- 4. Also write the code for different arithmetical operations.
- 6. Execute and verify it.
- 7. Stop the program.

CODE:

```
LEX CODE:
% {
#include "y.tab.h"
% }
%%
[aA] { return A;}
[bB] {return B;}
\n {return N;}
. {return yytext[0];}
%%
```

int yywrap()

```
{
return 1;
}
YACC CODE:
% {
/* Definition section */
#include <stdio.h>
#include <stdlib.h>
#include "lex.yy.c"
int yywrap();
int yylex();
int yyerror(char *msg);
% }
%token A B N
/* Rule Section */
%%
S: B S A N { printf("valid string\n"); exit(0); }
S:BSA|
%%
int yyerror(char *msg)
{
```

```
printf("invalid string\n");
exit(0);
}
int main(){
printf("enter the string\n");
yyparse();
}
```

OUTPUT:

```
spandan@spandan-VirtualBox: ~
                                                           Q
 Ŧ
spandan@spandan-VirtualBox:~$ gedit exp5.y
spandan@spandan-VirtualBox:~$ yacc -d exp5.y
spandan@spandan-VirtualBox:~$ lex exp5.5
lex: can't open exp5.5
spandan@spandan-VirtualBox:~$ lex exp5.l
spandan@spandan-VirtualBox:~$ gcc y.tab.c
spandan@spandan-VirtualBox:~$ ./a.out
enter the string
BBA
valid string
spandan@spandan-VirtualBox:~$ ./a.out
enter the string
invalid string
spandan@spandan-VirtualBox:~$ ./a.out
enter the string
BBBBA
valid string
spandan@spandan-VirtualBox:~$
```

3)Program to recognize the Grammar A^nB

ALGORITHM:

- 1. Start the program.
- 2. Write the code for parser. I in the declaration port.
- 3. Write the code for the 'y' parser.
- 4. Also write the code for different arithmetical operations.
- 6. Execute and verify it.
- 7. Stop the program.

```
CODE:
Yacc code
% {
/* Definition section */
#include <stdio.h>
#include "lex.yy.c"
int yywrap();
int yylex();
int yyerror(char *msg);
% }
% token A B N

%%
S: A S B N { printf("valid string\n"); exit(0); }
.
```

```
S:A S B
%%
int yyerror(char *msg)
printf("invalid string\n");
exit(0);
}
int main(){
printf("enter the string\n");
yyparse();
}
LEX CODE:
% {
#include "y.tab.h"
% }
%%
[aA] { return A;}
[bB] {return B;}
\n {return N;}
. {return yytext[0];}
%%
```

```
int yywrap()
{
return 1;
}
```

OUTPUT:

```
spandan@spandan-VirtualBox:~$ gedit exp4.y
^C
spandan@spandan-VirtualBox:~$ yacc -d exp4.y
spandan@spandan-VirtualBox:~$ lex exp4.l
spandan@spandan-VirtualBox:~$ gedit exp4.y
^C
spandan@spandan-VirtualBox:~$ gcc y.tab.c
spandan@spandan-VirtualBox:~$ ./a.out
enter the string
AAB
valid string
spandan@spandan-VirtualBox:~$ ./a.out
enter the string
ABB
invalid string
spandan@spandan-VirtualBox:~$

./a.out
enter the string
spandan@spandan-VirtualBox:~$

./a.out
enter the string
spandan@spandan-VirtualBox:~$

./a.out
enter the string
spandan@spandan-VirtualBox:~$
```