## Pipeline Scripts

- A Pipeline is a user-defined model of a CD pipeline. A Pipeline's code defines your entire build process, which typically includes stages for building an application, testing it and then delivering it
- Jenkins with its rich set of plugins provides many ways to create a CI/CD pipeline, pipeline-as-code is just one of the many; and the most prominent approach to that.
- The pipeline code can either be written in a Jenkins job (using the Groovy Plugin) or as a Jenkinsfile and committing it to the source-control.
- Pipeline script skeleton differs for Declarative Pipeline syntax and Scripted Pipeline syntax.

```
Declarative Pipeline
                    pipeline {
                                                            # a pipeline block is a key part of
                                                             Declarative Pipeline syntax
                       agent any
                                                           #Execute this Pipeline or any of its stages, on
                                                             any available agent.
                         environment {
                                                          #The environment directive specifies a
                                                            sequence of key-value pairs which will be
                                 CC = 'clang'
                                                            defined as environment variables for the all
                                                            steps, or stage-specific steps, depending
                                                            on where the environment directive is
                                                            located within the Pipeline.
                        tools {
                                                          # A section defining tools to auto-install and
                                                           put on the PATH.
                                  maven 'apache-maven-3.0.1'
                       stages {
                           stage('Build') {
                                                             #A stage block defines a conceptually
                                                             distinct subset of tasks performed through
                                                             the entire Pipeline (e.g. "Build", "Test"
                                                             and "Deploy" )
                             steps {
                                                             # a step tells Jenkins what to do at a particular
```

point in time. For example, to execute the shell command make use the sh step: sh 'make'

```
}

stage('Test') {
    steps {
        //
      }

stage('Deploy') {
      steps {
      //
      post {
            always {
                echo 'I will always say Hello again!'
            }
      }
      }
}
```

• The amount of sophistication that can be brought in the pipelines is very much dependent on the use of sessions, the list goes long, **refer Pipeline Syntax in jenkins.io.**(https://jenkins.io/doc/book/pipeline/syntax/)

## • Scripted Pipeline

```
node {

# In Scripted Pipeline syntax, one or
more node blocks do the core work
throughout the entire Pipeline.

stage('Build') {

//

}

stage('Test') {

//

}

stage('Deploy') {

//

}

}
```

• The concept of stages and sessions remains unchanged in both scripted and declarative pipelines.

## • A working DevOps Pipeline (Canon CI/CD)

node {

```
cleanWs()
        stage '1. Git checkout ContentAPI'
           git branch: 'develop', credentialsId: 'continuous-delivery-bitbucket', url:
     'https://Continuous.Delivery@canon-europe-bitbucket.valiantys.net/scm/cmp/content-
      api.git'
           dir('PROPERTIES') {
                                                 # in below git checkout will be performed in the
                                                  PROPERTIES directory
             git credentialsId: 'continuous-delivery-bitbucket', url:
      'https://Continuous.Delivery@canon-europe-
      bitbucket.valiantys.net/scm/cmp/properties.git'
        stage '2. Prepare Environment'
           tool name: 'Maven 3.3.9', type: 'maven'
           env.JAVA HOME="$\{tool 'OpenJDK 1.8'\}"
           env.PATH="${env.JAVA HOME}/bin:${env.PATH}"
        stage '3. Add <distributionManagement>'
           dir('contentapiapp') {
             sh """
                                                 # sh here indicates a bash script will ensue, bat is used for
                                                  windows
             echo '<distributionManagement>
                <snapshotRepository>
                 <id>snapshots</id>
                 <name>Snapshots</name>
<url>http://nexus:8081/nexus/content/repositories/snapshots/ContentApiStaging</url>
                </snapshotRepository>
              </distributionManagement>
             </project>' > append
```

```
sed -i 's|</project>||g' pom.xml
                                          #since while adding <distributionManagement>
     cat append >> pom.xml
                                           the </project>is added, the sed(stream Editor):
                                          a cmd used to edit a file w/o opening it is used
                                          to replace existing </project> with a white space
                                          's(used for substitution)| search pattern| replacement| g- global
                                          replacement(replaces all occurence in the give pattern'
       tail -n 50 pom.xml
                                          #prints the last 50 lines of pom.xml
       sh "cat pom.xml"
  stage '4. Execute Unit Tests'
     withMaven(globalMavenSettingsConfig: 'a3c77df0-d448-414b-8c6c-
4879598a99e1', jdk: 'OpenJDK 1.8', maven: 'Maven 3.3.9') {
       dir('contentapiapp') {
          sh "mvn clean install -X"
     }
  stage '5. SonarQube analysis'
     dir('contentapiapp') {
       def ACCESS TOKEN = 'a3ed1f9fb8fd4639b97fa4d8a4e9af1452bbe146';
       def SONAR_URL = 'http://172.31.82.116:9000'
       def scannerHome = tool 'SonarQube scanner';
       def pom = readMavenPom file: 'pom.xml';
       sh """
          ${scannerHome}/bin/sonar-scanner \
            -Dsonar.host.url=${SONAR_URL} \
            -Dsonar.login=${ACCESS_TOKEN} \
            -Dsonar.projectKey=${pom.artifactId} \
            -Dsonar.projectName=${pom.artifactId} \
            -Dsonar.projectVersion=${pom.version} \
            -Dsonar.sources=. \
            -Dsonar.java.binaries=. \
            -Dsonar.java.source=1.8 \
            -Dsonar.language=java \
            -X
       11 11 11
     }
  stage '6. Make project comply with DEV_STAGING mode'
     dir('contentapiapp') {
       sh """
```

```
sed -i '/<artifactId>/ s/contentapi/contentapi-Staging/' pom.xml
         cp ../PROPERTIES/cms/dev/staging/cd client conf.xml content-
api/src/main/resources/cd_client_conf.xml
         ls -la content-api/src/main/resources/
    }
  stage '7. Build and deploy contenapi-STAGING to Nexus Snapshots repository'
    withMaven(globalMavenSettingsConfig: 'a3c77df0-d448-414b-8c6c-
4879598a99e1', jdk: 'OpenJDK 1.8', maven: 'Maven 3.3.9') {
       dir('contentapiapp') {
         sh "mvn deploy"
    }
  stage '8. Deploy contentapi-STAGING in DEV_API machine'
    dir('contentapiapp') {
      def pom = readMavenPom file: 'pom.xml';
      build job: 'CONTENT_API_DEV_STAGING_DEPLOYMENT', parameters:
[string(name: 'DEPLOYMENT_VERSION', value: pom.version)]
}
```