Algorithm 1 Coding procedure

```
B = \{ \text{Buses waiting at the station } \}
S = \{ \text{Next hop nodes to be reached by } B \}
\text{for all } s_i \in S \text{ do}
\text{for all } s_j \in S, j \neq i \text{ do}
\text{if } Q_{ij} \neq \varnothing \text{ and } Q_{ji} \neq \varnothing \text{ then}
m_i \text{ is picked at the head of } Q_{ij}
m_j \text{ is picked at the head of } Q_{ji}
\text{return } m_c = m_i \oplus m_j
\text{end if}
\text{end for}
```

Algorithm 2 CDS with betweenness centrality

```
Require: A connected graph G(V, E)
 1: d \leftarrow \{v : bw(v)\}, v \in V, sort by BW on ascending order
 2: V' \leftarrow \emptyset, connected dominating sets
 3: for all v: bw(v), v \notin V' do
        if bw(v) = 0 OR G(V - \{v\}) is connected then
 5:
            V' \leftarrow V' \cup MAX - BW(N(v))
        {f else}
 6:
            V' \leftarrow V' \cup \{v\}
 7:
 8:
        end if
        V \leftarrow V - \{v\}
 9:
10: end for
```

1: **procedure** Euclid(a,b) ightharpoonup The g.c.d. of a and b 2: $r \leftarrow a \mod b$ 3: **while** $r \neq 0$ **do** ightharpoonup We have the answer if r is 0 4: $a \leftarrow b$ 5: $b \leftarrow r$ 6: $r \leftarrow a \mod b$

 \triangleright The gcd is b

Algorithm 3 Euclids algorithm

end while

8: return b9: end procedure

7: