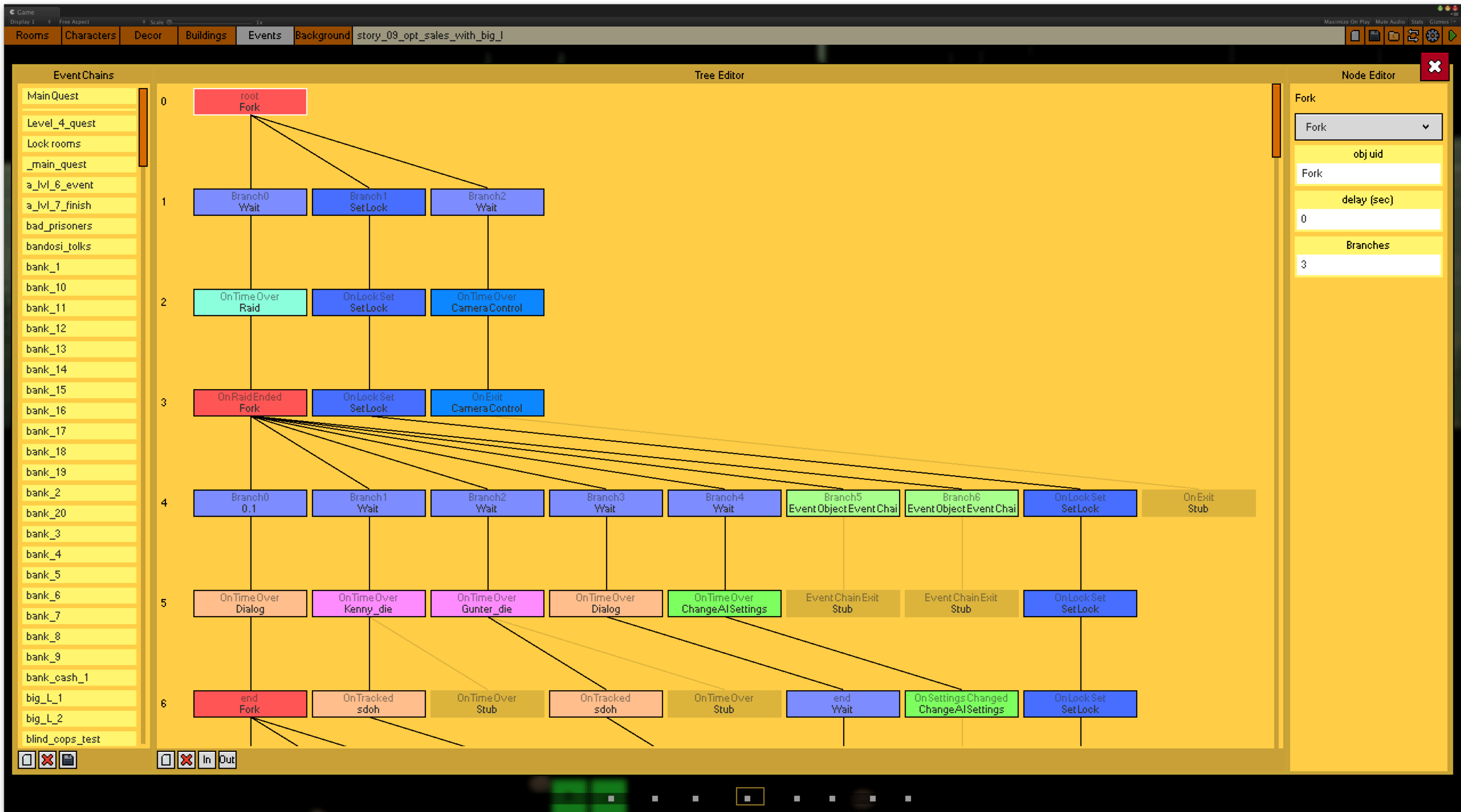


Окно редактора сценариев

Окно редактора сценариев



Контекстные окна настроек

Raid

Raid

obj uid

Raid

delay (sec)

0

BuildingKey

bd_fel_01

attacker faction

Neutral

DialogID

Enter text...

useDialogEndings

bribe

0

spawnDistance

20

Custom Car Key

Enter text...

!!! Characters

Car notification Warning

Fight notification Alert

ChangeBuildingSettings

ChangeBuildingSetting

obj uid

ChangeBuildingSettings

delay (sec)

0

bd_fel_01

ChangeFaction

FireAll

Neutral

Initial Electricity

-1

DailyIncome

-1

DefenceCount

-1

DropChance

-1

MinAttack

-1

MaxAttack

-1

AttackTime

-1

ChangeAttack

Attackable?

Event Object Event Chain

Event Object Event Cha

obj uid

Event Object Event Chain

delay (sec)

0

Level_4_quest

FireCharacter

Fire Character

obj uid

FireCharacter

delay (sec)

0

gang1_weak

bd_gunters_un

Fire count

-1

Kill?

ChangeAISettings

ChangeAISettings

obj uid

ChangeAISettings

delay (sec)

0

Neutral

maxMoney

1000

!!! Characters

!!! Filter

Set Lock

SetLock

obj uid

Set Lock

delay (sec)

0

ProductWhite

Set state