```
#include <iostream>
#include <cstdlib>
#include <ctime>
using namespace std;
int main()
  srand((unsigned int) time(NULL));
  int number = (rand() % 100) + 1;
  int guess = 0;
  do
    cout << "Number guessing game";</pre>
    cout << "Enter Guess from (1-100): ";</pre>
    cin >> guess;
    if (guess > number)
      cout << "The Number you Guessed is lower!" << endl;</pre>
    else if (guess < number)</pre>
      cout << "The number you Guessed is higher!" << endl;</pre>
      cout << "Hurry! Number guessed sucessfully You won!" << endl;</pre>
  } while (guess != number);
 return 0;
}
```