# Computer graphics and multimedia

# Lab task 4

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Slot: L3+L4

### **2D CLIPPING**

### Code

The rectangle is being rotated. It is always positioned in the middle of the panel

```
import java.awt.Color;
import java.awt.EventQueue;
import java.awt.Graphics;
import java.awt.Graphics2D;
import java.awt.Rectangle;
import java.awt.RenderingHints;
import java.awt.Shape;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.awt.geom.AffineTransform;
import java.awt.geom.Ellipse2D;
import java.awt.geom.GeneralPath;
import javax.swing.JFrame;
import javax.swing.JPanel;
import javax.swing.Timer;
class Surface extends JPanel
    implements ActionListener {
  /**
       private\ static\ final\ long\ serial Version\ UID=1L;
       private Timer timer;
  private\ double\ rotate=1;
  private int pos_x = 8;
  private int pos_y = 8;
  private final double delta[] = \{1, 1\};
  private final int RADIUS = 60;
  public Surface() {
    initTimer();
  private void initTimer() {
```

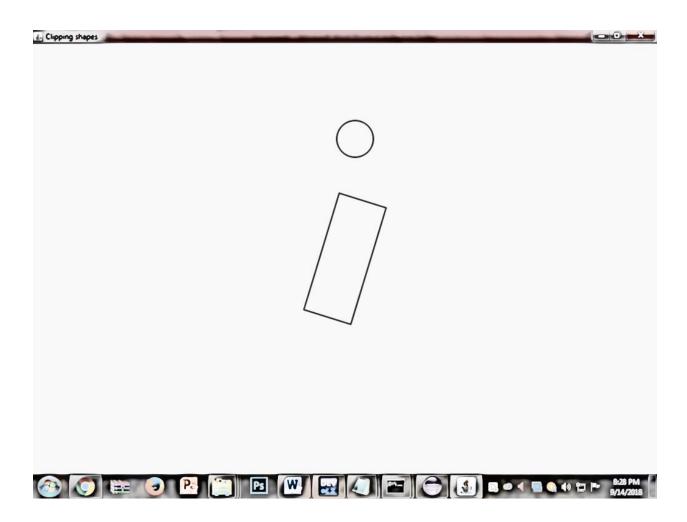
```
timer = new\ Timer(10,\ this);
  timer.start();
private void doDrawing(Graphics g) {
  Graphics2D \ g2d = (Graphics2D) \ g;
  g2d.setRenderingHint(RenderingHints.KEY_ANTIALIASING,
       RenderingHints.VALUE_ANTIALIAS_ON);
  g2d.setRenderingHint(RenderingHints.KEY_RENDERING,
       RenderingHints.VALUE_RENDER_QUALITY);
  Shape oldClip = g2d.getClip();
  int w = getWidth();
  int h = getHeight();
  Rectangle\ rect = new\ Rectangle(0,\ 0,\ 200,\ 80);
  Affine Transform tx = new Affine Transform();
  tx.rotate(Math.toRadians(rotate), w/2, h/2);
  tx.translate(w / 2 - 100, h / 2 - 40);
  Ellipse2D circle = new Ellipse2D.Double(pos_x, pos_y,
       RADIUS, RADIUS);
  GeneralPath path = new GeneralPath();
  path.append(tx.createTransformedShape(rect), false);
  g2d.clip(circle);
  g2d.clip(path);
  g2d.setPaint(new Color(110, 110, 110));
  g2d.fill(circle);
  g2d.setClip(oldClip);
  g2d.draw(circle);
  g2d.draw(path);
public void paintComponent(Graphics g) {
  super.paintComponent(g);
  doDrawing(g);
public void step() {
```

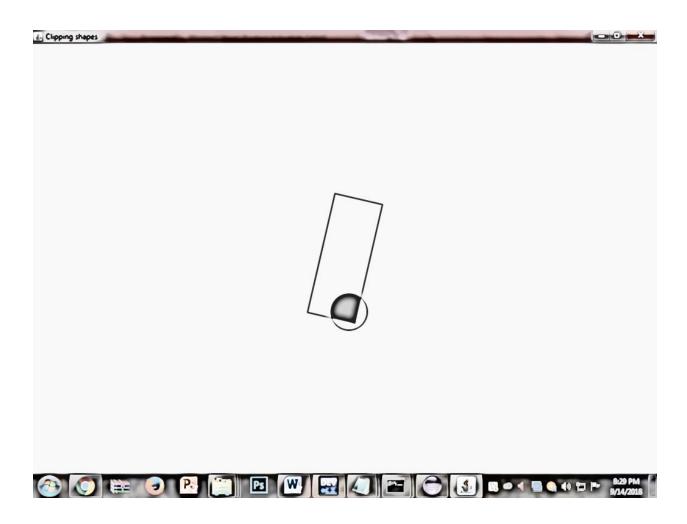
```
int w = getWidth();
     int h = getHeight();
     rotate += 1;
     if(pos_x < 0)
       delta[0] = 1;
     } else if (pos_x > w - RADIUS) {
       delta[0] = -1;
     if(pos_y < 0) {
       delta[1] = 1;
     } else if (pos_y > h - RADIUS) {
       delta[1] = -1;
    pos\_x += delta[0];
    pos_y += delta[1];
  public void actionPerformed(ActionEvent e) {
    step();
     repaint();
public class ClippingShapesEx extends JFrame {
  /**
       private static final long serialVersionUID = 1L;
       public ClippingShapesEx() {
     initUI();
  private void initUI() {
    setTitle("Clipping shapes");
     add(new Surface());
```

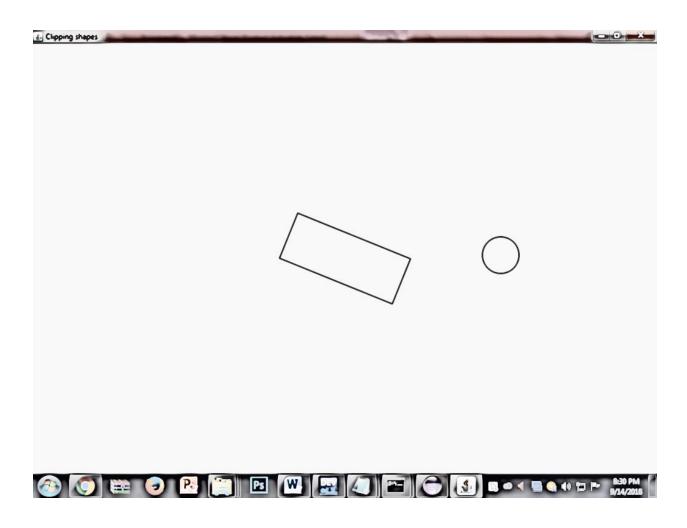
```
setSize(350, 300);
setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
setLocationRelativeTo(null);
}

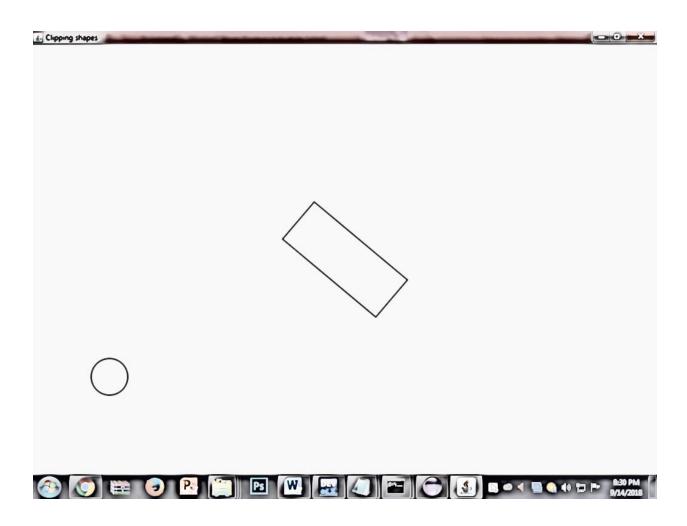
public static void main(String[] args) {
    EventQueue.invokeLater(new Runnable() {
        public void run() {
            ClippingShapesEx ex = new ClippingShapesEx();
            ex.setVisible(true);
        }
        });
    }
}
```

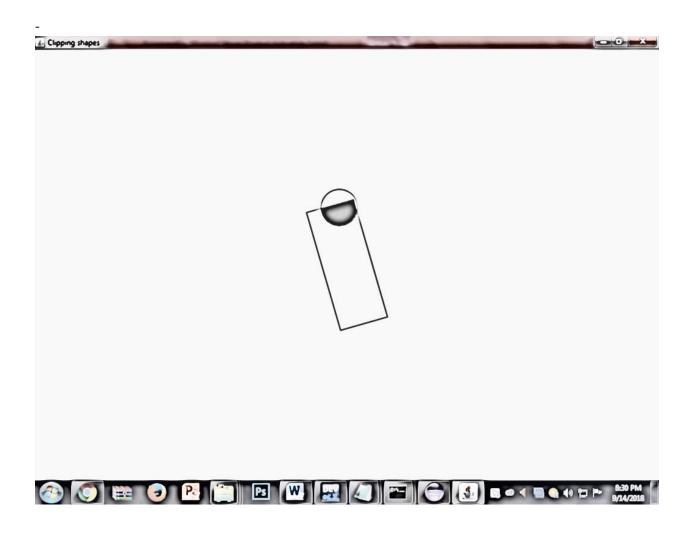
## **Output:**











End.