



# Fast Refinement of the PDF

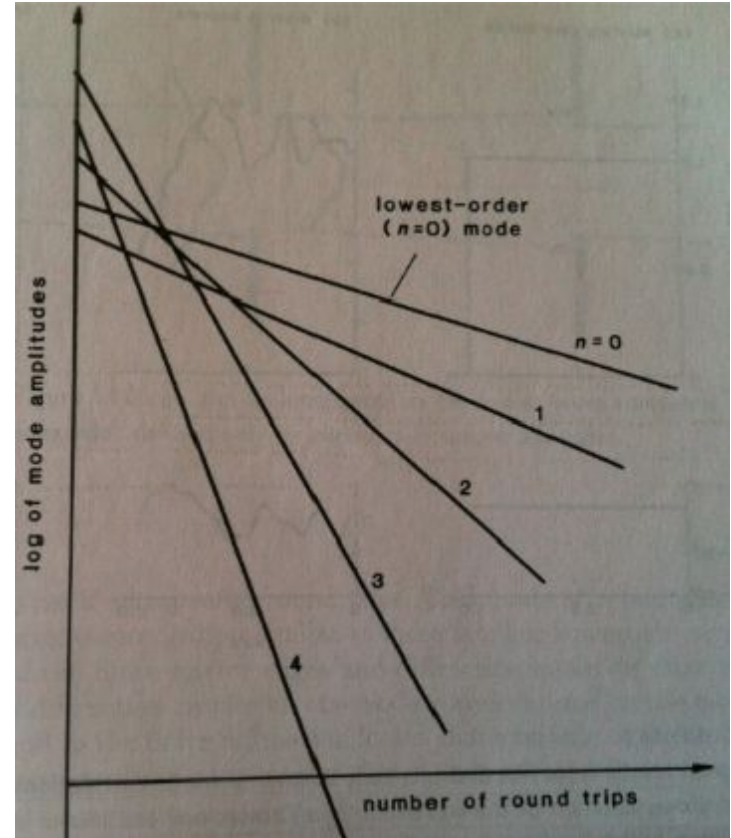


# Lasing Modes

# Optical Eigenmodes

What is a common laser pulse shape?

- We can split a propagating pulse into the sum of solitons
- Within an optical cavity, radiation is lost by all modes
  - Lowest loss mode has eigenvalue closest to one
- For a laser that has built up over many periods in a cavity, we only care about the highest order mode (Fox and Li)



# Paraxial Wave

- Consider the wave equation for a wave propagating in the z-direction
- Apply the paraxial approximation: changes in z-direction tiny compared to gradients in other directions

$$\tilde{E}(x, y, z) \equiv \tilde{u}(x, y, z)e^{i(\omega t - kz)}$$

Pulse Propagating in z

$$\Delta \tilde{E}(x, y, z, t) = \mu_0 \epsilon_0 \frac{\partial^2}{\partial t^2} \tilde{E}(x, y, z, t)$$

$$\Delta \tilde{E}(x, y, z, t) = -k^2 \tilde{E}(x, y, z, t)$$

$$[\Delta + k^2] \tilde{E}(x, y, z) = 0$$

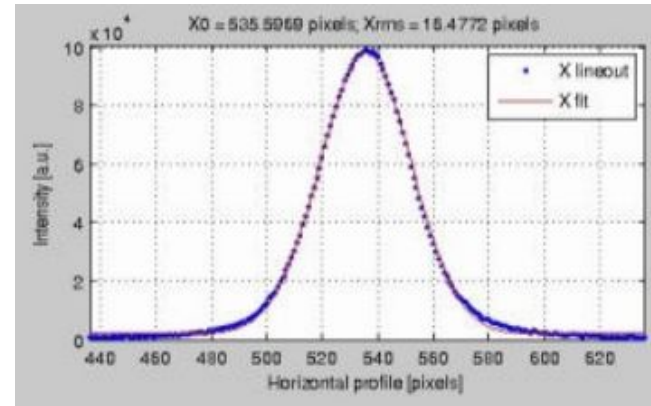
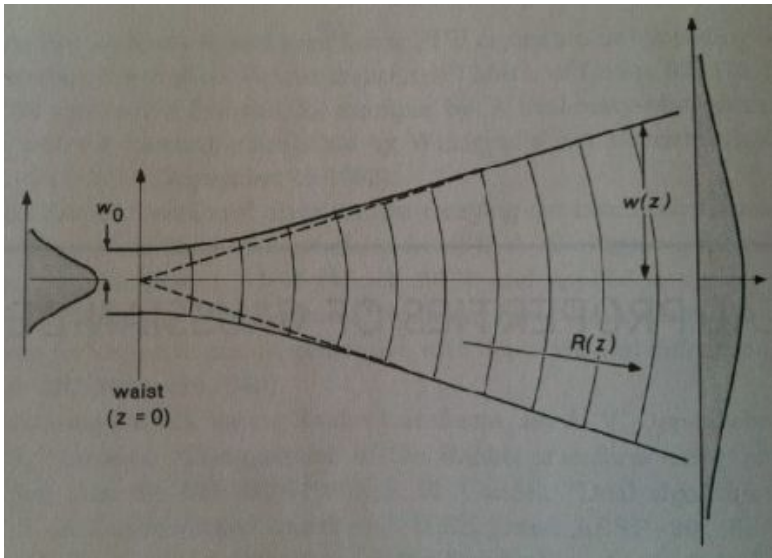
Wave Equation

$$\frac{\partial^2 \tilde{u}}{\partial x^2} + \frac{\partial^2 \tilde{u}}{\partial y^2} - 2ik \frac{\partial \tilde{u}}{\partial z} = 0$$

Paraxial Approximation

# Analytical Solution

$$\tilde{u}(x, y, z) = \sqrt{\frac{2}{\pi}} \frac{\exp[-ikz + i\psi(z)]}{w(z)} \exp\left[-\frac{x^2 + y^2}{w^2(z)} - ik\frac{x^2 + y^2}{2R(z)}\right]$$

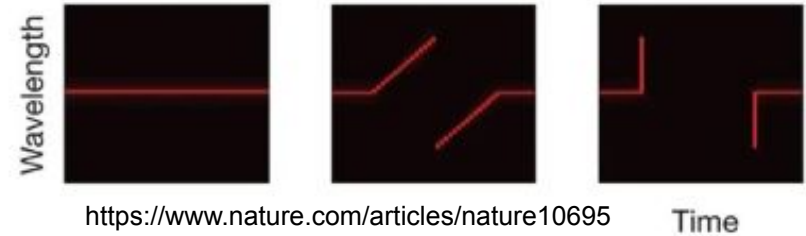
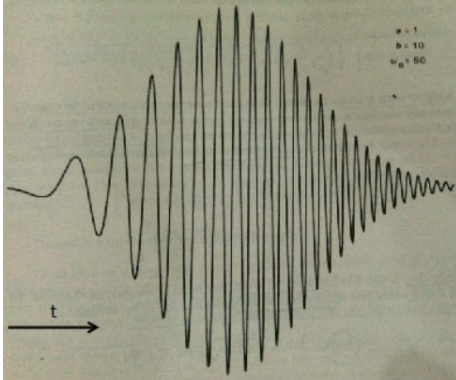


<https://www.osti.gov/servlets/purl/1505100>

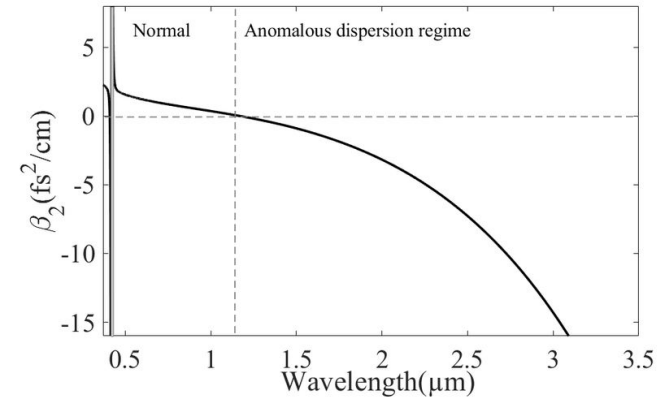
# Chirping

- BNL ATF uses chirping to intensify their lasers
  - Only Gaussian pulses have no fringe effects when chirped

<https://opg.optica.org/optica/fulltext.cfm?uri=optica-2-8-675&id=323254>



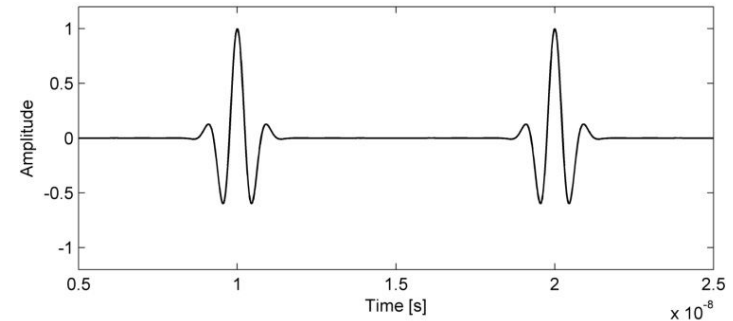
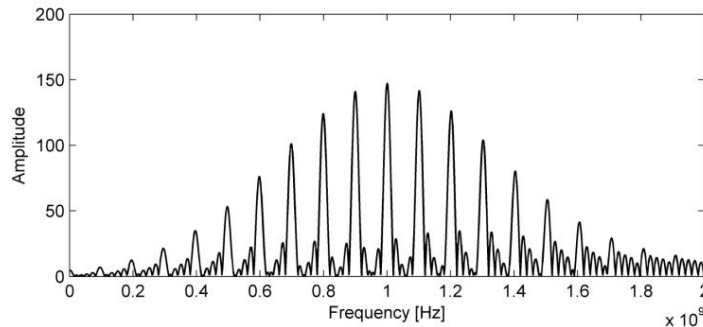
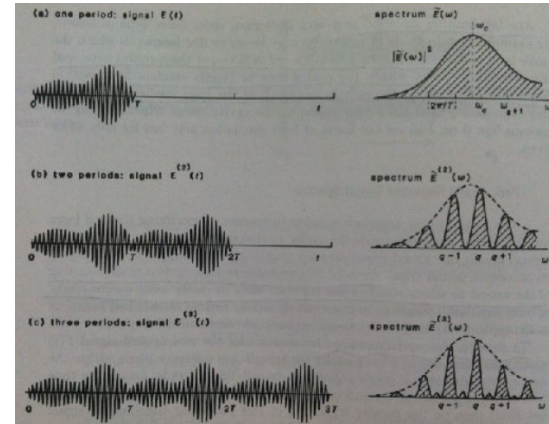
<https://www.nature.com/articles/nature10695>



<https://www.mdpi.com/2079-6439/9/4/21>

# Inhomogeneous Broadening

- Caused by doppler shift in gases or nonuniform strain in solids
  - Gaussian lineshape in frequency domain
- Frequency comb is a natural result of periodic cavity signals

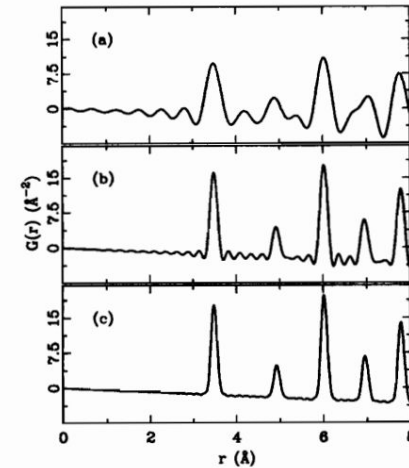
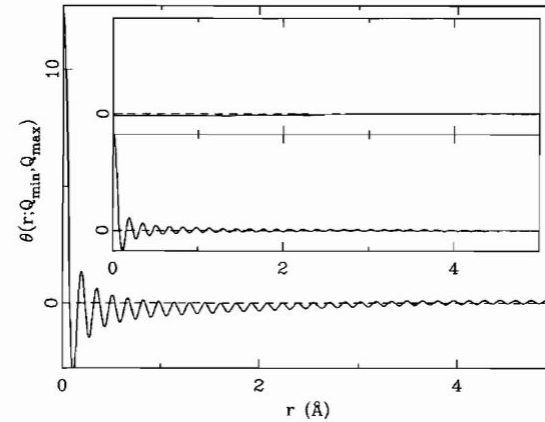


# Convolution



# $F(Q)$ to $g(r)$

- Because we only consider  $F(Q)$  up to a certain  $Q_{\max}$ , our observed  $g(r)$  becomes convoluted with a termination function
- Removing the termination function requires:
  - Fourier transforming the signal
  - Dividing by the termination function at each point
  - Fourier transforming back



# $g(r)$ to $F(Q)$ Convolution

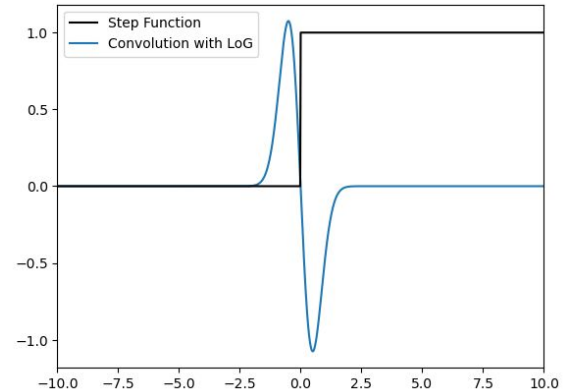
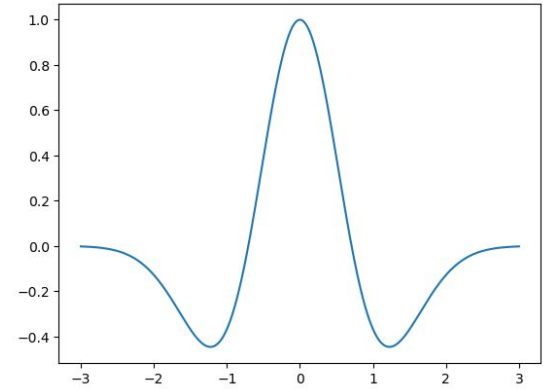
- A  $g(r)$  with delta peaks is strongly affected by the termination function
- Gaussian peaks are less affected
  - Acts as a low pass filter (Weierstrass transform)
  - Will naturally have Gaussian dampening of frequencies in the  $Q$  domain

$$\frac{1}{\sqrt{4\pi}} \int_{-\infty}^{\infty} \cos(bx) e^{-\frac{(x-y)^2}{4}} dy = e^{-b^2} \cos(bx)$$



# Signal Enhancing

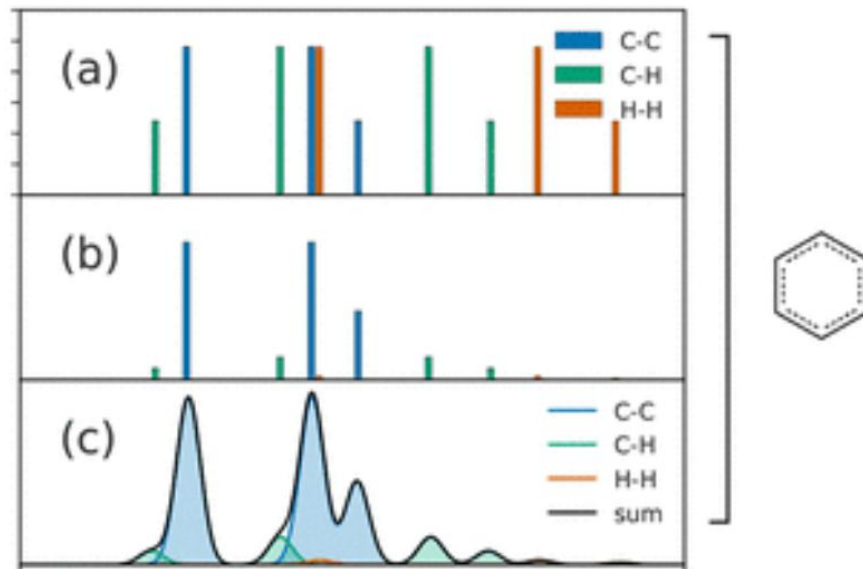
- Attempts to deblur a Gaussian led to the Laplacian of Gaussians (LoG)
- When convolved with functions, has sharp intensity spikes at edges
- Can be approximated by difference of two Gaussian blurs (DoG)



# PDF Refinement

# Constructing a RDF

- Count number of pairs, scale by atomic form factor, and convolute each stick with the proper Gaussian
- If the RDF has a Gaussian convolution, our I(Q) should have a product with a Gaussian



<https://pubs.acs.org/doi/10.1021/acs.chemrev.1c00237>

$$A(\mathbf{h}) = \sum_{j=1}^n f_j(h) \exp(2\pi i \mathbf{h} \cdot \mathbf{r}_j)$$

<https://onlinelibrary.wiley.com/iucr/itc/doi/10.1107/97809553602060000935>

$$f(|\vec{G}|) = \sum_{i=1}^4 a_i \exp\left(-b_i \left(\frac{G}{4\pi}\right)^2\right) + c,$$

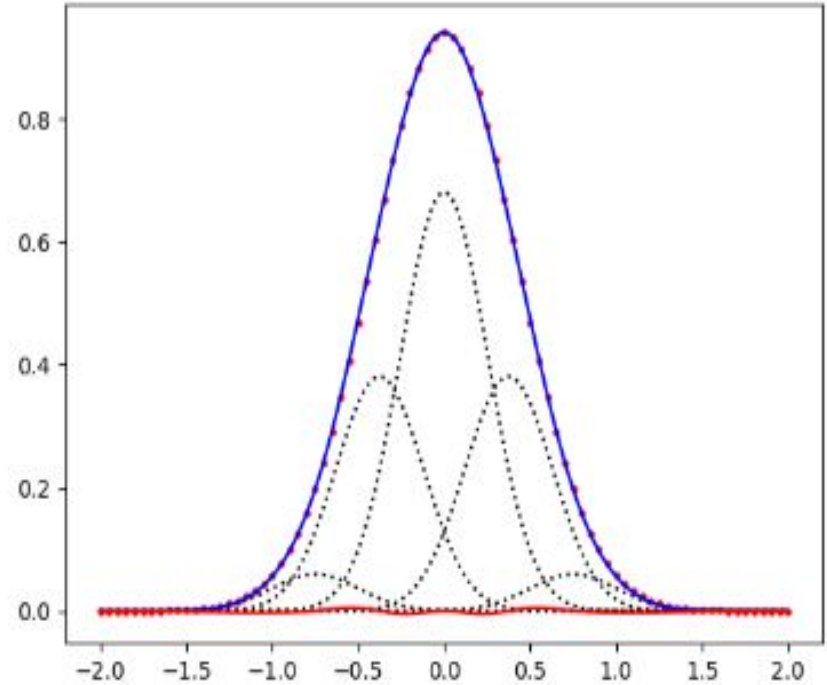
<https://lampx.tugraz.at/~hadley/ss1/crystaldiffraction/atomicformfactors/formfactors.php>

# Radial Basis Function Interpolation

- Sufficiently smooth functions can be approximated by a linear combination of some RBFs

<https://www.sciencedirect.com/science/article/pii/S0021999109001156>

- Guidelines:
  - Choose spacing of  $R_{min}=0.6$
  - While the FWHM ratio between the thin and target gaussians is below  $R_{min}$ , decrease  $R_{min}$  and increase  $N$  (number of gaussians)
  - Measure maximum error percent



<https://journals.iucr.org/j/issues/2015/03/00/to5109/to5109.pdf>

# Three Gaussian Approximation

$$I_0[A_1 e^{-\frac{(x+r)^2}{2s^2}} + A_0 e^{-\frac{x^2}{2s^2}} + A_1 e^{-\frac{(x-r)^2}{2s^2}}] = I_0 e^{-\frac{x^2}{2o^2}}$$

We want to approximate some Gaussian with STD 'o' as the sum of three Gaussians with STD 's'

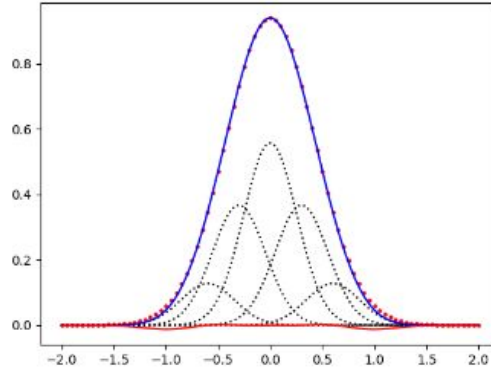
$$\begin{bmatrix} 1 & e^{-\frac{r^2}{2s^2}} & e^{-\frac{2r^2}{s^2}} \\ e^{-\frac{r^2}{2s^2}} & 1 & e^{-\frac{r^2}{2s^2}} \\ e^{-\frac{2r^2}{s^2}} & e^{-\frac{r^2}{2s^2}} & 1 \end{bmatrix} \begin{bmatrix} A_1 \\ A_0 \\ A_1 \end{bmatrix} = \begin{bmatrix} e^{-\frac{r^2}{2o^2}} \\ 1 \\ e^{-\frac{r^2}{2o^2}} \end{bmatrix} \quad \begin{cases} A_0 = 1 - 2A_1 e^{-\frac{r^2}{2s^2}} \\ A_1 = \frac{e^{-\frac{r^2}{2o^2}} - e^{-\frac{r^2}{2s^2}}}{[1 - e^{-\frac{r^2}{s^2}}]^2} \end{cases}$$

The interpolation matrix and solution

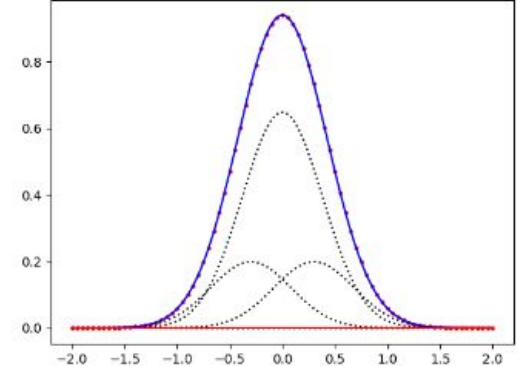
# Comparing Errors

- $R_{\min}$  is the distance between the two closest sticks to the center scaled by  $f_a$
- Strict requirements for  $R_{\min}$  given ratio between approximating Gaussian and actual Gaussian
- Worst case scenario when  $R_{\min}$  equals the ratio

$$R_{\min} \leq f_p/f_a \leq 1.0$$



$f_p/f_a = 0.6$   
Absolute Error: 0.33%  
Relative Error: 0.16%

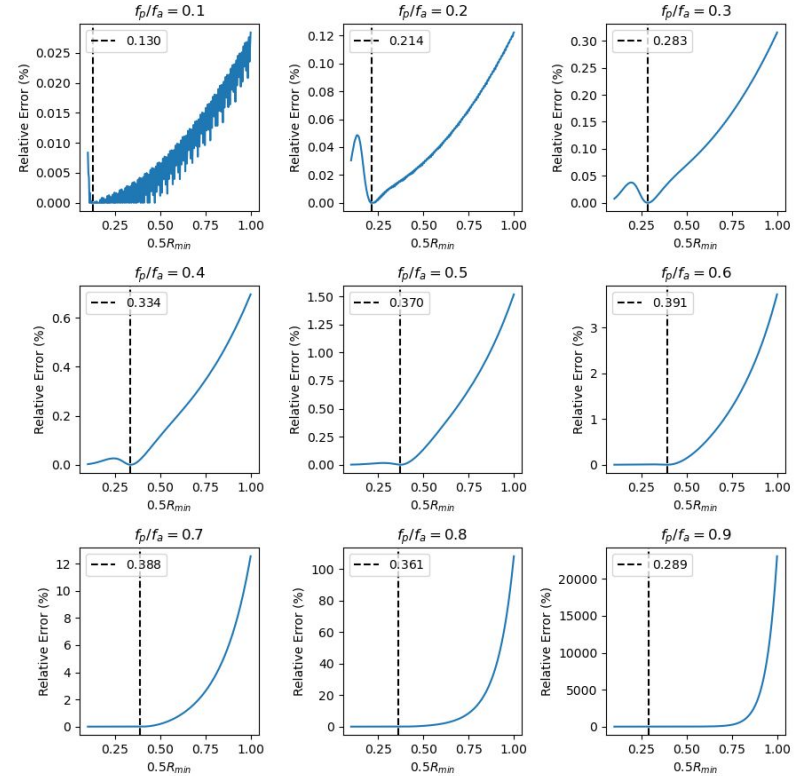
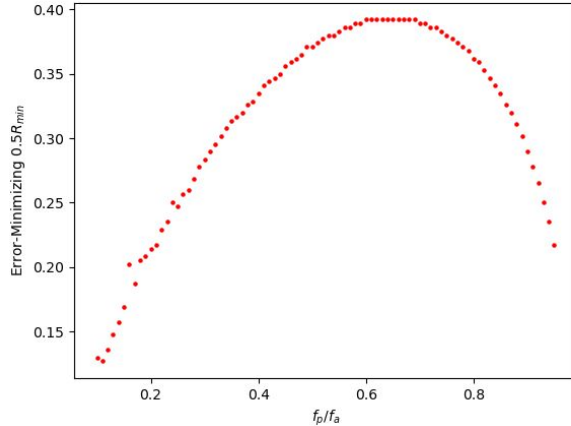


$f_p/f_a = 0.9$   
Absolute Error: 0.04%  
Relative Error: <0.01%



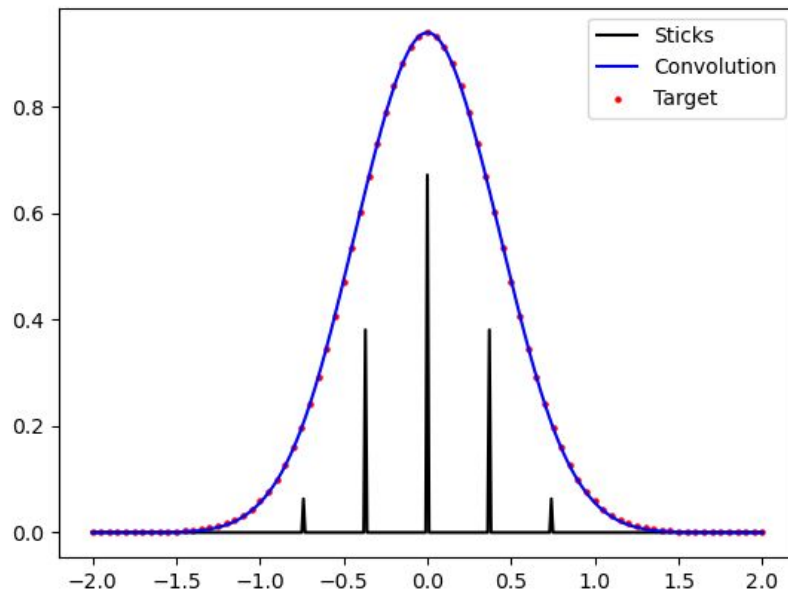
# Error Minimization

- The rule  $R_{\min} < f_p/f_a$  generally works, and a good baseline  $R_{\min}$  to use is 0.8
- Following plots generated with  $f_a=1$



# Splitting Sticks

- Instead of summing Gaussians, we want to convolve a single Gaussian with a stick pattern of delta-ish patterns
- We then convolve the stick pattern with a Gaussian of a single width to recreate the wider Gaussian



# Saving Analytic Expressions

- We can come up with general analytic expressions for the heights of the sticks given separation distance  $r$ , target FWHM  $o$ , and convolution FWHM  $s$
- We can decide on a cutoff  $n$  (such as  $n=5$ ) where any ratio beyond such a cutoff is computed numerically instead

```
a2 = (e**(17*r**2/s**2) - 2*e**(16*r**2/s**2) + e**(15*r**2/s**2) +  
e**(2*r**2*(6*o**2 + s**2)/(o**2*s**2)) + e**(2*r**2*(8*o**2 +  
s**2)/(o**2*s**2)) - e**(3*r**2*(11*o**2 + s**2)/(2*o**2*s**2)) -  
e**(r**2*(13*o**2 + 2*s**2)/(o**2*s**2)) - e**(r**2*(15*o**2 +  
2*s**2)/(o**2*s**2)) - e**(r**2*(25*o**2 + 3*s**2)/(2*o**2*s**2)) +  
2*e**(r**2*(29*o**2 + 3*s**2)/(2*o**2*s**2)))/(e**(r**2*(7/s**2 +  
2/o**2))*(e**(10*r**2/s**2) - 3*e**(9*r**2/s**2) + e**(8*r**2/s**2) +  
4*e**(7*r**2/s**2) - 2*e**(6*r**2/s**2) - 2*e**(5*r**2/s**2) -  
2*e**(4*r**2/s**2) + 4*e**(3*r**2/s**2) + e**(2*r**2/s**2) -  
3*e**(r**2/s**2) + 1))
```

```
[A_0] Analytic: 0.715477620791366, Numerical: 0.7154776207913877  
[A_1] Analytic: 0.405462459777574, Numerical: 0.40546245977758283  
[A_2] Analytic: 0.0672460216657563, Numerical: 0.06724602166575397
```

Questions?

