**Start, locked in Stables**

Looking for key to the house and to get out of the stables

Word puzzle with horse names?

Something behind the white table in Mirza’s stable. Bring into new perspective, large puzzle.

**Then Armoury**

Use the threat of being discovered to prevent going through doors/stairs

Clue in box in centre of room

Puzzle with guns? I have no idea.

Plenty on central table to give puzzles

**Up to Billiards Room**

Large chest with lock.

Pattern on the cushions is puzzle?

Find a billiards puzzle online? Can I do billiards in electron? Pot all the balls to get a thing?

Lots of balls in the corner by the fireplace. Looks odd. Could be a cool thing?

**Then finish in the Smoking Room**

Small cabinet gives an option for a multistep puzzle in here. Tough one to finish off the game.

Large credenza with double doors is obviously the finish point. Out through the double doors to finish and go to the police. Type in (give them) a name and that’s the win.