SARSH AGARWAL

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$$P(X=x, Y=y \mid Y) P(0=4)$$

$$= \binom{\min(3, 4)}{\sum_{i=1}^{n} q_{x_i}} \binom{\frac{1}{1}}{\sum_{i=1}^{n} q_{x_i}} \binom{\frac{1}$$

$$= q^{8} (1-0)^{9} 0 \left[1 + (1-0) + (1-0)^{2} + (1-0)^{3} + \cdots \right]$$

$$= q^{8} (1-0)^{9} 0 \left[\frac{1-(1-0)^{6}}{1-(1-0)}\right]$$

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$$= p(x=x, y=y|0=1) p(0=1) + p(x=x, y=y|0=2) p(0=2) + p($$

The total probability = 1 = 16 (0m + 1-0) 1. $16 (0m + \frac{2}{3}) = 1$ $0m + \frac{2}{3} = \frac{1}{16}$ $m + \frac{2}{3} = \frac{1}{16}$

$$m = \frac{3}{16} - 2$$

$$m = -\frac{29}{16}$$

- A3 (b) Seed nothods the Blast are very fast & reliable in a statistical sence (very good for large sequence) whereas , PP nothods like Weadlanan wursch alignment are serelatively slow & computational steps wiesse as the square on cube of the sequence lengths.
 - In protein alignment, we look for transfel transpositions unersion, deletions & insertions & substitutions.

 For short proteins we consider only publitations & insertion / deletions which are represented as mismakes match/mismatch & gaps respectively.

 But for long proteins we also consider transposition & inversion.

Some usertion & deletions may not significantly affect the structure of protein in we need to loop for similarities instead of just match/mismatch. We loop for partial matches (i.e. some arrivo and pairs are more substitutable than others we represent this similarly in form of a score matrix of where we produce all possible scores for different abgrinients feasable.

Then we select the alignment with more score.